

Behavioral Analysis of Substrate Texture Preference in a Leech, *Helobdella austinensis*

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4 **ABSTRACT (200 words max)**

5 Leeches in the wild are often found on smooth surfaces, such as
6 vegetation, smooth rocks or human artifacts such as bottles and cans, thus
7 exhibiting what appears to be a “substrate texture preference behavior”. Here, we
8 have reproduced this behavior under controlled circumstances, by allowing leeches
9 to step about freely on a range of silicon carbide sandpaper substrates. To begin to
10 understand the neural mechanisms underlying this texture preference behavior, we
11 have determined relevant parameters of leech behavior both on uniform substrates
12 of varying textures, and in a behavior choice paradigm in which the leech is
13 confronted with a choice between rougher and smoother substrate textures at each
14 step. We tested two non-exclusive mechanisms which could produce substrate
15 texture preference: 1) a Diffusion Trap mechanism, in which a leech is more likely
16 to stop moving on a smooth surface than on a rough one, and; 2) an Anterior
17 Choice mechanism, in which a leech is more likely to attach its front sucker
18 (prerequisite for taking a step) to a smooth surface than to a rough one. We
19 propose that both mechanisms contribute to the texture preference exhibited by
20 leeches.
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25 **KEYWORDS (5 max)**

26 **(*Helobdella*, leech, neuroethology, texture discrimination, touch-mediated**
27 **behavior)**
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INTRODUCTION

Although every cell will respond to mechanical stimuli at some intensity level (Belas 2014), animal nervous systems contain specialized mechanosensory neurons that mediate a tremendous diversity of behavioral responses to a wide range of mechanical stimuli (Kocer 2015). The relative simplicity of invertebrate systems makes them useful for identifying mechanosensory transducers and the behaviors they mediate. For example, studies in several leech species (*Hirudo medicinalis*, *H. verbana*, *Macrobdella decora*, *Haementeria ghilianii*, *Erpobdella obscura*) suggest that all leeches have three classes of segmentally iterated mechanosensory cells: three pairs of T cells, which respond to light touch; two pairs of P cells, which respond to moderate pressure, and two pairs of N cells, multimodal nociceptors that respond to acid, heat, and intense mechanical inputs such as pinching (Nicholls and Baylor 1968; Kramer and Kuwada 1983; Kuwada and Kramer 1983; Nusbaum and Kristan 1986; Pastor et al. 1996; Baltzley et al. 2010). In addition to their different functional ranges of mechanical activation, T and P neurons differ in their dynamics: T cells respond best to transient or moving stimuli whereas P cells prefer sustained stimulation (Nicholls and Baylor 1968; Carlton and McVean 1995; Lewis and Kristan 1998b). Activation of T and P cells in different body locations (front, middle, and back) elicits different responses: shortening, local bending, and locomotion, both crawling and swimming (Kristan 1982; Kristan et al. 2005; Palmer et al. 2014).

At the behavioral level, the reflexive bending of the medicinal leech body wall in response to P cell stimulation has been used to reveal how location and intensity of mechanical stimuli are encoded by population coding vectors (Lewis and Kristan, 1998a 1998b). In addition, the initiation and modulation of shortening and swimming behaviors by mechanosensory inputs has been documented (Shaw and Kristan 1997; Kristan et al. 2005). Behavioral comparisons across leech species have revealed intriguing differences as well. For example, activation of P cells in the midbody of *H. verbana* produces a local bending response away from the site of stimulation whereas the same P cell activation in *E. obscura* causes them to roll themselves into a tight coil (Baltzley et al. 2010). In addition, activation of P or N cells in the back end of most leech species normally initiates locomotor behavior (crawling or swimming)(Kristan 1982; Palmer et al. 2014) but these responses are inhibited by feeding behavior specifically among various sanguivorous (blood-sucking) species, for which feeding opportunities are rare and of high energetic value, but not in predaceous species, for which feeding opportunities are more common and less valuable energetically (Gaudry et al. 2010).

Another leech behavior that would seem to be dependent on mechanosensation is suggested by the common knowledge (among leech gatherers at least) that submerged bottles, cans, and smooth rocks are excellent places to find leeches. At first glance, this behavior, which we term substrate texture selection, appears to involve a “preference” for smoother surfaces compared to rougher ones, but other explanations are possible. For example, it might be easier to detect and/or collect the animals from smooth objects. Moreover, even if the leeches do accumulate preferentially on smooth surfaces, this might involve a comparison of mechanosensory inputs by the animal or simply a “diffusion trap” in which leeches crawl longer or more rapidly on rough surfaces

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4 than on smooth surfaces. Here, we first demonstrate the existence of substrate
5 texture preference under controlled conditions and then examine its behavioral
6 basis, using a small glossiphoniid leech, *Helobdella austinensis* (Kutschera et al.
7 2013).
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10 MATERIALS AND METHODS

11 Animals

12 Adult leeches (*Helobdella austinensis*; Kutschera et al., 2013) were obtained
13 from a laboratory breeding colony kept at room temperature (ca. 21-25° C) in
14 artificial pond water (1% artificial seawater [Salinity for Reefs; AquaVitro]. Animals
15 are housed in freely breeding groups of mixed ages, ranging from a few dozen to a
16 few hundred individuals in 0.5-2 liter glass or plastic containers. Animals were fed
17 2-5 times per week by adding several grams of frozen midge larvae (BloodWorms;
18 Hikari or Omega One) to each bowl and then changing the water after the animals
19 had fed to satiety (2-5 hours). The state of satiety is readily judged by the extent to
20 which their guts--easily visualized through the translucent body wall--are filled with
21 red pigment from the ingested midge larvae.
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27 Split Dish Substrate Texture Preference Assay

28 Leeches were given at least 2 hours to feed before each trial. After feeding,
29 individuals to be used were blotted dry and weighed using an analytical scale.
30 Animals bearing embryos or juveniles were not used.
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32 Assay chambers consisted of circular plastic petri dishes (Falcon; 60mm
33 diameter, 15mm depth), the internal surfaces (bottom and sides) of which were
34 lined with waterproof silicon carbide sandpaper (3M Wetordry™), which was glued
35 to the plastic surface by either vinyl or spray contact adhesive (3M). The two
36 halves of each chamber were lined with different grades of sandpaper, ranging
37 from 80 to 1500 grit, respectively. Each dish was filled with 13mL of spring water to
38 a depth of 5mm and placed inside a light-proof container illuminated from above
39 with infrared (IR) LEDs. Between each trial, dishes were rinsed thoroughly with
40 deionized water. For each assay, one leech was placed in the center of the
41 rougher grade sandpaper at the beginning of the trial. Each trial lasted 25 minutes,
42 and started once the light-tight container was placed over the dish. Trials in which
43 an individual failed to approach the smoother substrate were discarded. A new
44 leech was used for each trial. All trials were carried out at room temperature (RT;
45 roughly 22°C).
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48 Images were acquired using a D-Link Wi-Fi camera (1 MPixel) or a
49 Samsung Galaxy S4 Zoom camera (16 Mpixels; modified by removing the
50 factory-installed IR filter) supported inside the light-proof container, above the dish
51 and level with the IR LED illumination. Pictures were taken once every 10 seconds
52 for 25 minutes (150 frames per trial).
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54 Data analysis. For each trial, the time spent on each side was calculated,
55 with the position at each time point defined by the location of the posterior sucker.
56 Because pictures were taken once every ten seconds, which is short relative to the
57 average step frequency, it was assumed that there was at most one step taken
58 within the ten seconds following each picture. Percentage of time spent on each
59 grade was calculated, and deviation from random preference (50% of time spent
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4 on each grade) was assessed by a t-test with a post-hoc Bonferroni correction for
5 multiple comparisons.
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7 **Checkerboard Substrate Texture Preference Assay**

