





MESOSCOPIC QUANTIFICATION OF CORTICAL ARCHITECTURE IN THE LIVING HUMAN BRAIN


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November 25, 2021

ABSTRACT

Mesoscopic (0.1-0.5 mm) interrogation of the living human brain is critical for a comprehensive understanding of brain structure and function. However, *in vivo* techniques for mesoscopic imaging have been hampered by the sensitivity challenges of acquiring data at very high resolutions and the lack of analysis tools that can retain fine-scale detail while also accurately positioning measurements relative to the complex folded structure of the cerebral cortex. Here, we present an experimental dataset in which we image the anatomical structure of the visual and auditory cortices of five participants at $0.35 \times 0.35 \times 0.35 \text{ mm}^3$ resolution. To analyze this challenging dataset, we design and implement two sets of novel methodology: a method for mitigating imaging artifacts related to blood motion and a suite of software tools for accurate quantification and visualization of the mesoscopic structure of the cortical surface. Applying these methods, we demonstrate the ability to clearly identify structures that are visible only at the mesoscopic scale, including cortical layers and intracortical blood vessels. We freely share our dataset and tools with the research community, thereby enabling investigations of fine-scale neurobiological structures in both the current and future datasets. Overall, our results demonstrate the viability of mesoscopic imaging as a quantitative tool for studying the living human brain.

Keywords *in vivo* · Human MRI · 7 T · mesoscopic · T₂^{*} · T₁ · brain · layers · vessels · visual · auditory · cortex

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1 Introduction

A central goal in neuroscience is to achieve a comprehensive assessment of the structure of the living human brain. Centuries of work have been dedicated to characterizing the human brain from its macroscopic features (e.g., lobes, gyri, sulci) to its microscopic constituents (e.g., dendrites, cell bodies) (Finger et al., 2009, Ch. 1-10). The history of neuroscience has witnessed steady improvements in technologies for imaging the brain at increasing levels of detail (Bentivoglio & Mazzarello, 2009). From the late 19th to the early 20th century, major advancements in tissue staining and photography opened new doors for measuring the human brain's cytoarchitecture (Geyer, 2013, Part 1), myeloarchitecture (Nieuwenhuys, 2013), fiber architecture (Kleinnijenhuis, 2014, Ch. 1), and angioarchitecture (Pfeifer, 1940).

In seminal works of neuroscience, it has been acknowledged that *ex vivo* experiments on animal and human brains are valuable but temporary necessities (Stahnisch, 2010). Fortunately, new technologies that enable study of the living human brain have emerged. The second half of the 20th century has brought computerized tomography (CT), positron emission tomography (PET), and magnetic resonance imaging (MRI) (Raichle, 2009a). Though these new technologies were far from the microscopic details provided by older methods, they quickly became indispensable due to their non-invasive nature. MRI has proven particularly useful for its flexibility to measure different tissue contrasts as well as hemodynamic measures of brain activity (Raichle, 2009b). Most recently, MRI at ultra-high magnetic field strength (≥ 7 Tesla) has breached the mesoscopic scale (Barbier et al., 2002; Budde et al., 2011; Duyn et al., 2007; Federau & Gallichan, 2016; Fukunaga et al., 2010; Huber et al., 2017; Kemper et al., 2018; Lüsebrink et al., 2021; Lüsebrink et al., 2017; Zwanenburg et al., 2011), which we define as resolutions between 0.1 mm and 0.5 mm (Edwards et al., 2018). However, *in vivo* mesoscopic MRI has not advanced beyond the proof-of-concept stage, and has not been incorporated into the toolkit of practicing neuroscientists. We suggest three main reasons why this is the case: (i) lack of practical high-resolution data acquisition protocols that provide sufficient coverage of the brain, (ii) lack of dedicated analysis tools that can optimally process mesoscopic imaging data, and (iii) lack of high-quality quantitative MRI datasets that can serve as benchmarks for the field.

In this paper, we deliver these missing elements - acquisition protocols, analysis tools, benchmark data - and demonstrate the viability of mesoscopic imaging as a quantitative tool for studying the living human brain. Our data are acquired using a practical adaptation of two conventional imaging sequences for performing measurements at the mesoscale. The data are acquired at the challenging resolution of 0.35 mm isotropic voxels and cover a substantial portion (approximately one-third) of the human brain. To compensate for low signal-to-noise ratio (SNR) and blood motion artifacts, we implement a compositing method that combines information across multiple phase-encoding-rotated acquisitions. To address the challenges of processing spatial detail at the mesoscopic scale, we develop new algorithms and image processing tools. One major innovation is a cortical flattening approach that accurately positions cortical measurements with respect to the 3D geometry of the cortical surface while minimizing data interpolation and computational burden. Finally, using the acquired dataset and the developed image processing tools, we demonstrate the feasibility of systematic study of the mesoscopic architecture of the living human brain. Specifically, we show how appropriate processing and visualization can provide qualitative and quantitative assessments of cortical substructures such as layers and vessels. All data, tools, and processing pipelines are freely shared with the community (see Section 5).

2 Methods

2.1 Data Acquisition

2.1.1 Session 1: T_2^* with MEGRE

In the first session, we acquired 3D multi-echo gradient recalled echo (MEGRE) images with bipolar readouts (Eckstein et al., 2018) to measure T_2^* (see **Table 1**). The nominal image resolution was $0.35 \times 0.35 \times 0.35$ mm³, and parameters included TR = 30 ms, TE₁₋₆ = [3.83, 8.20, 12.57, 16.94, 21.31, 25.68] ms, FA = 11°, 576 × 576 × 104 voxels, FOV = 20.16 × 20.16 × 3.64 cm³, elliptic k-space filling, 15 minutes duration, and no flow compensation. See **Figure 1A** for the achieved coverage. In total, 4 successful MEGRE runs totalling 60 minutes were acquired in this scanning session. Between acquisitions of the 3D MEGRE we changed the phase-encoding direction by 90° (right-left, anterior-posterior, left-right, posterior-anterior). These 90° changes were introduced in order to control the direction of the blood motion artifacts (this artifact is called "spatial misregistration of the vascular flow" by Larson et al., 1990). As a result of this artifact, we see the vector component of the blood flow in the readout direction as a displacement (see **Figure 2A-B**). Note that the bipolar readouts have odd- and even-numbered echos acquired with opposite (180°) readout directions, which is known to introduce a slight spatial shift between their corresponding images due to the change in readout direction (Cohen-Adad, 2014). Nevertheless, we found that this shift is negligible compared to the flow artifact caused by the time elapsed between the encoding and readout stages. In addition to the MEGRE acquisition, a

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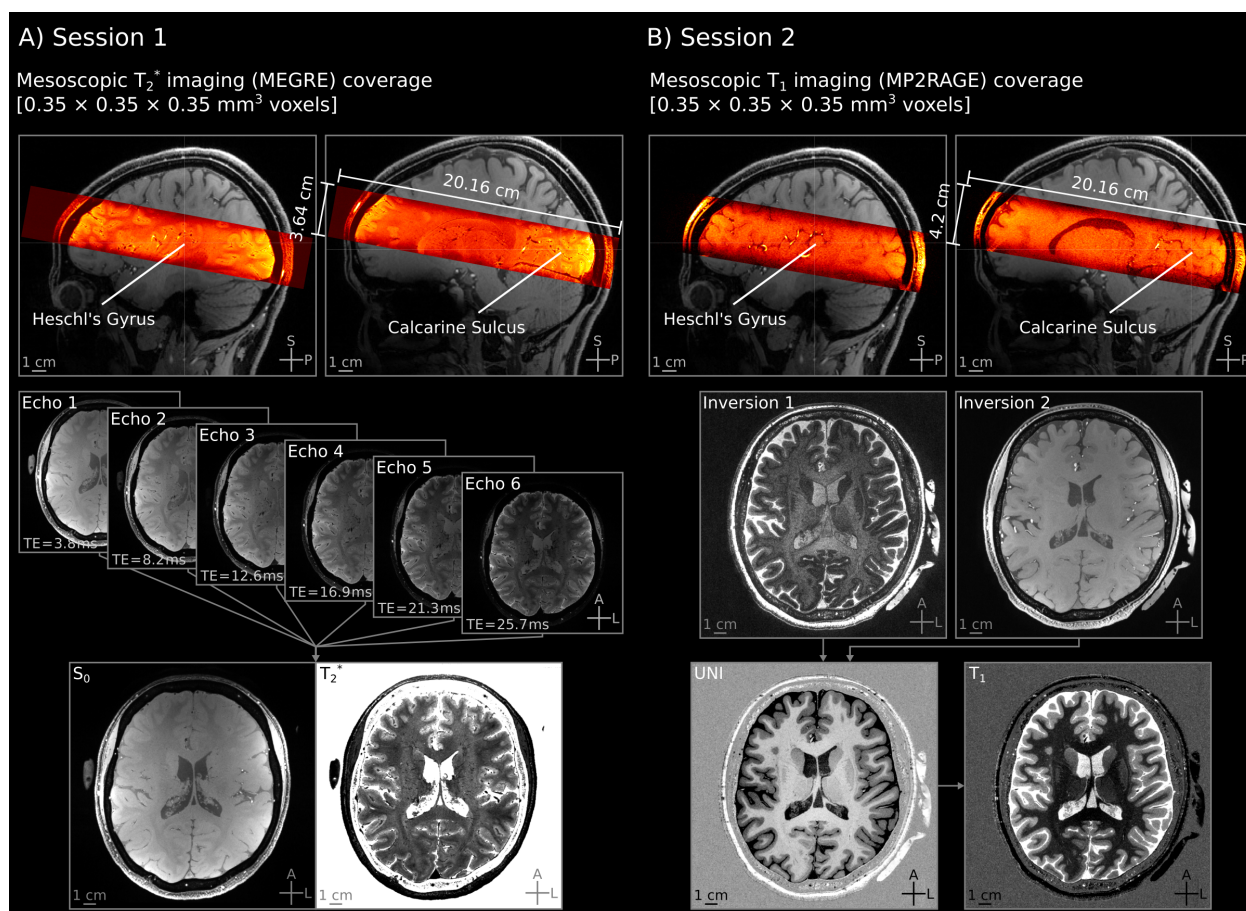


Figure 1: Spatial coverage and image quality of the MRI data acquisition. Here we show data quality for an example participant (sub-01) for the first (A) and second scan sessions (B) after preprocessing. High-resolution imaging slabs (in warm colors) are overlaid on top of the whole-brain lower-resolution image. The imaging slabs are positioned to cover both the calcarine sulci and Heschl's gyri (transverse temporal gyrus). Transversal images are averaged across runs. Despite the very high spatial resolution (0.35 mm isotropic), SNR of our averaged images is high, allowing detection of cortical substructures even in the single echos in MEGRE and clearly distinguishing between gray and white matter in MP2RAGE. See Table 1 for acquisition parameters, and Section 5 for data availability and sequence parameter documents.

whole-brain magnetization prepared 2 rapid acquisition gradient echos (MP2RAGE) image (Marques et al., 2010) at 0.7 mm isotropic resolution was also acquired to provide whole-brain anatomical reference. Parameters included $TR = 5000 \text{ ms}$, $TI_{1-2} = [900, 2750] \text{ ms}$, $TE = 2.46 \text{ ms}$, $FA_{1-2} = [5^\circ, 3^\circ]$, $320 \times 320 \times 240$ voxels, $FOV = 22.4 \times 22.4 \times 16.8 \text{ cm}^3$.