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9 Leeches were prepared and selected according to the protocol described
10 above. Assay chambers consisted of square plastic petri dishes (Fisherbrand;
11 100mm x 100mm), the dishes were lined with waterproof silicon carbide sandpaper
12 (3M Wetordry™), as described above, except that the bottoms of the dishes were
13 lined with a 6x6 checkerboard pattern with alternating squares (13mm x 13mm) of
14 two selected textures. In each checkerboard chamber, the sides were lined with
15 the rougher of the two textures under comparison, to discourage the leech from
16 attaching to the sides of the chamber. Each dish was filled with 35 mL of spring
17 water to a depth of 5mm, and placed in the same light-proof container as above.
18 Between each trial, chambers were rinsed thoroughly with deionized water. Assays
19 began with one leech placed on a center rough or smooth square under the
20 light-tight container, and ended after 5 minutes. A new leech was used for each
21 trial. All trials were carried out at RT, roughly 22°C. Videos were acquired
22 according to the same protocol as above.
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26 **Data analysis.** For each trial, each step taken was sorted into one of four
27 categories, based on the substrate texture at the origin and the termination of the
28 step: from smooth to smooth, from smooth to rough, from rough to rough and from
29 rough to smooth--this corresponds to four categories of transitions, abbreviated
30 SS, SR, RR and RS, respectively. For each experiment, we evaluated the
31 preferences of the leeches for each of the four possible transitions by comparing
32 the total number of transitions in each category to the numbers predicted by a
33 Monte Carlo simulation modeling the behavior of an identical number of simulated
34 leeches, with the same starting conditions (i.e., starting on the rough or smooth
35 surface), and the same number of transitions (steps) for each leech. In our Monte
36 Carlo simulations, we assumed a memoryless process with fixed,
37 time-independent probabilities for each type of transition: $p(RS)$, $p(RR) = 1-p(RS)$,
38 $p(SR)$, and $p(SS) = 1-p(SR)$.
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41 We then found the values of these probabilities that best match the data.
42 For each experiment, we define "best match" by an objective function equal to the
43 sum of the squares of the differences in each of the four total transition counts
44 between a simulation with a given set of transition probabilities and the observed
45 data; in the limit of Gaussian errors, this provides an optimal maximum-likelihood
46 estimator (Neyman and Pearson, 1933). We estimated these expected values by
47 taking the means of the transition counts from 50 simulations run for each set of
48 transition probabilities in a grid with test points corresponding to differences in
49 probability of 0.01.
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52 To calculate p -values, we first ran simulations of the parameters $p(RS) =$
53 $p(SR) = 0.5$, corresponding to the leeches moving randomly between the two
54 substrate textures. For each simulation, we tabulated the values of the objective
55 function tested against the $p(RS) = p(SR) = 0.5$ hypothesis, which generates the
56 statistical distribution of how well the behavioral data matched expectations by
57 chance. We then counted the fraction of these simulation runs that, by chance, fit
58 $p(RS) = p(SR) = 0.5$ as well as or more poorly than the data to give the final quoted
59 p values.
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Uniform Substrate Texture Response Analysis

Leeches to be used in these studies were anesthetized by immersion in cold water (5°C) to allow for removal of any attached eggs and juvenile leeches, then maintained individually in 9x50mm plastic petri dishes filled with artificial pond water for at least 24 hours at room temperature before testing. Animals were fed on bloodworms (Omega One) 24 hours prior to experimentation.

Step frequency assay. Assay chambers (Falcon 9x50mm plastic petri dishes) were constructed as described above except that their insides were covered with a single grade of silicon carbide (3M Wetordry™) sandpaper (80, 150, 320, 400, 600, or 1500 grit); unlined petri dishes served as controls. Each leech was placed in a pond water-filled chamber and observed for 30 minutes after its first complete step. Experiments were initially conducted in red light (Fostec 8375 light source through Bleyer red gift wrapping paper), because leeches are insensitive to red light (Jellies 2014). Some of the same leeches were also tested in white light, and their stepping behavior on different sandpaper grits was statistically indistinguishable from those tested in red light. Thus, for convenience, later trials were run exclusively in white light. Each leech was tested on every grade of sandpaper, in a random order, then kept for at least 30 minutes in an unlined petri dish before being transferred onto another grade of sandpaper for the next testing session.

Head withdrawal assay. Using the same chambers, we counted the number of times the animal lifted its anterior sucker from the surface of the sandpaper before re-attaching this sucker to complete a step. Viewed from above (i.e., the dorsal surface of the leech), head raises were distinct from other movements of the anterior because the ventrally-located anterior sucker became visible. Head raises accompanied by rapid shortening of the body were classified as head withdrawals. These experiments were conducted exclusively in red light, and animals were given 30 minutes of recovery time in plastic petri dishes before being placed into another sandpaper chamber. Animals were recorded using a Point Grey Flea3 USB camera mounted on the trinocular head of a dissecting microscope (15 fps).

RESULTS

Heavy but not light *H. austinensis* accumulate preferentially on smoother surfaces. The fact that, in the wild, leeches are often found on the undersides of submerged objects such as cans, bottles, vegetation, or smooth rocks led us to ask if leeches have the ability to distinguish between different textures, as judged by the ability to reliably exhibit a preference for one texture over another under controlled conditions.

In contrast to *Hirudo*, leeches in the genus *Helobdella* neither swim nor exhibit the peristaltic crawling movements used by earthworms. Instead, they locomote by an inchworm-like stepping (Stern-Tomlinson et al. 1986). Each definitive step is often preceded by a side-to-side *scanning behavior* of the anterior end, as if it were sampling the surrounding area before taking a step. The European medicinal leech, *Hirudo verbana*, produces similar scanning behavior (Harley and Wagenaar 2014).

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4 To determine if leeches exhibit a substrate texture preference, we placed
5 individual *H. austinensis* leeches of various sizes in dishes lined with two grades of
6 sandpaper (Fig. 1A.), and observed their positions at ten-second intervals for 25
7 minutes; data from one trial for one leech is shown in Fig. 1B. This animal took 13
8 steps in the 25-minute cycle. The radius of each blue circle is proportional to the
9 length of time that the back sucker occupied that location, and thus represents the
10 time between steps. The large blue circle at the 13th step indicates that the animal
11 stayed in this location for several minutes until the end of the trial. The smaller
12 green circles represent the locations of the front sucker. Their small size and
13 scattered locations indicate the relatively high frequency of the scanning
14 movements. From many such trials, we calculated the percentage of time spent on
15 each texture, by comparing the sum of the areas of the blue circles on each of the
16 substrates. To eliminate the possible influence of uneven lighting, these
17 experiments were conducted in darkened chambers using IR illumination (to which
18 leeches are insensitive [Jellies 2014]) and an IR-sensitive camera to record the
19 animals' movements. The trial duration of 25 minutes was selected as an interval
20 after which most animals had ceased moving following the arousal caused by the
21 initial handling.

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26 In the first series of experiments, we tested leeches on a fixed comparison
27 of 600 grit (finer) versus 100 grit (coarser) sandpaper. These experiments revealed
28 a weak preference for the finer grit (Fig. 1C). Closer analysis revealed that lighter
29 leeches (in the weight range of 2-20 mg) showed no clear preferences, but that the
30 heavier leeches (20-35 mg) exhibited a significant preference for the smoother
31 substrate ($p < 0.001$) (Fig. 1D). One possible explanation for this preference is that
32 smaller, lighter individuals do not experience a force from the substrate that is
33 sufficient to activate appropriate mechanoreceptors, whereas larger, heavier
34 individuals do. Alternatively, it could be that the surface area of the sucker
35 somehow impacts the animal's perception of the substrate texture or its ability to
36 establish a firm grip. Whatever the cause, based on their more reliable substrate
37 texture response, only leeches weighing more than 20 mg were used for further
38 experiments.
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42 **Leeches may discriminate across a range of substrate textures.** To assess the
43 leeches' ability to discriminate between different substrate textures, we used the
44 same split dish assay to test for substrate preferences in pairwise comparisons of
45 various textures ranging from coarse (80 grit) to fine (1500 grit). In these
46 experiments we compared each extreme of the spectrum against all other values,
47 i.e., 80 vs 150, 220, 320, 600, and 1500 grit, as well as 1500 vs 150, 220, 320, and
48 600 grit. As expected, the smoother surface was favored in all assays that revealed
49 a significant substrate texture preference, but the ability of the leeches to
50 discriminate textures was limited (Fig. 1E). In this assay, the leeches did not exhibit
51 a statistically significant discrimination between 80 grit and 150, 220 or even 320
52 grit. Leeches did spend significantly more time (an average of 71.79%) on the 600
53 grit than on the 80 grit sandpaper ($p < 0.05$), and even more time on the 1500 grit
54 (an average of 79.81% $p < 0.001$) rather than the 80 grit paper. Conversely, in
55 experiments where the 1500 grit surface was compared against all other surfaces,
56 the leeches preferred the smoother surface on average, but the preference was
57 statistically significant only for 1500 vs 80 grit (Fig. 1F).
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These results demonstrate that leeches do prefer smoother surfaces, at least when there is a large difference in the texture of the substrate. To test how leeches end up on the smoother surface in the bisected smooth/rough petri dish, we considered two general classes of behavioral possibilities: (1) Diffusion Trap, in which the leech steps in random directions (“diffusion”), and then accumulates preferentially on the smoother surface (the “trap”), and; (2) Smoothness Selection, in which the leech preferentially moves onto the smoother surface when confronted with the rough/smooth border. These two possibilities are not mutually exclusive. We tested for the first strategy by monitoring leeches' step frequencies on a surface of uniform roughness so that their only choice was whether to continue stepping or to stop. We tested for the second possibility by providing walking leeches with so many rough/smooth borders that they faced a choice with every step.

Increased step frequency, and duration of locomotory episodes, on rougher surfaces is consistent with a Diffusion Trap mechanism. We addressed the “diffusion trap” behavioral strategy, in which leeches slow down or stop on smooth substrates, by quantifying the stepping behavior of individual leeches on uniform substrates across a range of textures from 80 grit to 1500 grit. Specifically, we measured the step rate (number of steps per each 2-minute interval [Fig. 2A]) by individual leeches placed into unlined plastic petri dishes (representing a smooth control surface) and in dishes lined with either 80, 150, 320, 400, 600, or 1500 grit sandpaper. Despite the fact that leeches exhibit negative responses to short-wavelength light (Jellies 2014; Bisson 2011; Harley et al 2011), step frequency was not significantly affected by the color (red vs. white) of the light in which animals were tested (data not shown). During the first 8 minutes, step frequencies decreased slightly on all substrate textures. But while the step frequencies for smoother substrates continued to decline, those measured on the two roughest substrates remained steady (150 grit) or even increased with time (80 grit). Thus by 16 minutes, the step frequencies for animals on 80 and 150 grit were clearly different from each other and from those on smoother substrates.

For a more rigorous statistical analysis of these data, we plotted the cumulative number of steps over the 30-minute test period (Fig. 2B). Consistent with the effects of grit roughness on step frequency (Fig. 2A), the total number of steps taken by animals on 80 grit sandpaper (Fig. 2B) deviates significantly from those taken on all other surfaces studied ($p < 0.01$ vs 150 grit, $p < 0.001$ for all other grits, Student's T-Test). The number of steps on 150 grit sandpaper also differs significantly from other conditions ($p < 0.05$ when compared against 320 and 1500 grit conditions, T-Test). Interestingly, the differences in step number are not apparent immediately. The cumulative step total on 80 grit sandpaper begins to diverge from 150 grit after 22 minutes, from 400 grit paper after 18 minutes, from 320 and 600 grit after 16 minutes, and from from both 1500 grit and control after 12 minutes ($p < 0.05$, all comparisons). There are more total steps on 150 grit sandpaper beginning at 20 minutes when compared to 1500 grit sandpaper and after 26 minutes when compared against 320 grit sandpaper ($p < 0.05$).

The behavior of leeches on uniformly rough surfaces is consistent with the Diffusion Trap mechanism: leeches exhibit higher step frequency (Fig. 2A) and longer stepping episodes (Fig. 2B) on rougher surfaces and tend to settle on