2.1.2 Session 2: T_1 with MP2RAGE

In the second session, we acquired MP2RAGE images (Marques et al., 2010) (see **Table 1**). The nominal image resolution was equal to the T_2^* images at $0.35 \times 0.35 \times 0.35 \text{ mm}^3$, and parameters included $TR = 5000 \text{ ms}$, $TE = 2.91 \text{ ms}$, $TI_{1-2} = [800, 2700] \text{ ms}$, $FA_{1-2} = [4^\circ, 5^\circ]$, $576 \times 576 \times 120$ voxels, $20.16 \times 20.16 \times 4.2 \text{ cm}^3$ slab dimensions, and 10 minutes duration. See **Figure 1B** for the achieved coverage. In total, 6 successful MP2RAGE runs totalling 60 minutes were acquired in this scanning session. For completeness, we changed the phase-encoding direction by 90° in each run similar to the MEGRE images acquired in Session 1. However, the effect of the flow-misencoding artifact is negligible because of the very short TE used in MP2RAGE images compared to MEGRE.

Table 1: Acquisition parameters for the high-resolution scanning protocols.

Sequence	MEGRE	MP2RAGE
Voxel size	$0.35 \times 0.35 \times 0.35 \text{ mm}^3$	$0.35 \times 0.35 \times 0.35 \text{ mm}^3$
Field of view (FOV)	$201.6 \times 201.6 \times 36.4 \text{ mm}^3$	$201.6 \times 201.6 \times 42 \text{ mm}^3$
Slab dimensions	$576 \times 576 \times 104 \text{ voxels}$	$576 \times 576 \times 120 \text{ voxels}$
Bandwidth	240 Hz/Px	250 Hz/Px
TR	30 ms	5000 ms
TE	[3.83, 8.20, 12.57, 16.94, 21.31, 25.68] ms	2.91 ms
Flip angle (FA)	11°	[4° , 5°]
TI	N/A	[800, 2700] ms
Read-out gradient mode	Bipolar	Monopolar
Phase partial Fourier	Off	6/8
GRAPPA	2	2
Volume acquisition time	15 min	10 min
Total duration	$4 \times 15 \text{ min} = 60 \text{ min}$	$6 \times 10 \text{ min} = 60 \text{ min}$

2.2 Data Analysis

2.2.1 T_2^* Images (MEGRE)

Each MEGRE image series consists of odd- and even-numbered echos with opposite readout direction (while phase-encoding was rotated by 90° between acquisitions). Our processing pipeline aimed at reducing two sources of artifacts while improving the signal-to-noise ratio: (i) head motion across acquisitions, (ii) blood motion artifacts across echos. The processed data is then used to compute T_2^* and S_0 contrasts.

2.2.2 Head motion correction

We started by cropping our images to exclude the frontal brain regions (`01_crop.py`). This is done to reduce computational requirements for the upcoming steps. Then we averaged signal intensities across all echos per voxel (`02_avg_echos.py`). This averaged image improves SNR and is used only in the estimation of motion. We also upsampled both the original echos and the averaged images to 0.175 mm isotropic resolution with cubic interpolation; this allows fine-scale detail to be preserved during the motion correction process (Allen et al., 2021) (`03_upsample.py`). Head motion was estimated from the averaged images using rigid-body transformation (6 degrees of freedom) while using a manually defined brain mask covering our regions of interest; then, data were corrected using linear interpolation (`04_motion_correct.py`) (Yushkevich et al., 2006). Note that all runs are co-registered to the first MEGRE run. The estimated rigid body transformation matrices were applied to each upsampled echo separately (`05_split_echos.py`, `07_apply_reg.py`, `08_merge_echos.py`), resulting in a final set of brain volumes with nominal 0.175 mm resolution.

2.2.3 Blood motion artifact mitigation

After motion correction, we averaged the MEGRE images with the same phase-encoding axes for each echo (PE_x for right-left and left-right; PE_y for anterior-posterior and posterior-anterior) to improve signal-to-noise ratio (`09_average_same_PE_axes.py`). This step is performed because the blood motion artifact direction is independent of the *phase-encoding direction*, and only dependent on the *vector component of the blood flow along the readout axis* (Larson et al., 1990). Then we composited a new image by selecting voxels from the PE_x and PE_y phase encoding axis images using a minimum operator (`10_composite.py`). Selecting the minimum intensity observed across the two images mitigates the blood motion artifact. Such image compositing operations are commonly used in the movie-making visual effects field (Brinkmann, 2008). In compositing, the main idea is to piece together a new image by using parts of multiple other images (see **Figure 2**). Since the blood motion artifact will be different across images with 90° rotated phase-encoding axes (PE_x and PE_y), it is conceivable to composite a new image (i.e. a new set of echos) by selecting the signal of each voxel from the original set that is not affected by the artifact (a voxel affected by the artifact in PE_x will not be affected in PE_y). As the last step to mitigate the residual blood motion artifacts, we detected those voxels that do not decay across echos (e.g. points on the decay curve showing a higher signal compared to the echo that comes before), and replaced its value with an average of the echo before and after (`11_fix_nondecay.py`). Note that our procedure is best viewed as *mitigating* as opposed to *correcting* the blood motion artifact: we are attempting to suppress the misencoded artery signal, not move it back to its correct location.

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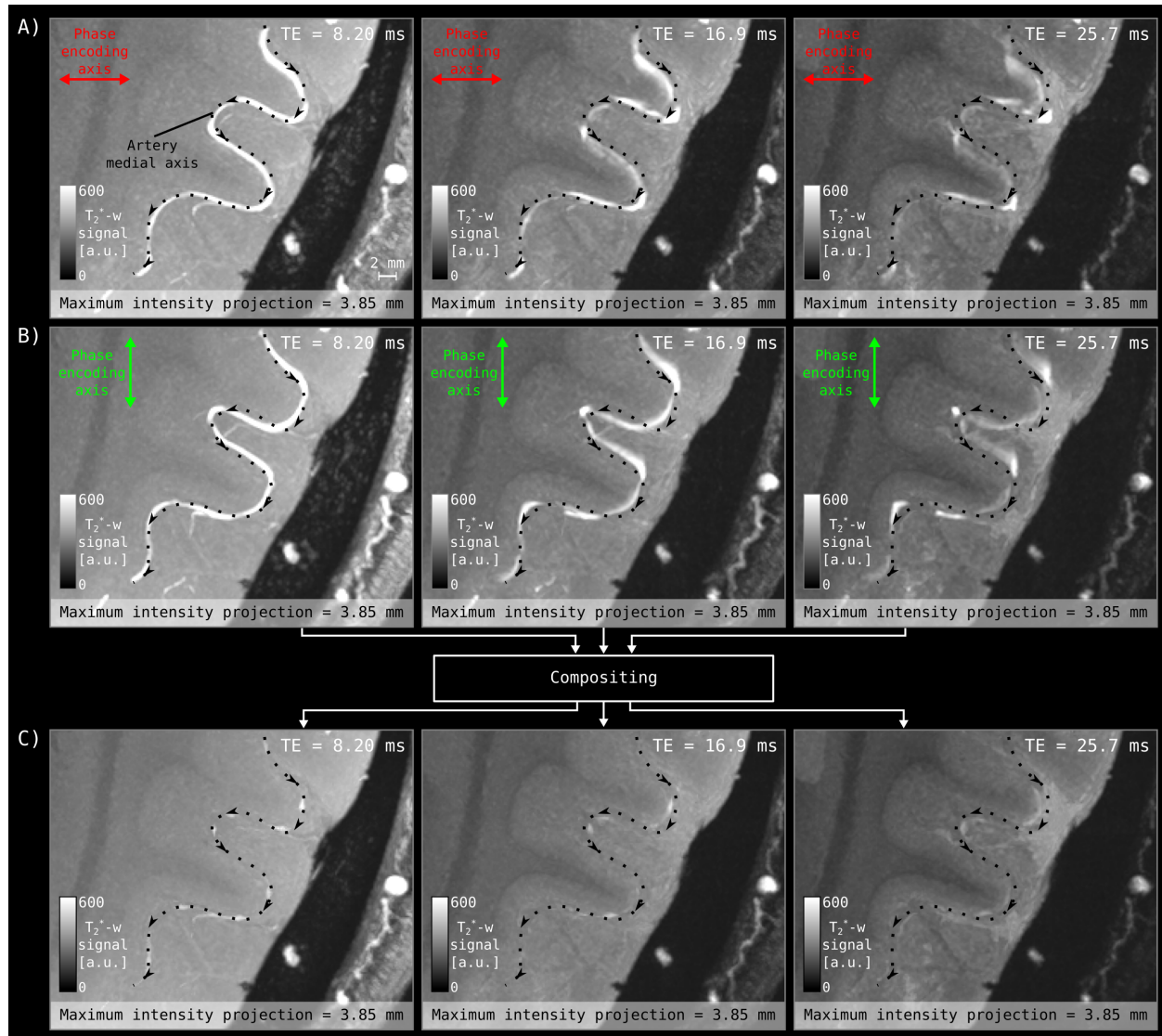


Figure 2: Compositing method to mitigate blood motion artifacts in T_2^* -weighted images. Here we show results from an example participant (sub-03). (A) Zoomed-in view of three of the six echos acquired using the right-left phase encoding axis. (B) Same echos acquired using anterior-posterior phase encoding axis. See that the blood motion artifact appears along the vector component of the blood flow along the readout axis (which is perpendicular to the phase-encoding axis). (C) Result of compositing the acquired images using the minimum operator. We show maximum intensity projection over a small slab (see the first panel for the scale bar) in order to enhance the visibility of the arterial signal. The dotted line superimposed on all images indicates the medial axis of an artery that was manually identified from the shortest TE (3.83 ms) image where the blood motion artifact is minimal.