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4 smoother surfaces.
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7 **A checkerboard assay provides evidence for Smoothness Selection.** To
8 generate an experimental environment in which individuals faced a choice between
9 rough and smooth substrates on every step, we placed leeches on checkerboard
10 substrates constructed of alternating rough and smooth squares, the size of which
11 (13 by 13 mm) was chosen to approximate the length of the largest resting leech
12 (Fig. 3A; see Materials and Methods for details).
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14 First, we conducted five-minute trials with 100 different leeches individually
15 on a checkerboard of the roughest and smoothest textures (80 grit and 1500 grit),
16 starting 50 animals on a rough square and the other 50 on a smooth square.
17 Sixteen of these 100 trials yielded no data either because of technical problems or
18 because the leech took no steps during that trial. In the remaining 84 trials, casual
19 inspection revealed that the leeches made more steps onto smooth squares than
20 onto rough ones (e.g., Supplemental Video 1). Given the apparent ability of the
21 leeches to discriminate the 80 vs 1500 grit squares, we used similarly patterned
22 substrates to test their ability to discriminate rough from smooth textures on three
23 intermediate pairs of substrate textures: 80 vs 150 grit, 150 vs 600 grit and 600 vs
24 1500 grit.
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27 To quantify leech stepping behavior in the checkerboard assays, we sorted
28 the steps from each experiment into four separate categories (transitions)
29 according to the substrate texture at the origin and destination of each step
30 (Summaries of raw data provided in Supplement). Thus, the four possible
31 transitions were rough-to-rough (RR), rough-to-smooth (RS), smooth-to-rough
32 (SR), and smooth-to-smooth (SS). For each experiment, we evaluated the
33 preferences of the leeches for each of the four possible transitions by comparing
34 the total number of steps in each category to the numbers predicted by Monte
35 Carlo simulation with a given set of transition probabilities $p(RR)$, $p(RS)$, $p(SR)$ and
36 $p(SS)$, and then varied the transition probabilities to get the best fit to the observed
37 experimental data. Statistical significance (p -value) of the results was measured by
38 comparing the data to a model in which each transition was equally likely, i.e.,
39 $p(RR) = p(RS) = p(SR) = p(SS) = 0.5$ (see Materials and Methods for details).
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43 As expected from casual observations (Supplemental Video 1), leeches
44 readily discriminated between 80 grit and 1500 grit (Fig.3B). The statistical analysis
45 of the behavior was constrained by the fact that, for trials started by placing
46 animals on smooth squares, the number of steps initiated from rough squares (Fig.
47 3B, Start Smooth, IR) was much smaller than the number of steps initiated from
48 smooth squares (Fig. 3B, Start Smooth, IS), because of the leeches' tendency to
49 avoid the rough surface. Note that the Start Smooth trials comparing 80 vs 1500
50 grit and 150 vs 600 grit averaged less than one step initiated from a rough square
51 (IR) per trial (Fig. 3B). Apart from this complication, however, the differences
52 between the observed behaviors and those predicted from a model with equally
53 likely transitions was highly significant (Fig. 3C).
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56 Leeches also discriminated between rough and smooth surfaces in two of
57 the three other comparisons as well, namely, 80 vs 150 grit and 150 vs 600 grit
58 (Fig. 3B, C). The strength of these behavioral discriminations was less pronounced
59 than for the 80 vs 1500 comparison (as judged by their generally higher p -values),
60 but still statistically significant for the trials with sufficient numbers of steps. In
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4 contrast, for the third comparison (600 vs 1500 grit), the step distributions
5 generated by the best fit Monte Carlo simulations were not significantly different
6 than those predicted by transition probabilities of 0.5 under any condition,
7 indicating that the leeches did not discriminate between 600 and 1500 grit squares
8 (Fig. 3B, C).
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10 We also considered the possibility that differences in step duration might
11 influence the behavioral outcomes in the checkerboard experiments. For example,
12 if leeches made quicker steps from rough squares to smooth squares (RS) than
13 from smooth squares to rough squares (SR), they would spend more time on
14 smooth surfaces than on rough surfaces. To address this possibility we measured
15 step duration, defined as the interval between releasing the rear sucker in
16 successive steps. Thus, the step duration included both scanning behavior
17 between rear sucker releases, as well as other behaviors, and complete immobility.
18 Even for the most extreme (80 vs 1500) comparison, we found no significant
19 difference between the average duration of RS steps (35 +/- 62 sec; n = 76) and
20 SR steps (45 +/- 54 sec; n = 51).
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24 **Frequency of head withdrawal during scanning correlates with substrate**
25 **texture.** A single crawl step by a leech consists of six distinct components: (1)
26 attaching the rear sucker to the substrate near the attached front sucker, (2)
27 release of the front sucker, (3) extending the whole body, (4) attaching the front
28 sucker, (5) releasing the back sucker, (6) shortening the whole body to bring the
29 rear sucker near the front sucker again. Sometimes these steps are repeated in
30 direct succession to produce a rapid crawling behavior (Stern-Tomlinson et al.
31 1986). More often, however, components 3 and 4 are separated by a much more
32 variable, elective component called “scanning”. Scanning behavior consists
33 primarily of back-and-forth sweeping motions of the front sucker and anterior
34 midbody (Fig. 4A; Supplemental video 2), during which the ventral surface of the
35 anterior sucker makes frequent contact with the substrate. Scanning also includes
36 occasional “head raises”, in which the animal explores above the plane (e.g.,
37 starting at roughly 4 seconds and 19 seconds in Supplemental video 2); less
38 frequently, the scanning behavior is punctuated by rapid and pronounced
39 retractions that lift the anterior end away from the surface and simultaneously
40 shorten the body (Figure 4B, C; e.g., starting at roughly 9 seconds in Supplemental
41 video 2), a behavior that we call “head withdrawal”. The speed and vigor of the
42 head withdrawal movements gives the impression that the animal is recoiling from
43 a noxious stimulus.
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48 Our impression was that leeches make more head withdrawals on rough
49 surfaces than on smooth ones. We tested this possibility by monitoring leeches
50 crawling on uniform substrates of differing roughness. Specifically, we placed
51 individual leeches onto the bottoms of plastic petri dishes covered with 80, 150,
52 320, 400, 600, or 1500 grit sandpaper, or onto plastic alone as a control, smooth
53 surface. We counted the number of head withdrawals made by 12 animals as they
54 took 5 steps on each surface. We found that the number of head withdrawals was
55 greatest for the two coarsest sandpapers and diminished on smoother sandpapers
56 (Fig. 4D). During head withdrawals, a leech cannot attach its front sucker to
57 produce a step. Thus, the higher number of head withdrawals on the coarse
58 surfaces could result in a higher probability of the anterior sucker attaching to
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4 smoother surfaces when it has access to substrates that differ in texture.
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7 **DISCUSSION**

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9 Our behavioral studies started with the observation that leeches tend to
10 settle onto smooth surfaces, such as smooth rocks or stems of reeds, as well as on
11 artifacts such as bottles and cans. In the first set of experiments (Fig. 1), we
12 established that we could produce this behavior in a controlled setting, by allowing
13 leeches to move about on a substrate divided into smoother and rougher halves
14 using different grits of sandpaper. These studies showed that the leeches moved
15 around the fairly large chamber and, if the difference in roughness was sufficiently
16 great, tended to settle on the smoother side.
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21 **Basis for settling on smooth surfaces.** Our behavioral data showed that leeches
22 have two distinct mechanisms for settling on smooth surfaces: they move more
23 slowly on a smooth surface than on a rough one (Fig. 2), a mechanism we call
24 Diffusion Trap; and they select patches of smoother surface when presented with a
25 choice of smooth and rough substrates (Figs. 3), which we call Smoothness
26 Selection. We considered three possible mechanisms that could underlie
27 Smoothness Selection: (1) Spatial Comparison, in which the leech compares the
28 textures felt at different body locations, most likely at its anterior and posterior
29 suckers because these are the only body parts that are in almost continuous
30 contact with the substrate; (2) Anterior Choice, an increased likelihood for a leech
31 to attach its anterior sucker to smoother surfaces during its scanning behavior
32 before each step; (3) Temporal Comparison, in which a leech compares the texture
33 that it is experiencing right now with the texture that it experienced at some
34 previous time. Note that these possibilities are not mutually exclusive. Our
35 experiments were aimed at testing these possibilities.
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42 *Spatial Comparison and Anterior Choice mechanisms*