2.2.4 T_2^* fitting

We fit a monoexponential decay function ($S_{TE} = S_0 \cdot \exp(-TE/T_2^*)$) to the processed MEGRE images by fitting a line to the logarithm of the signal using ordinary least-squares (`12_fit_T2star.py`) (Cohen-Adad et al., 2012) using Nibabel, Scipy, and Numpy (Brett et al., 2017; Jones et al., 2001; Van Der Walt et al., 2011). Note that in addition to providing an estimate of T_2^* , this procedure also provides an estimate of S_0 (see **Figure 1A**).

2.3 T_1 Images (MP2RAGE)

Our processing strategy for the T_1 images is aimed at correcting head motion across acquisitions while boosting signal-to-noise ratio through averaging.

2.3.1 Head motion correction

MP2RAGE images were processed similarly to the MEGRE images for the first two steps of cropping and upsampling (`01_crop.py`, `02_upsample.py`). All runs are co-registered to the first MP2RAGE run using the INV2 contrast with the GREEDY (Yushkevich et al., 2016) registration algorithm (acquired from: <https://github.com/pyushkevich/greedy>). We used the second MP2RAGE inversion time (INV2) contrast to drive registration because it has the best overall brain and non-brain signal-to-noise ratio. A brain mask focusing on our regions of interest was manually drawn in ITK-SNAP (Yushkevich et al., 2006) and used to constrain the registration cost metric. Registration was estimated using GREEDY rigid-body transformation (6 degrees of freedom) and data were corrected using linear interpolation (`03_motion_correct.py`). The estimated transformations were applied to all of the MP2RAGE contrasts (`04_apply_reg.py`). Finally, we computed the average across all motion-corrected images (`05_average.py`).

2.3.2 Registration to T_2^*

The MP2RAGE data were registered to the MEGRE using the second inversion time (INV2) contrast from the MP2RAGE and the S_0 image resulting from T_2^* fitting of the MEGRE. This choice was made due to the similarity of tissue contrast in these images. We used the GREEDY registration with 6 degrees of freedom and linear interpolation (`06_register_to_T2s.py`).

2.4 Segmentation

Accurate identification of gray and white matter is critical for proper interpretation of cortical architecture. We carefully segmented four main regions of interest in the registered MP2RAGE UNI images. These regions consisted of brain tissue in and around the calcarine sulcus and Heschl's gyrus in each hemisphere. To determine these regions, we centered a spherical mask at each of the relevant sulcal and gyral landmarks. We refer to these masks as scoops of interest (see **Figure 3A**). We used an interactive intensity histogram thresholding method (Gulban et al., 2018) to obtain our initial tissue segmentation within each scoop of interest based on the MP2RAGE UNI contrast. After this step, each scoop of interest was manually edited by an expert (O.F.G.) and quality controlled for accurate and precise tissue segmentation (R.H.). The manual editing process took approximately 8 to 10 hours for each subject. We have chosen a laborious manual segmentation process over a fully automatic one because of the lack of optimized and validated segmentation tools for our very high resolution data. The resulting tissue segmentations are available as a part of our data repository and can be freely inspected. Note that we used the scoops of interest to focus our efforts on achieving the best segmentation for our regions of interest.

2.5 Cortical Depths

After completing the tissue segmentation, we used LayNii v.2.2.0 (Huber et al., 2021) to compute equi-volume cortical depths (Bok, 1959). Specifically, we prepared the segmentation input, i.e. the motion-corrected and averaged T_1 -weighted images (`00_prep.py`), and used the LN2_LAYERS program to compute equi-volume normalized cortical depth measurements for each gray matter voxel (`01_layers.py`). Note that the voxel-wise cortical depth metric computed in LN2_LAYERS ranges between 0 and 1 and reflect normalized units: cortical depth measurements (in mm) are normalized by local cortical thickness measurements (in mm) and then adjusted within this closed vector space to determine the equi-volume metric (see **Figure 3B** and **Figure 4B**) (this implementation is described in Huber et al., 2021). In addition, this program computes cortical curvature at each gray-matter voxel. See (Bok, 1959; Waehnert et al., 2014) for general references on the equi-volume principle of cortical layering.

To facilitate anatomical quantification, we also calculated distances for voxels that lie beyond the inner and outer gray-matter boundaries. This was done using LayNii program LN2_GEODISTANCE (`02_beyond_gm_prep.py`,

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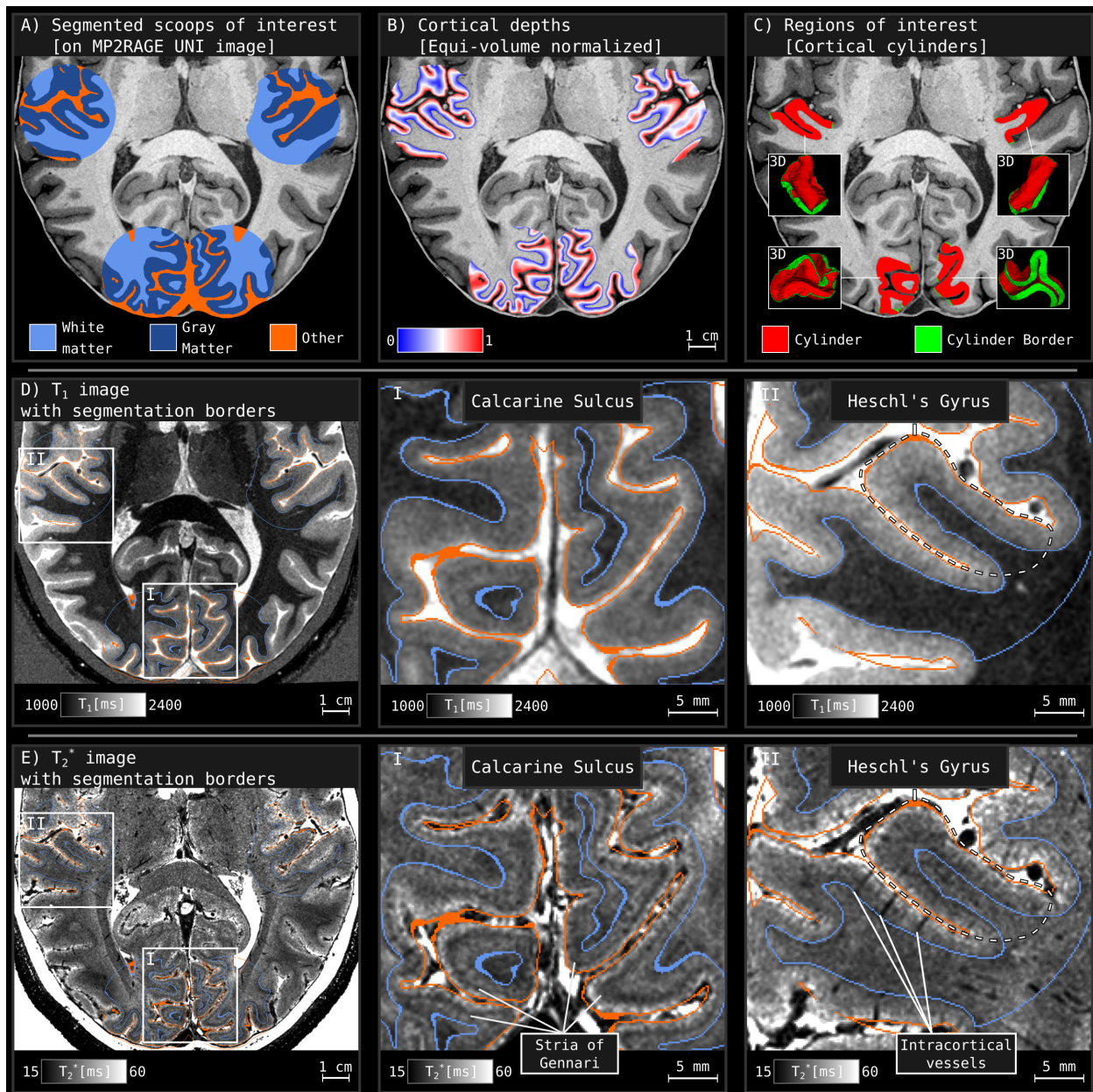


Figure 3: Segmentation, cortical depths, and regions of interest identified for an example subject (sub-04). (A–C) Major processing steps for characterizing our cortical regions of interest. The cortical cylinders in C were geodesically centered at the calcarine sulci and Heschl’s gyri anatomical landmarks based on the middle gray-matter voxels. Careful manual tissue segmentation was performed, enabling extraction of gray-matter boundaries and cortical surface topology. (D–E) T_1 and T_2^* measurements in the regions of interest with overlaid gray-matter boundaries. Notice that the quality of the T_2^* image allows visualization of fine-scale cortical substructures such as the Stria of Gennari and intracortical vessels.

03_beyond_gm_distances.py). These beyond-gray-matter distances are quantified in mm units and we included voxels that are maximally 0.75 mm away from any gray matter border. Then, we created a collated distance file, combining the equi-volume depth metric together with the beyond-gray-matter distances (04_beyond_gm_collate.py, 05_beyond_gm_stitch.py). This file is used to plot cortical depth profiles together with voxels above and below the gray matter in **Figures 7-10** (01_singlesub_depth_vs_T2star.py, 02_singlesub_depth_vs_T1.py, 01_group_depth_vs_T2star.py, 01_group_depth_vs_T1.py) using Matplotlib (Hunter, 2007).

2.6 Patch Flattening

To enable effective and accurate visualizations of the convoluted cortical surface, we designed a cortex flattening procedure that is optimized for partial brain coverage. We implemented this procedure as two separate programs: LN2_MULTILATERATE and LN2_PATCH_FLATTEN within LayNii v2.2.0 (Huber et al., 2021). First, we use the LN2_MULTILATERATE program to inject a flat coordinate system within our segmented regions (01_multilaterate.py). This program uses combinations of fast marching geodesic distance computations (Sethian, 1996) to impose a flat 2D coordinate system (which we refer to as UV coordinates, see **Figure 4A**) on the convoluted cortex. UV coordinates are initially computed on gray matter voxels positioned mid-way through the cortical thickness. We select an origin voxel, and then define a geodesic disc (i.e. a disc with respect to the folded surface) around this voxel. Next, we isolate the disc perimeter voxels and find 4 points equally spaced along this perimeter using an iterative method. These four points are used to compute four distinct distances for each gray-matter voxel based on fast marching. Pairwise subtraction of these point-based distances yield two separate signed distance fields. These signed distance fields form our UV coordinates (i.e., right minus left yields U and up minus down yields V). Then the coordinates are propagated to the rest of the cortical thickness to cover the whole cortical depth (see **Figure 3C**). Finally, we use the LN2_PATCH_FLATTEN program to combine the voxel-wise UV coordinates with the equi-volume cortical depth measurements (abbreviated as D coordinate, see **Figure 4B**) to generate fully flattened and parameterized cortical brain chunks (02_patch_flatten.py). The end result of this procedure is a full continuous mapping between flat cortex space (UVD) and the original folded cortex space (XYZ). In essence, we are able to quickly determine UVD coordinates for any point in XYZ space, and vice versa. This mapping allows us to accurately and efficiently plot data from our regions of interest in "virtual Petri dishes", in which we visualize the cortical landscape across the cortical surface and through cortical depth (see **Figure 4B**). We note that a conceptual predecessor of our mapping approach with a completely different implementation is shown in Kemper et al. (2018). In addition, we are able to rapidly change the resolution of the virtual Petri dish with respect to cortical depth (e.g. from 11 to 1000 bins) or cortical landscape (e.g. from 100×100 to 2000×2000 bins to represent the 30 mm diameter cylindrical surface), without incurring substantial computational overhead. To highlight the effectiveness of the virtual Petri dishes for interactively surveying mesoscopic data, we provide example animations at <https://osf.io/n5bj7> under *Supplementary Figures* folder. To summarize data across depths, in some cases we compute a median projection by calculating the median value observed across depth (03_median_projection.py) (see **Figure 5A-B**).

3 Results

3.1 Mitigation of Blood Motion Artifact Using Compositing

We acquired images of the living human brain at $0.35 \times 0.35 \times 0.35 \text{ mm}^3$ resolution while covering the visual and auditory cortices of five participants. Our processing focused on ensuring that the fine-scale details in our images are retained while improving our SNR. However, we addressed another major high-resolution imaging problem. Even in the absence of head motion, blood is moving within the cerebral vessels. Therefore, collecting *in vivo* data at mesoscopic resolution requires detailed consideration of moving particles. The combination of acquisition parameters, blood flow velocity, and the orientation of vessels with regards to the spatial encoding directions in MRI results in significant spatial shifts of the signal associated with large arteries (Wehrli, 1990). This artifact is called "spatial misregistration of the vascular flow" and its underlying theory is detailed in (Larson et al., 1990). For brevity, we refer to this phenomenon simply as *blood motion artifact*. The blood motion artifact obstructs measurement of nearby cortical tissue (up to several millimeters away), and may lead to erroneous interpretation of the local tissue microstructure (e.g. when the signal from a large artery shifts onto cortical gray matter).

We observe the blood motion artifact in our MEGRE images at an unprecedented level of detail. In **Figure 2A-B**, we show that this artifact exhibits itself as a bright signal moving outside of the arterial location following the vector component of blood flow along the readout axis. This is a major problem for gray matter T_2^* measurements because the blood motion artifact causes an artifactual inflation of T_2^* in nearby gray matter tissue. By performing 90° phase-encoding axis rotations across multiple data acquisitions, we were able to change the direction of the blood motion

artifact. Note that maximum intensity projection over 3.85 mm is used to highlight the artifact in **Figure 2C**. However, the artifact can be easily observed in single slices using interactive data browsers (see Section 5).

We developed a simple artifact mitigation method that does not incur extra scanning time nor require major assumptions. As we need to increase SNR by taking into account the multiple data acquisitions in any case, we leverage the dependence between the artifact's direction and the phase-encoding direction by compositing two 90° -rotated phase-encoding axis images into a single image via a minimum operation. As a consequence of this method, the bright arterial signal can to a large extent be removed from the single-echo images (see **Figure 2C**). The residual bright spots visible in the composited image are voxels where the artifact exhibits itself in such a way that 90° phase-encoding rotation does not alter the artifactual brightness. Note that even at an early 8.2 ms echo time, 90° phase-encoding axis rotated images show different artery paths. This means that the true location of the large arteries (~ 1 mm diameter) is very hard to identify from a single-echo image. However, the true location of the artery can be estimated by considering the earliest echos. The exact flow direction is hard to understand from single slices, but the artery can be traced back towards the main cerebral arteries to deduce the flow direction. We have manually indicated the estimated artery location and designated it with dotted lines with arrows in **Figure 2**. The arrows on the dotted line indicate flow direction.

Figure 2 shows that our blood motion artifact mitigation method is effective. It can be seen that we obtain cleaner single echos for non-artery tissues and suppress the arterial signal. This is advantageous for T_2^* fitting within the gray matter because the fit will not be affected by strong artifactual artery-induced jumps in the measured decay curves (Wehrli, 1990). Note that by applying a minimum operator across independent acquisitions, we are also enhancing overall SNR, as variability in signal intensity within a given tissue type is reduced. From a global T_2^* measurement perspective, the blood motion artifact has a fairly minor impact on the distribution of T_2^* values, because the large arteries (> 1 mm diameter) supply limited portions of the brain compared to the rest of the gray- and white-matter tissue. However, from a local perspective (one which mesoscopic imaging promotes), not accounting for the blood motion artifact risks greatly inflated T_2^* values.

3.2 Accurate Cortical Flattening at the Mesoscopic Scale

Human cerebral cortex is extremely convoluted. To understand mesoscopic cortical architecture in our data, we developed a novel set of geometric tools that enable parameterization of cortical surface topology and cortical flattening while preserving all fine-scale detail present in the high-resolution anatomical volumes. As a result of these tools, we are able to transform the folded cortex into a flattened volume format, which enables not only looking through the cortical depths but also looking across the mesoscopic landscape (see **Figure 4C-D**). Although it is inevitable that projecting the folded cortex into a flattened format will cause local distortions (Fischl, Sereno, & Dale, 1999; Fischl, Sereno, Tootell, et al., 1999), **Figure 4E** shows that our cortical patch flattening method has desirable distortion characteristics compared to the conventional triangular mesh based tools shown in (Kay et al., 2019). Specifically, our method is able to minimize distortion with respect to the entire cortical thickness and distributes distortion evenly throughout the cortical patch. Moreover, by avoiding explicit construction of triangular meshes, we avoid time-consuming mesh generation and the loss of resolution that can occur when resampling data to a new space. Our approach enables the values of the original high-resolution folded brain to be organized into a flattened cortical representation efficiently and at arbitrary desired resolution.

3.3 Intracortical Vessels and Layers Revealed in Flattened Cortices

Given the high quality of our 0.35 mm acquisition and analysis approach, we find that simple inspections of the data reveal clearly visible properties of intracortical vessels. For the first time, by exploiting the mesoscopic image processing tools we have developed, we are able to visualize penetrating vessel trunks over the cortical surface similar to what is seen with invasive measurement techniques (Duvernoy et al., 1981, Fig. 64). **Figure 5** shows that there are multitude of local T_2^* signal decreases across the cortical surface. We have manually labeled the most visible dips similar to (Duvernoy et al., 1981) in this initial investigation; however, future studies can improve the detection of such intracortical vessels by developing automatic methods similar to (Bernier et al., 2018; Huck et al., 2019). Following Duvernoy's nomenclature, we call these *intracortical vessels*, and they most likely belong to groups 4 and 5 of the *intracortical veins*. The labeled intracortical veins in our images often penetrate through the majority of the cortical thickness, as expected. Examples of intracortical veins can be observed in the original 3D folded brain space in **Figure 3E**.

Browsing superficial gray matter reveals large differences between T_2^* and T_1 measurements due to the presence of pial vessels that lie above the cortex. **Figure 6A** shows measurements sampled from the superficial depth in and around the calcarine sulcus. Branching impressions of the pial vessels can easily be seen as contiguous low T_2^* regions. Comparing the T_2^* data with T_1 reveals that the T_1 maps do not show similarly visible impressions. This might be due