43 The experiments on the rough/smooth checkerboards (Fig. 3) address the
44 Spatial Comparison and Anterior Choice possibilities. In effect, the checkerboard
45 provides an ongoing choice between rough and smooth because the leech can
46 reach squares with either texture at every step. Supplemental Video 1 shows that
47 the crawling leech readily reaches the 8 adjacent squares, and in no case did a
48 leech take a step onto the square to which the back sucker was attached. In both
49 mechanisms, the anterior sucker samples possible substrates, but a Spatial
50 Comparison mechanism evaluates input from two locations (presumably the front
51 and back suckers), whereas an Anterior Choice mechanism uses input from only
52 the front sucker. In fact, the probability of stepping onto a smooth surface is similar
53 whether the back sucker is on a smooth surface (a SS step) or a rough one (an RS
54 step) (Fig. 3B). These data support the Anterior Choice mechanism as a
55 contributor to settling on a smooth surface.
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Temporal Comparison mechanism

The Anterior Choice mechanism could use an absolute measure of sensory activation or it could calculate the difference in sensory activation at two different times. Such a difference might be measured at different times within a single scan or by measuring the average activation in one scan compared to a second scan. Our one result that bears upon this question is that we found no significant difference between the average duration of steps from rough to smooth squares (35 +/- 62 sec; n = 75) and those from smooth to rough squares (45 +/- 54 sec; n = 51), despite a large difference in the probabilities of RS and SR steps. Given the large variability, this is not a definitive test of the Temporal Comparison model, but it would be surprising if two such different decisions took the same amount of time. Hence, our data are weakly against Temporal Comparison as a basis for deciding where to step.

Relative importance of Diffusion Trap and Anterior Choice mechanisms

The fact that leeches continue to move on a rough surface for much longer times than on smoother surfaces (Fig. 2A) is consistent with the Diffusion Trap mechanism, which would increase the likelihood that a leech would settle on a smooth surface rather than a rough one. The difference between the number of steps on the coarsest and smoothest grits is highly significant--about 20 steps after 30 minutes (Fig. 2B). Each step is nearly a full extended body length, so a 20-step difference could move the leech into very different territory. The Anterior Choice mechanism would direct these additional steps into smoother substrates. Thus, these two mechanisms, working together, would provide both an impetus to start and stop crawling (Diffusion Trap) and an directionality that could lead to a more desirable, smoother substrate (Anterior Choice).

Possible implementation of Anterior Choice and Diffusion Trap mechanisms.

The Anterior Choice model implies that leeches somehow react to the roughness of a surface using their anterior suckers, the most motile part of the leech, and the Diffusion Trap mechanism suggests that the sensitivity of crawling behavior to tactile receptors in the anterior suckers does not wane, and may even increase, over time (Fig. 2). The characterization of the behavior of the front end of these leeches shows that they often use left-to-right scanning movements along the substrate before taking a step, and they also make occasional head withdrawals, which lift their head off the surface of the substrate (Fig. 4A; Supplemental video 2). The fact that these head withdrawals are more frequent on a rough substrate (Fig. 4B) suggests that these movements are a component of the Anterior Choice mechanism.

The mechanosensory system of the leech provides some possibilities about how these mechanisms might be implemented. (NB: Most of this information has been garnered from work on other species than *Helobdella*, primarily

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4 European medicinal leeches, but mechanosensory neurons have been recorded in
5 many other leech species (Kramer and Kuwada 1983; Kuwada and Kramer 1983;
6 Lent 1985; Nusbaum and Kristan 1986; Baltzley et al. 2010) without significant
7 differences among the species.) In each of the leech's 21 midbody segments there
8 are 3 pairs of T cells (respond to very light touch), 2 pairs of P cells (respond to
9 pressure on the skin), and 2 pairs of N cells (respond to strong mechanical,
10 chemical, and thermal stimuli) (Nicholls and Baylor 1968; Carlton and McVean
11 1995). The same neurons are present in the head brain, which innervates the
12 anterior sucker (Yau 1976). In general, behavioral responses require stimuli
13 sufficient to activate P cells, with a boost from the activation of T cells; activation of
14 N cells produces qualitatively different responses (Kristan 1982; Palmer et al.
15 2014). A reasonable hypothesis, therefore, is that the T and P cells are being
16 activated as the anterior sucker is scanned over the substrate, and that occasional
17 activation of N cells by the sharp edges of the grit could trigger the rapid head
18 withdrawals.
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24 Why, in fact, does a leech crawl at all? In nature, among other reasons,
25 they crawl seeking food (Sawyer 1981; Lent 1985; Harley et al. 2013, 2014),
26 finding a mate (Sawyer 1981), interacting with other leeches (Bisson and Torre
27 2011), and when agitated (Willard 1981). Under the conditions of our experiments,
28 taking them from their home tank and placing them in a behavioral chamber
29 constitutes agitation, which has been shown to result from the release of serotonin
30 into the bloodstream, an effect that lasts 15-20 minutes (Willard 1981). The
31 stepping behavior on uniform surfaces of different grits (Fig. 2) diminishes with a
32 similar time constant. The sensory input that produces the increased number of
33 head withdrawals may also prolong the modulatory effects of serotonin or
34 dopamine, a neuromodulator that activates crawling behavior in whole leeches and
35 semi-intact leeches (Crisp et al. 2012), and activates the crawling pattern generator
36 in isolated segmental ganglia (Puhl and Mesce 2008).
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43 **Comparisons with other species.** The head movements that *H. austinensis* uses
44 to determine a favorable substrate surface is similar to the “scanning” movements
45 used by medicinal leeches (*Hirudo verbana*) to locate their prey (Harley and
46 Wagenaar 2014). Many other animals use body extensions such as whiskers and
47 antennae to probe their near-field environment using mechanosensors to
48 determine whether they are about to run into an object (Harley and Ritzmann
49 2009), to cross over a hole in the ground (Blaesing and Cruse 2004), or even to
50 determine what the object is (rat whisking, Bush et al., 2016). In fact, in a darkened
51 room—especially an unfamiliar one—people use the same sorts of scanning
52 movements with their arms and legs to avoid running into walls, doors, and
53 furniture.
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57 At the level of touch sensation, humans, in describing the texture of
58 something that they touch with their finger tips, usually mention its texture—how
59 rough or smooth—the surface feels (Tiest 2010). People can discriminate quite fine
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4 differences between different coarseness. They can tell the difference between 600
5 and 1500 grit sandpapers, for instance, that differ in particle size by an average of
6 just 10 microns (16 vs 6 microns), but only if they move their fingertips over the
7 surface. Interestingly, for coarse sandpapers (120 vs 80 grit, which have, on
8 average, particles of 116 vs 192 microns), people do nearly as well using static
9 touch as they do by brushing their fingers over the surface (Hollins and Risner
10 2000). Similar psychophysical measurements have been made on experimental
11 animals, using finely controlled movements of precisely machined surface textures
12 (Eck et al. 2013). These types of studies have shown that the discriminations
13 among smooth textures are likely made by the vibrations of the skin caused by the
14 surfaces that move along the skin, thereby activating a particular class of tactile
15 receptors (Pacinian corpuscles) that responds selectively to objects lightly moving
16 over the surface of the skin (Hollins and Risner 2000; Grant et al. 2014). These
17 responses to moving stimuli are characteristic of leech T cells (Nicholls and Baylor
18 1968; Lewis and Kristan 1998b; Pirschel and Kretzberg 2016), so it will be
19 interesting to determine whether these neurons are selectively activated by the
20 scanning movements made by leeches as they scan their environment. Because
21 we have found that T and P neurons in *Hirudo* and *Helobdella* express many
22 different types of orthologous transcripts (Heath-Heckman et al., in preparation), it
23 should be possible to use genome editing approaches to selectively modify the
24 features of specific cell types and then observe the consequences of these
25 manipulations on the behavior of the intact animal.
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56 mechanosensory neurones in the head ganglion of the leech: comparison with
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FIGURE LEGENDS