Mesoscopic Quantification of Cortical Architecture in the Living Human Brain

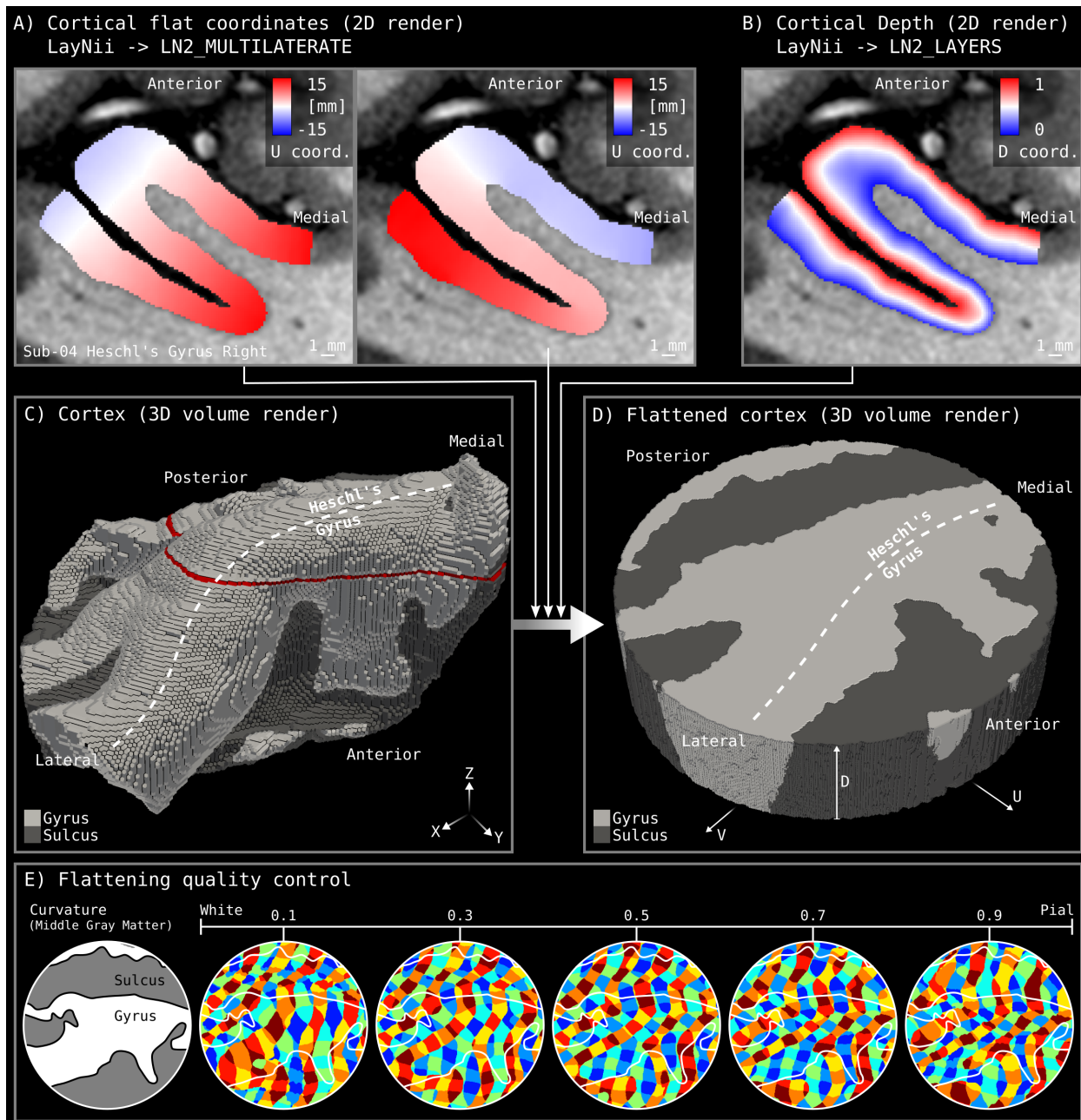


Figure 4: Demonstration of cortical flattening and depth assignment. Cortical cylinders in the form of *virtual Petri dishes* are used for flattening our regions of interest. A cylinder is centered at our anatomical landmarks and its radius is set to 15 mm. The cylinder height covers the whole cortical thickness. **(A)** Cortical flat coordinates visualized for a 2D slice. **(B)** Cortical equi-volume depth assignment for the same slice. **(C)** Structure of cortical cylinder in original 3D folded brain space (XYZ coordinates). The red line indicates the location of the 2D slice in panels A and B. **(D)** Structure of cortical cylinder after flattening (UVD coordinates). **(E)** Assessment of flattening distortion. Here we use the 'surface voxels' technique (Kay et al., 2019, Fig. 4) and construct a synthetic test volume consisting of 2.1 mm isotropic voxels and visualize the resulting positions of these voxels in the flattened visualization. Each individual colorful patch corresponds to the cross-section of exactly one 2.1 mm cube. Compared to the extensive shrinkage in sulci and expansion in gyri shown in (Kay et al., 2019, Fig. 4B), the amount of distortion is fairly modest and equally distributed across gyri and sulci.

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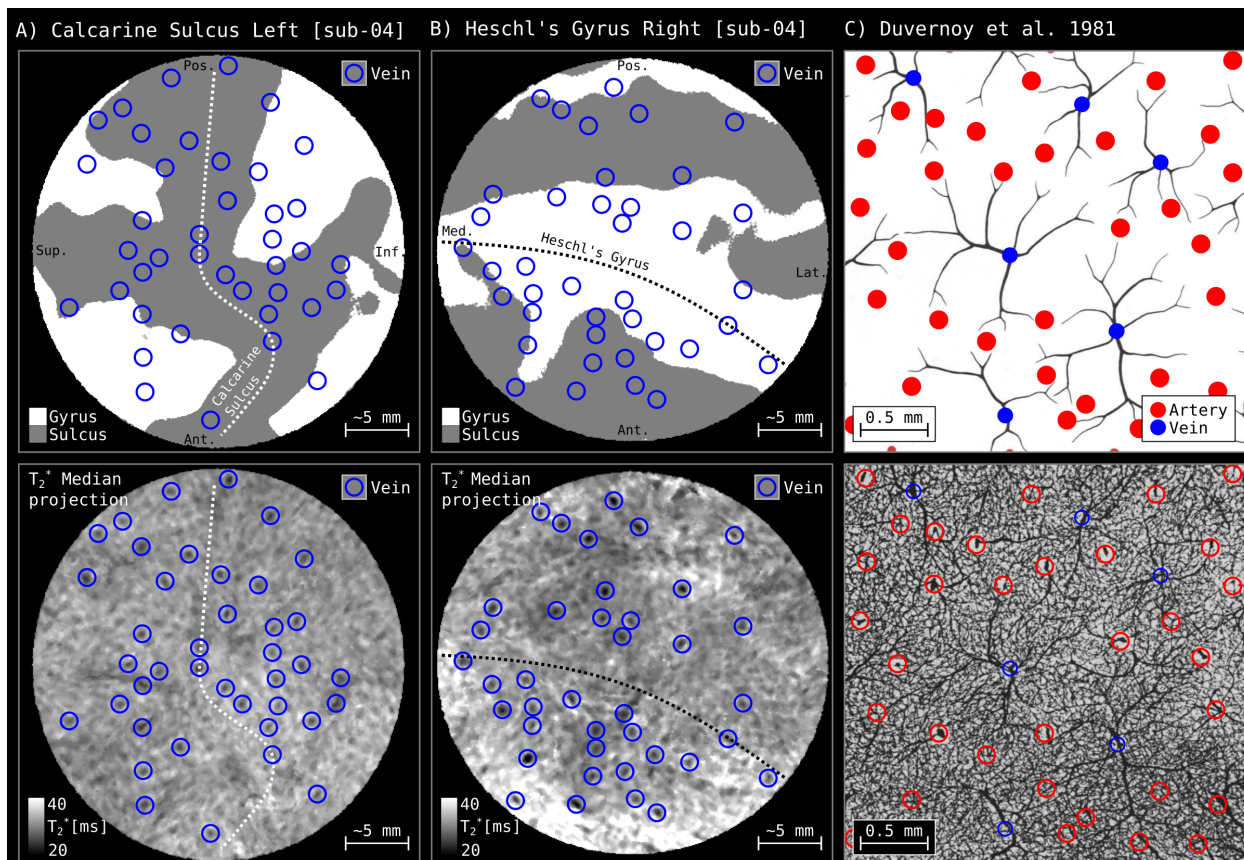


Figure 5: Comparison between *in vivo* flattened cortical surface representation of T_2^* measurements and ink-gelatin perfusion images from Duvernoy et al. (1981). (A–B) Curvature (top) and median-projected T_2^* measurements (bottom) for two example cortical patches. Median projection is performed to summarize all cortical depths into a single image. (C) Manually labeled schematic (top) and original ink injection images (bottom) for a sample patch of tissue as reproduced from Duvernoy et al. (1981).

to the deoxyhemoglobin in the vessels affecting the T_2^* signal outside of their trunks (Bause et al., 2020), while in T_1 maps it is mostly indistinguishable from the neighboring gray matter. Cross-sections through these cortical cylinders reveal the extent of the pial vessel effects on T_2^* (Figure 6B–C). It can be seen that the extent of darkening can be up to approximately $\frac{1}{4}$ of the cortical depth. In addition, the penetrating blood vessels are clearly visible as vertical bands.

In addition to the clearly visible vascular impressions across the cortical surface, laminar structures can be seen as horizontal features in **Figure 6B–C**. It can be seen that there are lower T_2^* values around the middle of the cortical thickness. This structure is likely the stria of Gennari (Fulton, 1937; Gennari, 1782; Glickstein & Rizzolatti, 1984). However, we refrain from attributing this laminar structure only to neuronal layers because Duvernoy et al. (1981) and Pfeifer (1940) showed that there are angioarchitectonic layers within the cortex as well.

3.4 MRI Signal Across Cortical Depths

3.4.1 Empirical T_2^* cortical depth profiles

One of the types of anatomical data we acquired are quantitative T_2^* measurements. Such measurements are valuable because optimization and interpretation of several MRI sequences such as T_2^* -weighted anatomical or functional imaging depend on the reported gray matter T_2^* values (Cohen-Adad et al., 2012; Deistung et al., 2013; Markuerkiaga et al., 2021; Marques et al., 2017). For instance, high-resolution functional imaging studies make use of the T_2^* values across cortical depths to model unwanted vein effects. Therefore, the unprecedented *in vivo* quantitative imaging resolution of our dataset is highly valuable. In addition, optimal T_2^* -weighting parameters are known to vary across brain regions, and previously reported gray matter T_2^* values are biased towards the occipital cortex (Peters et al., 2007).

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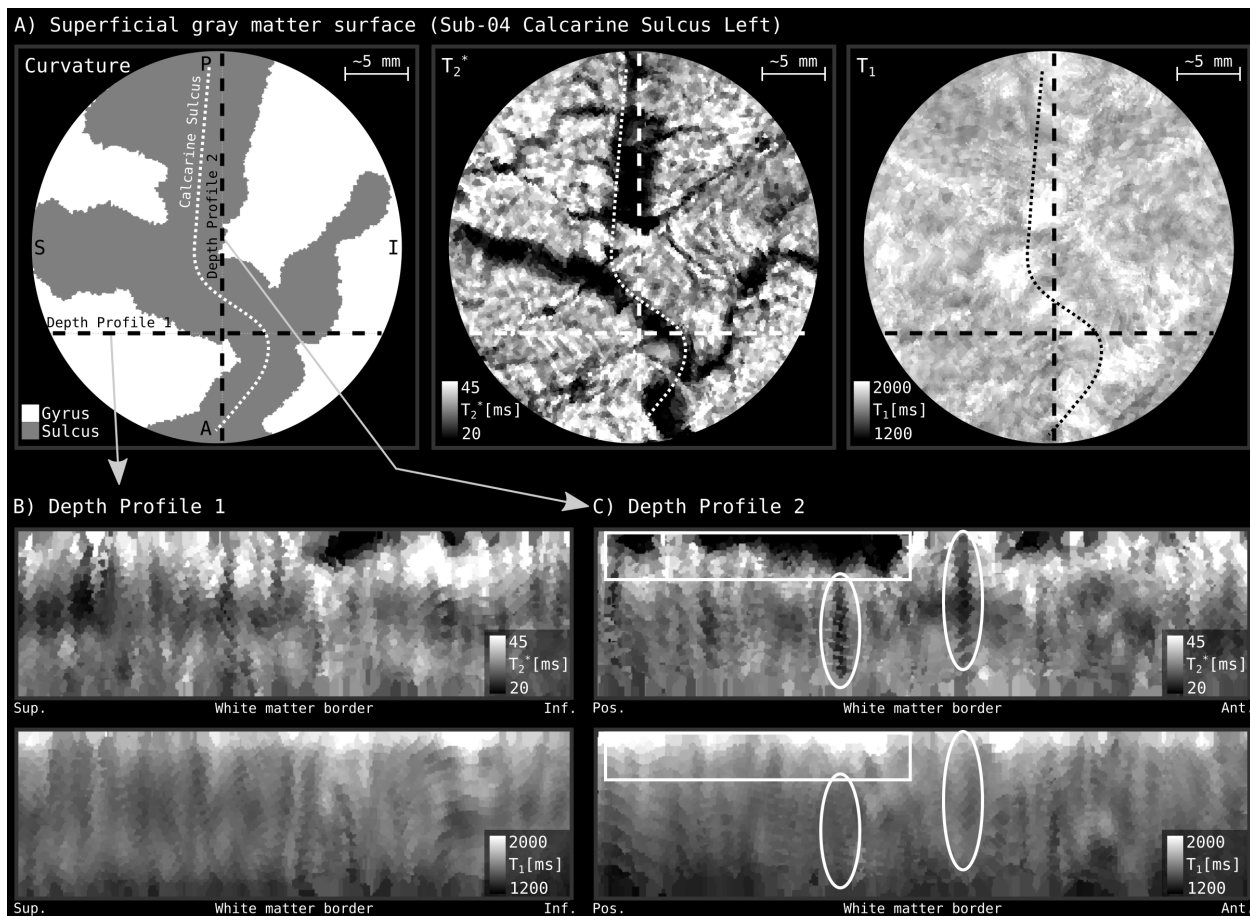


Figure 6: Comparison of flattened T_2^* and T_1 measurements in a single subject (sub-04). (A) Measurements across the cortical surface at the superficial cortical depth. The color associated with each pixel in these images come from exactly one folded brain voxel (processed at 0.175 mm isotropic resolution). T_2^* effects of the pial vessels can be seen as dark impressions in the middle image. (B–C), Measurements for two different cross-sections of cortex. Laminar variations, pial vessel effects (rectangles), and intracortical veins (ellipses) are all visible.

Therefore, we report gray matter T_2^* values across cortical depths for both the visual and auditory cortices to form the quantitative basis upon which further optimization and interpretation work can be built.

We plotted single-subject T_2^* measurements across cortical depths for the calcarine sulci and Heschl’s gyri in both hemispheres in **Figure 7**. It can be seen that there is a dip in T_2^* values at the middle depth of the gray matter in the calcarine sulci, while a similar dip is not visible for Heschl’s gyri. This observation follows what is visible to the naked eye in **Figure 3E**, namely there is a layer of low T_2^* values within the calcarine sulcus (Barbier et al., 2002; Budde et al., 2011; Duyn et al., 2007; Federau & Gallichan, 2016; Fukunaga et al., 2010; Kemper et al., 2018; Zwanenburg et al., 2011). This observation holds for every subject and is qualitatively consistent across the left and right hemispheres of each subject. It can be said that average T_2^* is biologically perturbed across cortical depths.

Looking at the group results in **Figure 8**, we observe that T_2^* variance increases towards the superficial depths in every subject. This could be due to the increased partial voluming with both pial vessels (which causes low T_2^*) and CSF (which causes high T_2^*) that lie above gray matter, and indicates T_2^* is not only neurobiologically biased across depth but also heteroskedastic. Thus, when modelling cortical MRI signals (Havlicek & Uludag, 2020; Markuerkiaga et al., 2021; Uludag et al., 2009), care must be taken not only to account for varying T_2^* but also accounting for the varying amounts of T_2^* variance across cortical depths. In contrast, when considering the white-matter voxels below the gray matter, variance appears to be similar to the deep gray-matter voxels. Overall, we observe slightly reduced T_2^* values in white matter compared to gray matter, which could be attributed to the increased myelin content in white matter as well as increased iron content in U-fibers (Kirilina et al., 2020).

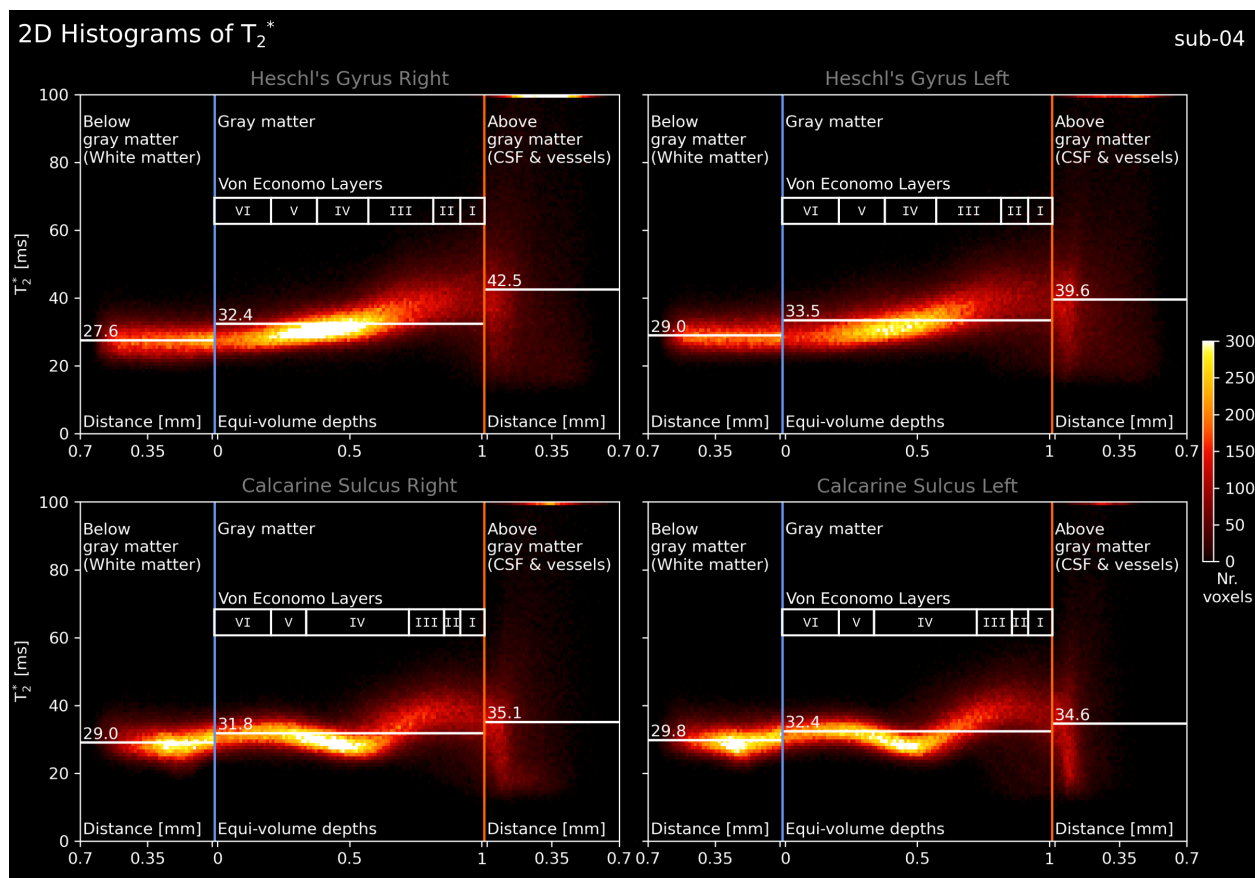


Figure 7: 2D histograms of T_2^* as a function of cortical depth for a single subject (sub-04). The vertical lines show gray matter borders: blue for the inner gray-matter border and orange for the outer gray-matter border (see **Figure 3D-E**). Horizontal white lines show the average T_2^* for different tissue sections: below gray matter, gray matter, and above gray matter. Note the topmost bins within the above gray-matter section showing very high T_2^* voxels that are out of range. See figure supplements showing each individual at <https://osf.io/n5bj7> under *Supplementary Figures* folder.

3.4.2 Empirical T_1 cortical depth profiles

We also acquired quantitative T_1 values using the MP2RAGE sequence (Marques et al., 2010). T_1 -weighted images are often used for segmentation of brain tissue. T_1 contrast is also known to be related to myelination and therefore used for delineating areal borders (Cohen-Adad et al., 2012; Deistung et al., 2013; Dick et al., 2012; Haast et al., 2016; Marques et al., 2017). While there have been efforts to acquire mesoscopic resolution T_1 and T_1 -weighted images in the past (Federau & Gallichan, 2016; Lüsebrink et al., 2021; Lüsebrink et al., 2017), there has not yet been a quantitative T_1 dataset together with T_2^* at mesoscopic resolution in the living human brain.

We plot single-subject T_1 measurements across cortical depths for the calcarine sulci and Heschl's gyri in both hemispheres in **Figure 9**. We observe a dip of T_1 values in middle of the cortical thickness in the calcarine sulci, but a similar dip is not visible for Heschl's gyri. This T_1 dip is harder to identify in individual brain images compared to the dip in T_2^* . Looking at the variance of T_1 across cortical depths in group results (Figure 10), we find that variance does not increase as drastically as in T_2^* profiles. This suggests that T_1 is less sensitive to laminar architecture than T_2^* . Looking at the above gray-matter voxels, it can be seen that the variance increases, but less than in the T_2^* profiles. This is because vessels show on average similar T_1 to gray matter, while CSF has a higher T_1 (Zhang et al., 2013).

A comparison between T_1 and T_2^* images leads to interesting observations (e.g. **Figure 3D-E**). CSF, arteries, and veins can be considered as the three main tissue types that lie above gray matter. When looking at the T_2^* images, vessels can be seen as regions with low T_2^* while CSF has very high T_2^* . In **Figure 3D-E**, looking at the low T_2^* voxels in T_1 images reveal that large (> 1 mm diameter) arteries and veins seem to have very different T_1 values. This difference might be due to the higher velocity of the blood in the arteries compared to veins affecting proper inversion of the