Figure 1. Heavier leeches end up preferentially on smoother substrates (A)

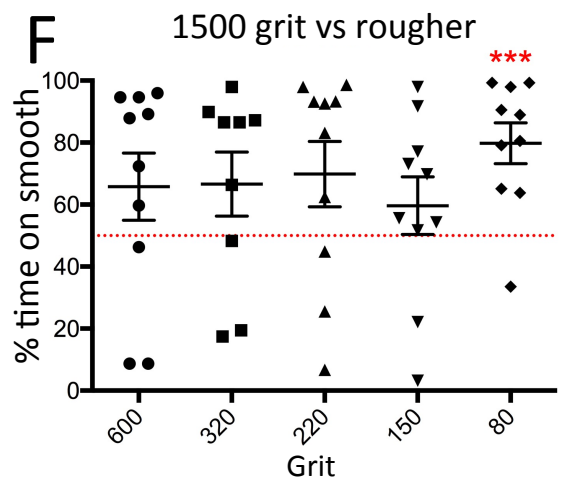
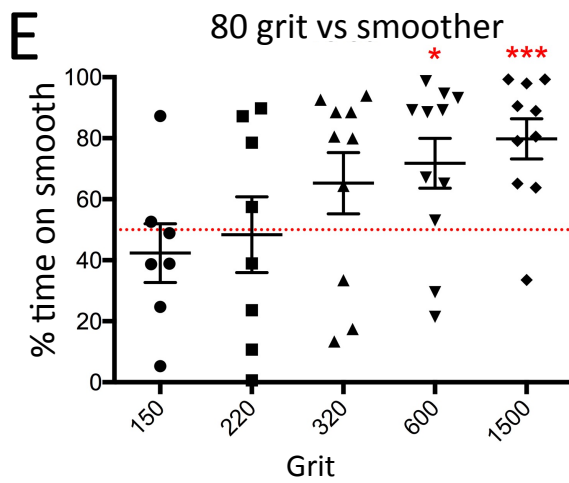
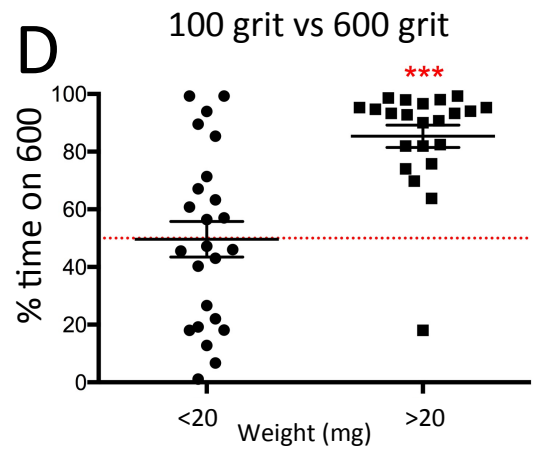
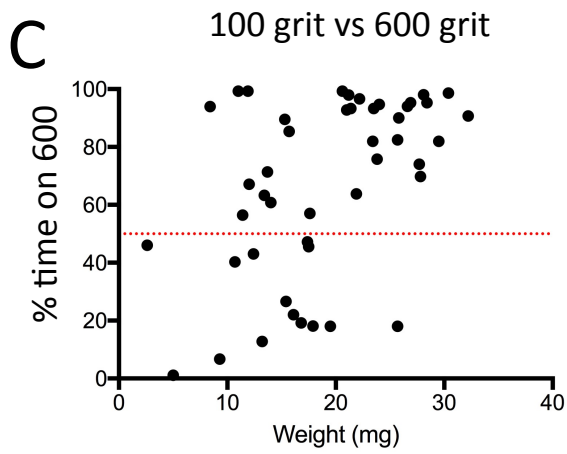
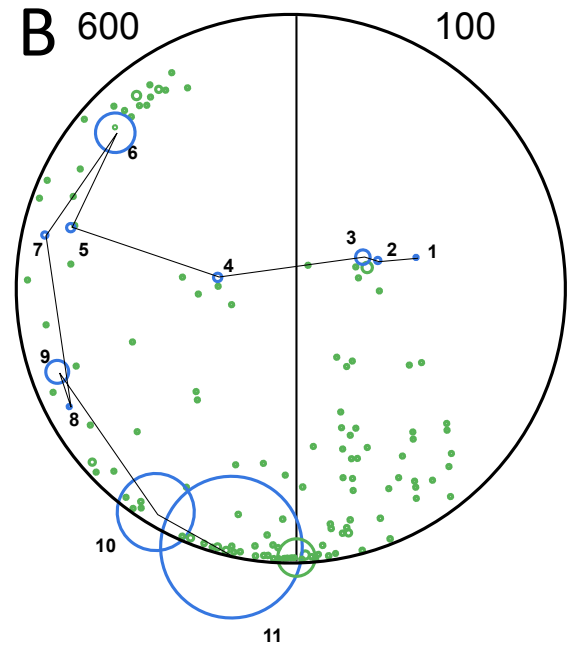
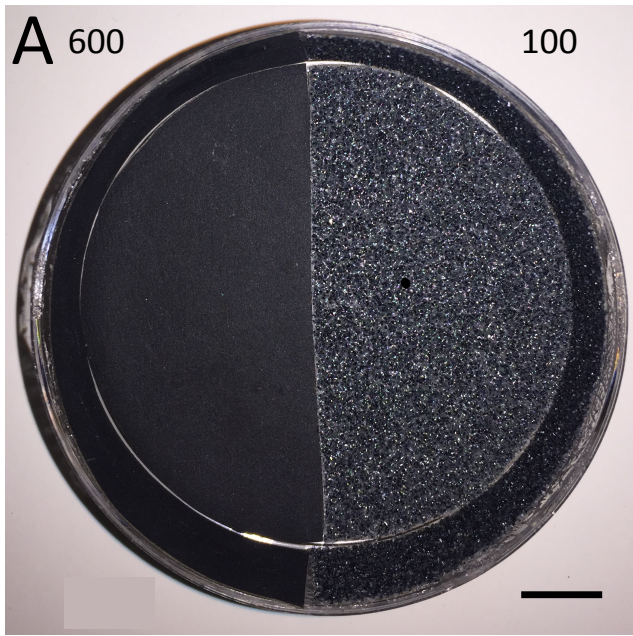
Representative texture preference assay chamber, photographed from above, with 600 grit (left) and 100 grit (right); scale bar, 1 cm. **(B)** Raw data of leech sucker placement during a trial of 25 minutes. Blue circles indicate posterior sucker placement, and green circles indicate anterior sucker placement. Circles increase in radius proportionally to time spent in one position. **(C, D)** Plotted results from 46 trials in which individual leeches were placed on the rougher (100 grit) surface and allowed to navigate the apparatus freely in the dark (IR illumination) for 25 min; each point represents a single trial. In **(C)**, the percent of the trial durations spent on the smoother substrate are plotted as a function of the weights of the 48 animals tested. In **(D)**, the results for animals weighing less than or greater than 20 mg are grouped separately. Leeches weighing <20 mg spent as much time on the rough and smooth sandpapers, whereas all but one of the leeches over 20 mg spent more than 50% of time on the smoother sandpaper ($p < 0.001$). **(E, F)** Plotted results of a grand total of 85 similar experiments in which leeches (all greater than 20 mg) experienced 80 grit substrate texture on one side of the chamber and a range of smoother substrates (150, 220, 320 600 and 1500 grit) on the other **(E)**, or 1500 grit substrate texture on one side and a range of rougher substrates (600, 320 220, 150 and 80) on the other **(F)**; data for the 80 vs 1500 grit comparison are included in both plots). In this experimental paradigm, only leeches confronting the more dramatic differences (80 vs 1500 and 150 vs 600) exhibited a statistically significant preference for smooth surfaces, but there is an apparent trend for preferring the smoother surface in most comparisons. Most of the outlying data points represent animals that failed to cross to the smoother side until late in the trial.