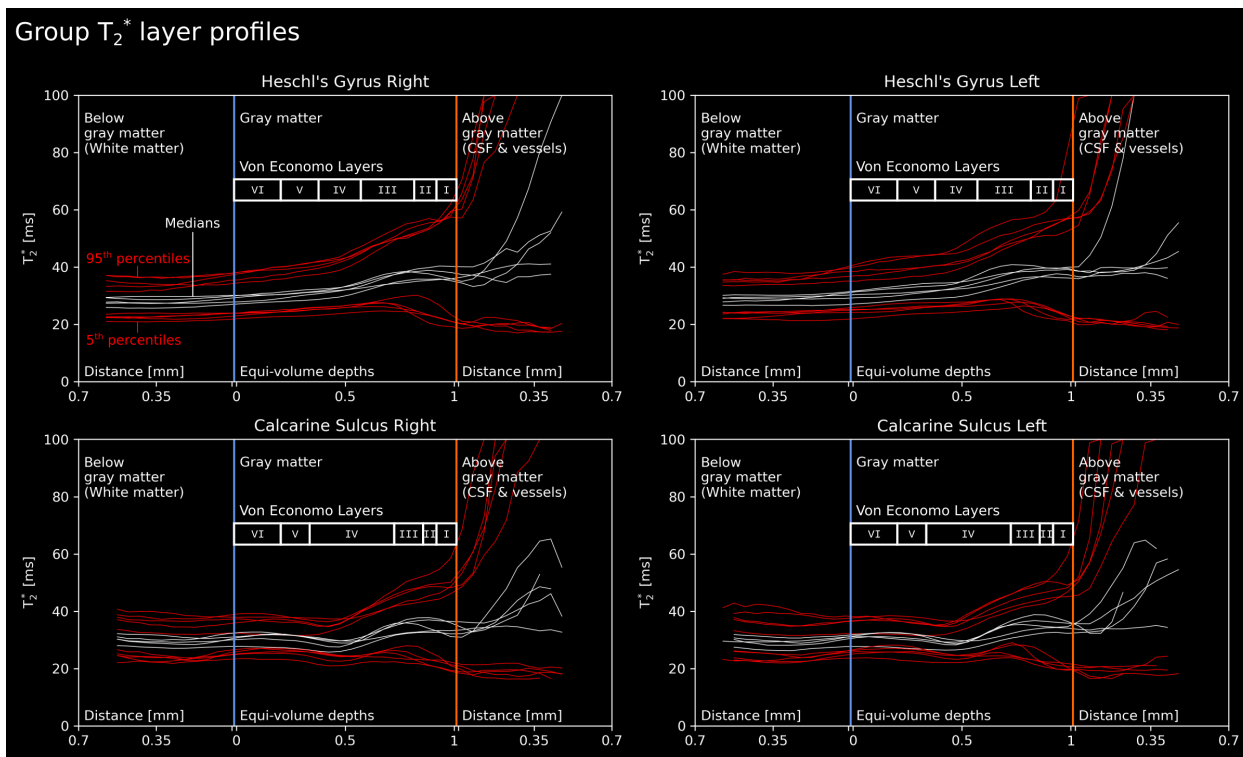


Figure 8: Line plots of T_2^* as a function of cortical depth for all five subjects. Format similar to **Figure 7**. White lines show the median T_2^* calculated for successive bins of cortical depth. Red lines show the 5th & 95th percentiles observed for these bins.

arterial signal during MP2RAGE acquisition. However, aside from the arteries, it can be seen that most of the low T_2^* voxels above gray matter are not visible in MP2RAGE T_1 images. This observation is interesting because it shows that T_2^* contrast, which is sensitive to macromolecular content and iron, is highly advantageous for localizing veins compared to T_1 contrast, which is mostly sensitive to the macromolecular content.

4 Discussion

In this study, we have demonstrated acquisition and analysis of high-quality mesoscopic anatomical data from five living human brains. Our primary results include the following: (i) We obtain images of the living human brain at $0.35 \times 0.35 \times 0.35 \text{ mm}^3$ resolution. Our images measure both empirical T_2^* and T_1 values while covering 1/3 of the brain including the visual and auditory cortices. (ii) In the process of acquiring these data, we reveal a blood motion artifact and develop a simple and effective mitigation method. (iii) To retain fine details in our images, we develop image analysis tools suited for the mesoscopic scale that quantify cortical thickness, cortical curvature, geodesic distances, and are able to parameterize the cortical surface as well as flatten chunks of cortex. (iv) With these tools, we demonstrate mesoscopic cortical substructures of the living human brain such as layers and intracortical vessels, and these are discernible without any statistical analysis. (v) To facilitate future progress in the study of neurobiological structures, we freely share this unique dataset and the associated tools.

4.1 Mesoscopic Image Analysis Tools

A major contribution of the present work is the development of mesoscopic image analysis tools. We performed this work because conventional cortical surface analysis tools are inadequate and inconvenient for retaining fine-scale mesoscopic details in our images. Conventional cortical surface processing leverages the triangular mesh data structure (Botsch et al., 2010), which is efficient for representing the cortex as a 2D manifold embedded in 3D. However, this data structure is not optimal for retaining and representing fine-scale image details as it involves resampling the original data defined on a regular grid of voxels onto irregular grid vertices. While creating higher resolution meshes is one

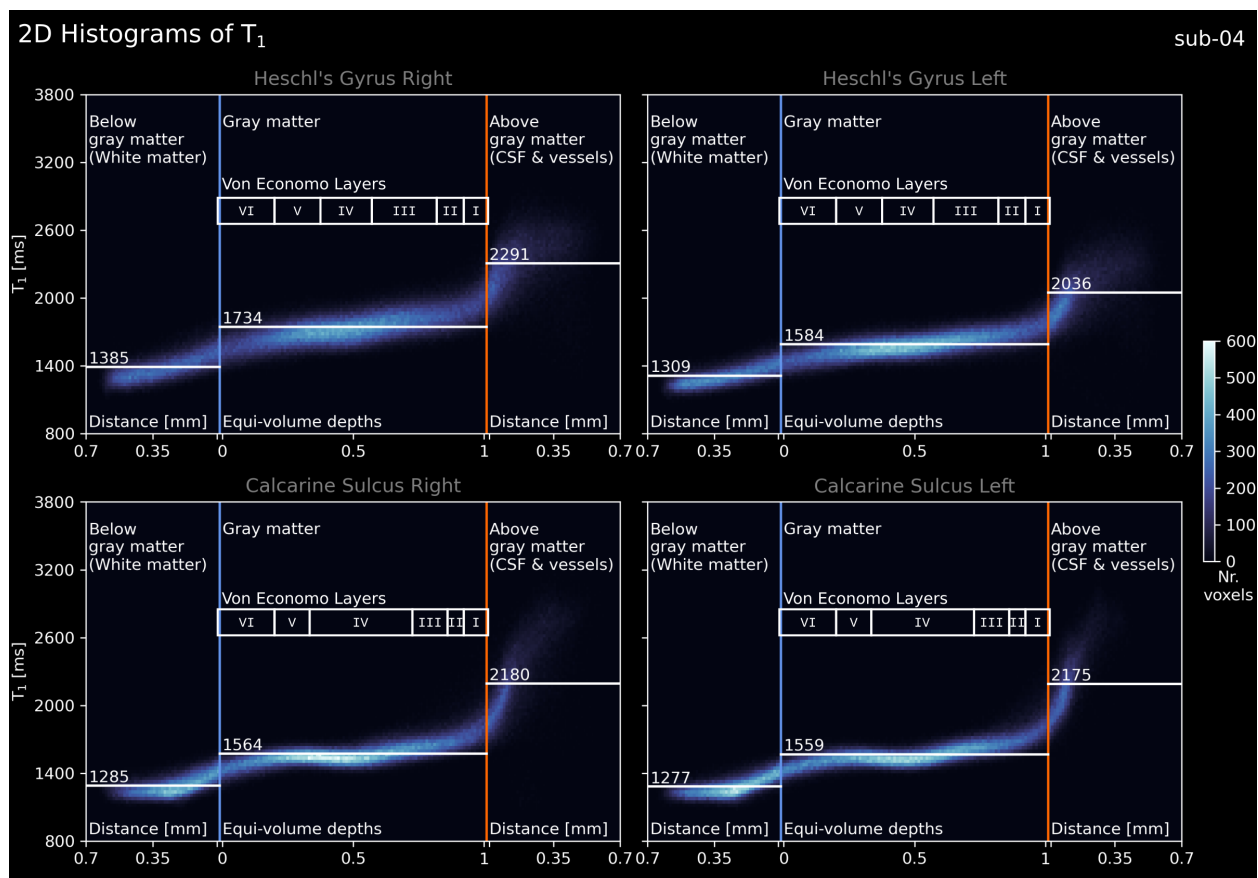


Figure 9: 2D histograms of T_1 as a function of cortical depth for a single subject (sub-04). The vertical lines show the gray-matter borders: blue for the inner gray-matter border and orange for the outer gray-matter border (see **Figure 3D-E**). Horizontal white lines show the median T_1 for different tissues: below gray matter, gray matter, and above gray matter. See figure supplements showing each individual at <https://osf.io/n5bj7> under *Supplementary Figures* folder.

potential strategy (Kay et al., 2019), this quickly becomes computationally cumbersome. Similar arguments against the triangular meshes are also made by Kemper et al. (2018).

In addition to these issues, the triangular meshes is not well designed for representing the thickness of the cortical surface: the cortical surface is not a 2D sheet but actually a 3D sheet containing varying levels of thickness. We wholesale replace the triangular meshes and associated surface-based analysis algorithms by developing a *delayed surface mapping* method. That is, we estimate a full continuous mapping between the original brain space (XYZ) and the cortical surface space (UVD) without explicitly committing to a specific mesh representation of the surface. This allows us to create representations and visualizations that refer to the original brain space, thereby allowing the user to avoid or at least delay interpolation until the end. In addition, we can conveniently use the mapping to create flat representations at arbitrarily high resolution, allowing us to not only browse them using standard volume visualization software (e.g. ITK-SNAP, FSLeves, Brainvoyager), but also to explore the cortical landscape using novel animations (<https://osf.io/n5bj7> under *Supplementary Figures* folder) that leverage the unconnected nature of the rendered elements (point clouds) rather than being constrained by the connected nature of the triangular mesh data structure (Botsch et al., 2010). This adds a whole new toolkit of point-cloud-based volumetric rendering techniques (Berger et al., 2017) to the arsenal of flat cortex visualization techniques. We have implemented our geometric approach within the LayNii software suite (Huber et al., 2021) and have made them publicly available (see Section 5). Our mesoscopic tools can, in principle, be used for any type of voxel-based 3D images, including high resolution fMRI, histology, and lightsheet microscopy images (Amunts et al., 2013; Berman et al., 2021; Hildebrand et al., 2019; Huber et al., 2020).