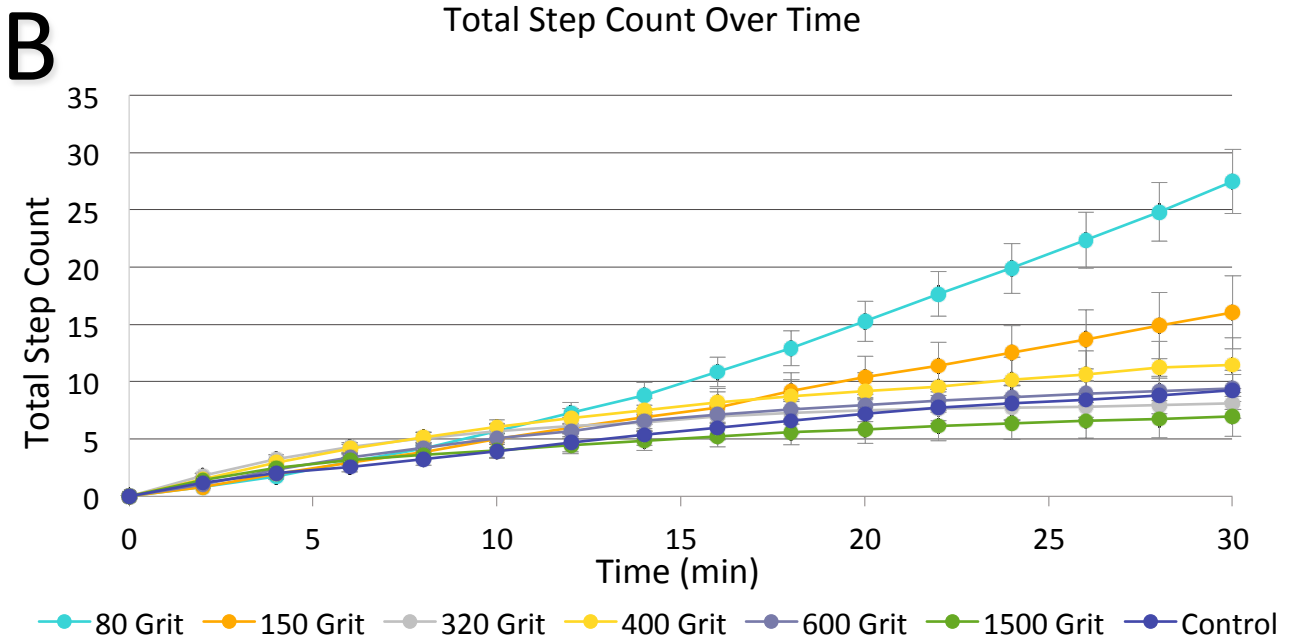
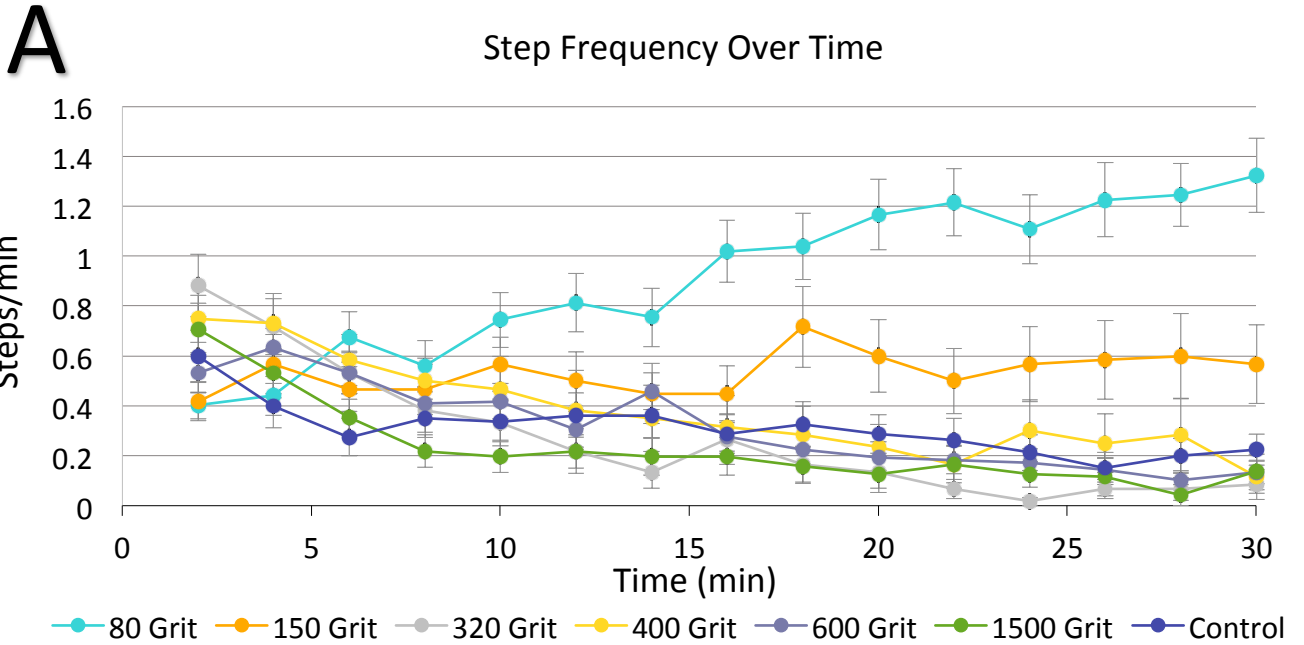
Figure 2. Step frequency and duration of locomotory episodes increased on rougher substrates. (A) Average number of steps per minute during 30 minute trials on uniform substrates covering a range of textures (80, 150, 320, 400, 600 and 1500 grit sandpaper, or a control smooth surface with no sandpaper). While step frequencies on the four finest grits are indistinguishable from control, decreasing over time, step frequencies remain roughly constant on 150 grit and increase over time on 80 grit (the coarsest substrate). (B) The same data as in A plotted as cumulative steps over time. The total number of steps taken over the 30 minute trial on 80 grit was significantly higher than all other conditions tested ($p < 0.01$ vs 150 grit, $p < 0.001$ for all other grits, T-Test). The step totals on 150 grit sandpaper also deviated from several other conditions ($p < 0.05$ vs 320 and 1500 grit sandpaper conditions, T-Test). Roughly half the trials were conducted in white light and half in red light, to which leeches are not sensitive (Jellies 2014). Because there were no statistical differences between these two conditions, the data were combined. Each data point represents the average of between 29 and 51 trials.