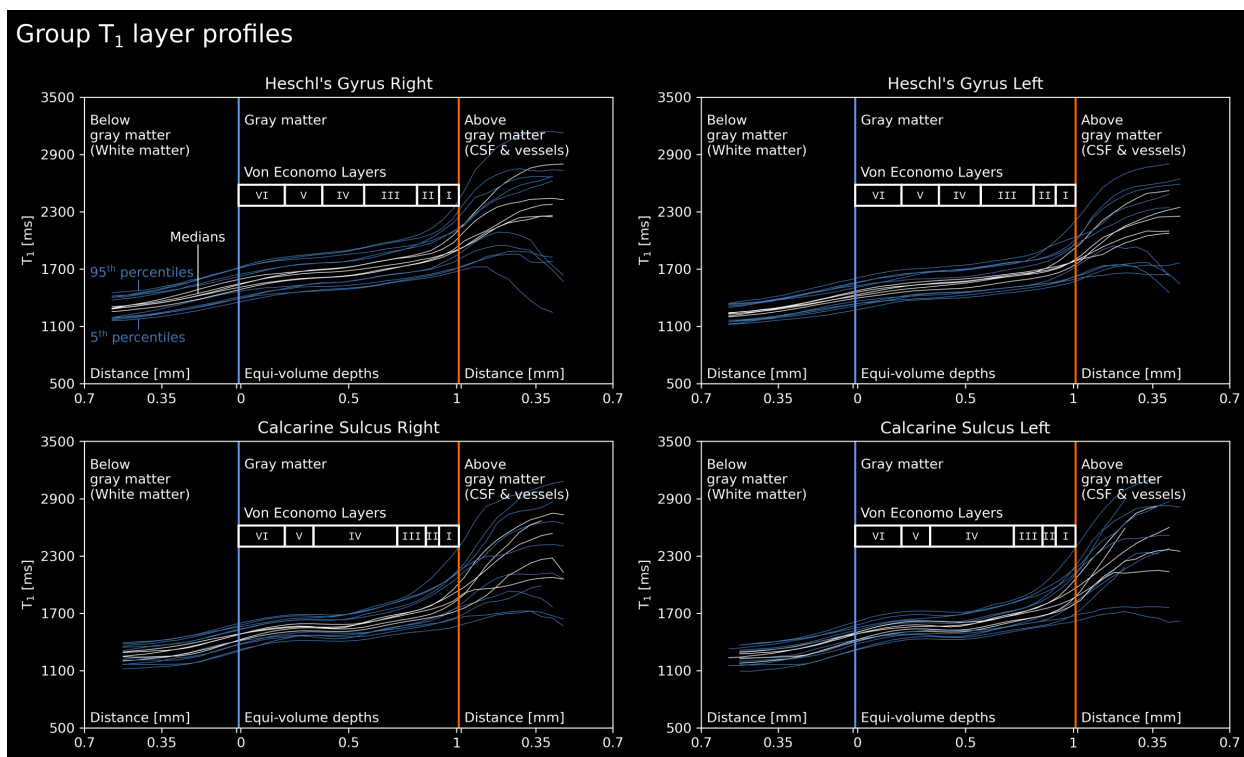


Figure 10: Line plots of T_1 as a function of cortical depth for all five subjects. Format similar to **Figure 9**. White lines show the median T_1 calculated for successive bins of cortical depth. Blue lines show 5th & 95th percentiles observed for these bins.

4.2 Mesoscopic Properties Observed in Visual and Auditory Cortices

Our mesoscopic images reveal clear cortical substructures. Two main types of cortical substructures are visible: layers and vessels. With regards to the cortical layers, there appears to be a substantial difference between the visual and auditory cortices. In the visual cortex, a distinct layer around the middle gray-matter depth is clearly visible as has been previously shown with *in vivo* MRI at mesoscopic resolutions (Barbier et al., 2002; Budde et al., 2011; Duyn et al., 2007; Federau & Gallichan, 2016; Fukunaga et al., 2010; Kemper et al., 2018; Lüsebrink et al., 2021; Zwanenburg et al., 2011). This structure is likely the stria of Gennari (Fulton, 1937; Gennari, 1782; Glickstein & Rizzolatti, 1984). On the other hand, in our auditory cortex images, an equally distinct layering was not immediately visible, consistent with post-mortem imaging studies (Wallace et al., 2016; Wallace et al., 2002) and previous sub-millimeter attempts to identify layers within the auditory cortex (De Martino et al., 2015; Dick et al., 2012; Dick et al., 2017; Wasserthal et al., 2014). The difference between the visual cortex layers and the auditory cortex layers in T_2^* and T_1 images highlight how unique the visual cortex layering is compared to the rest of the cortex. However, as argued within (Wallace et al., 2016), mesoscopic *in vivo* imaging may still be insufficient to capture the subtle changes in myeloarchitecture aside from primary visual cortex where the stria of Gennari is extremely thick.

Our T_2^* images show clear presence of vascular substructures within the cortex. This is interesting because seminal neuroscience works highlight laminar cytoarchitecture, myeloarchitecture, and fiber architecture (Turner, 2013a, 2013b), but rarely mention laminar angioarchitecture. It has been shown that the angioarchitecture of the cortex exhibits a laminar arrangement both across depths and over the cortical surface (Duvernoy et al., 1981; Pfeifer, 1940). Specifically within Duvernoy's work, 4 angioarchitectural layers are postulated. When angioarchitecture layer 1 and 2 are combined, it can be seen that these 4 layers almost equally divide the human cortex. Given that T_2^* contrast has a substantial contribution from the presence of blood, the laminar patterns we are observing within the visual cortex (see **Figure 3E**) may also reflect laminar angioarchitecture. Indeed, Pfeifer (1940) showed increased density of blood vessels in middle cortical layers, which might be the origin of the T_2^* dip we have observed. More broadly, what constitutes the living brain might be biased by the post-mortem focus within the last century where angioarchitectonic layering within the cortex is largely ignored due to the draining of blood and degradation of blood vessels during fixation and embedding processes. We invite others to make use of our mesoscopic dataset to further study cortical angioarchitecture.

4.3 Challenges That Remain for Mesoscopic Imaging

While we believe we have made substantial progress for mesoscopic MRI, there are several remaining challenges. The most obvious challenge of *in vivo* mesoscopic MRI is head motion (Jezzard & Clare, 1999; Zaitsev et al., 2015). In our study, all participants were highly experienced for being scanned and were able to keep their heads relatively still within the data acquisition periods. In addition, we used 3D acquisition sequences rather than 2D sequences; in 3D sequences, within-run head motion is more forgiving. Another advantage of 3D sequences is that they generally enable higher resolution and SNR (Poser et al., 2010; Stirnberg et al., 2017). As a result of using 3D acquisitions and experienced participants, we achieved highly detailed images of cortical substructures, even those as small as intracortical vessels. This result shows that mesoscopic MRI is practical when head motion is minimized and when using 3D acquisition sequences with sufficient SNR. However, for general application, it would be critical to use systems to minimize head motion for less experienced participants, such as prospective motion correction (Lüsebrink et al., 2021; Lüsebrink et al., 2017; Maclaren et al., 2012; Zaitsev et al., 2017), 3D printed head casts (Power et al., 2019), and field monitoring (Barmet et al., 2008). We think that more advanced head motion minimization methods have potential to yield crisper mesoscopic images and broaden the application of mesoscopic MRI to a larger audience.

Even in an ideal case of no head motion, *in vivo* MRI presents a unique challenge, namely, effects due to the motion of blood. Especially within large arteries, blood reaches very high speeds (Rahman Rasyada & Azhim, 2018). Such moving blood is known to cause imaging artifacts (Larson et al., 1990; Wehrli, 1990), especially when the time between the phase-encoding and readout (frequency encoding) stages of the MRI signal acquisition gets longer. An obvious case where blood motion artifacts are visible is multi-echo acquisition, where each phase-encoded line of k-space is measured using several successive readouts to acquire multiple echos. Our MEGRE images have captured this artifact in unprecedented detail (**Figure 2**). Importantly, this artifact is not specific to our anatomical multi-echo acquisition. Any MRI sequence that has long (> 4 ms) time difference between the phase-encoding and readout stages is bound to have this artifact, given that the arterial signal is not effectively nulled. Especially in echo planar imaging (EPI) readouts (Bernstein et al., 2004) commonly used for fMRI, where the image is acquired within very long readout durations (e.g. > 30 ms), this blood motion artifact will strongly exhibit itself. Fortunately, the blood motion artifact is limited to regions near large arteries (> 1 mm diameter). However, studies that rely on accurate and precise quantification of the brain tissue (e.g. see literature within Mancini et al., 2020), such as multi-parametric mapping and *in vivo* histology (Edwards et al., 2018) should be aware of this artifact. In addition, studies that rely on weighted contrasts, such as T_2^* -weighted, should be cautious of this artifact because the arterial signal can be smeared towards the gray matter, causing artifactually hyperintense regions. Moreover, the artifact may corrupt contrast locally by introducing dark regions in the actual position of an artery as its signal is displaced away from its trunk. This can cause arteries to appear similar to the venous signal in T_2^* -weighted images. Thus, dark regions in T_2^* -weighted images - especially near the pial surface - cannot be conclusively labelled as veins, as has been suggested (Kay et al., 2019; Moerel et al., 2018; Olman et al., 2007).

In our study, we used conservative amounts of image acquisition acceleration (see **Table 1**). This resulted in somewhat lengthy but still feasible anatomical acquisition durations (10–14 min). The choice of minimal acceleration was deliberate in order to minimize artifacts, maximize SNR, and thereby establish a benchmark dataset. However, a persistent challenge for mesoscopic imaging is long data acquisition times. Faster acquisitions are especially needed for clinical populations. From a methods development perspective, our fully sampled high-resolution multi-echo dataset might be useful for efforts in which a dataset is subsampled and methods are developed to optimally recover the full dataset from limited data, such as parallel imaging or model based reconstructions (Ye, 2019).

4.4 Future Neuroscience Applications for Mesoscopic MRI

Our study suggests exciting possibilities for mesoscopic imaging. From a clinical perspective, mesoscopic *in vivo* imaging of human cortical architecture creates the opportunity to develop a novel set of biomarkers for the healthy development of adult cortical laminar structure and its disruption in neurological and psychiatric disorders (McColgan et al., 2021). Prime candidate conditions for mesoscopic imaging include well-established but subtle abnormalities in laminar structure that currently lack clear imaging correlates such as layer-specific neuronal loss in amyotrophic lateral sclerosis (Braak et al., 2017) and Huntington's disease (Rüb et al., 2016), as well as developmental disruption of cortical layering in focal cortical dysplasia (Blümcke et al., 2011). From a cortical parcellation perspective, future analyses may investigate whether inter-regional variability in laminar structure can be leveraged for parcellating cortical areas using approaches like those used for cytoarchitectonic data (Gulban et al., 2020; Morosan et al., 2001; Schleicher et al., 1999; Zachlod et al., 2020). With additional acquisition time, it is clear that mesoscopic coverage of 1/3 of the brain can be easily increased to include the whole brain by scanning different slabs and stitching them together. From an fMRI perspective, imaging the angioarchitectonic substructure of the cortex is necessary for building biophysical models of the fMRI signal (Akbari et al., 2021; Báez-Yáñez et al., 2020; Cheng et al., 2019; Havlicek & Uludag, 2020; Polimeni

& Lewis, 2021). The spatial variability of fMRI signals due to mesoscopic angioarchitecture is not well understood. The effect of intracortical veins has been the focus of fMRI signal modelling so far (Havlicek & Uludag, 2020; Heinzle et al., 2016; Markuerkiaga et al., 2016; Markuerkiaga et al., 2021; Uludag et al., 2009), although empirical studies have shown considerable contributions from pial veins (Bause et al., 2020; Olman et al., 2007; Turner, 2002; Winawer et al., 2010). Further, several sub-millimeter fMRI studies have found heterogeneous response profiles across cortical depths (