Figure 3. A checkerboard assay reveals that leeches can discriminate 80 vs 1500 grit, 80 vs 150 grit, and 150 vs 600 grit substrates. (A) Representative

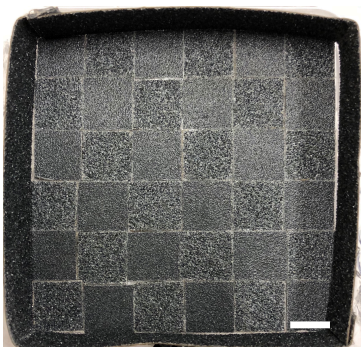
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4 checkerboard assay apparatus, showing alternating rough and smooth squares,
5 viewed from above; scale bar, 1 cm. (Supplemental video 1 shows leeches
6 navigating the apparatus.) **(B)** Tabular summary of checkerboard experiments. For
7 each comparison (e.g. 80 grit vs 1500 grit squares), two series of trials were
8 conducted, started by placing a leech on a rough square (upper table) and on a
9 smooth square (lower table), respectively. In each row of the table, N is the number
10 of usable trials; IS and IR are the total number of steps initiated from smooth or
11 rough squares in those trials, respectively. From all the steps taken in each set of
12 trials, we used a Monte Carlo simulation approach to estimate the probabilities of
13 the four possible transitions, i.e., from smooth to rough, from smooth to smooth,
14 from rough to smooth and from rough to rough-- $p(SR)$, $p(SS)$, $p(RS)$ and
15 $p(RR)$ --and to test whether the data were consistent with leeches making the four
16 transitions randomly. As an aid to the reader, findings with p -value < 0.05 are
17 highlighted in green, and those with p -value > 0.05 are highlighted in red (see
18 Materials and Methods for details). **(C)** Qualitative summary of the results, showing
19 that the leeches were able to distinguish between rough and smooth surfaces in all
20 comparisons (green arrows) except 600 grit vs 1500 grit (red arrow) and that larger
21 differences led to stronger preferences (different shades of green).
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27 **Figure 4. “Scanning”, an optional exploratory component of stepping**
28 **behavior, includes “sweeping”, “head raising”, and “head withdrawal”**
29 **behaviors; head withdrawals are more frequent on rougher substrates. (A-C)**
30 Images constructed by overlaying individual digital images taken at 5 or 6
31 successive time points, in the sequence indicated by the numbers associated with
32 the images, separated by variable time intervals. **(A)** Sweeping behavior, viewed
33 from above. The time intervals between positions 1-2, 2-3, 3-4, 4-5, and 5-6 were
34 2s, 4s, 10s, 4s, and 4s, respectively. **(B)** A single episode of head raising behavior,
35 viewed from the side, by an animal attached to the side of the petri dish. Frames
36 1-5 represent successive 400 ms time points. **(C)** Scanning behavior, viewed from
37 above, with a head withdrawal (asterisk). Time intervals between positions 1-2,
38 2-3, 3-4, 4-5 are 1s, 1s, 1s, 11s, respectively. **(D)** Plot shows the number of
39 interstep head withdrawals during 5 steps by each of 12 animals on each of 6
40 substrate textures and a smoothness control (no sandpaper; $n = 60$ steps per
41 condition). The interstep head withdrawal frequency on 80 grit differed significantly
42 from those on 400, 600 and 1500 grits and the control ($p < 0.01$ for 80 vs 400 grit,
43 $p < 0.001$ for 80 vs 600, 1500, and control). Head withdrawal frequency on 150 grit
44 significantly differed from those on all smoother conditions ($p < 0.05$ for 150 vs 320;
45 $p < 0.01$ for 150 vs 400; and $p < 0.001$ for 150 vs 600, 1500, and control). Both 320
46 and 400 grit conditions were found to be significantly different from the 1500 grit
47 and control conditions ($p < 0.001$ for both). Leeches raised their heads more
48 frequently on 600 grit sandpaper than on either 1500 grit sandpaper ($p < 0.05$) or
49 the control surface ($p < 0.001$). On the diagram, * = $p < 0.05$, ** = $p < 0.01$, and ***
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A



B

Comparison	N	P(SR)	P(SS)	p-value	IS	Start Rough			IR
						P(RS)	P(RR)	p-value	
80/1500	39	0.34	0.66	<0.0001	65	0.78	0.22	0.0018	74
150/600	24	0.33	0.67	0.0005	41	0.74	0.26	0.026	38
80/150	34	0.35	0.65	0.013	34	0.66	0.34	0.06	57
600/1500	20	0.62	0.38	0.3	24	0.60	0.40	0.33	46

Comparison	N	P(SR)	P(SS)	p-value	IS	Start Smooth			IR
						P(RS)	P(RR)	p-value	
80/1500	44	0.29	0.71	<0.0001	128	0.77	0.23	0.22	37
150/600	21	0.30	0.70	0.0044	39	0.79	0.21	0.57	10
80/150	25	0.29	0.71	0.0066	42	0.35	0.65	0.83	13
600/1500	24	0.56	0.44	0.59	51	0.58	0.42	0.76	29

C

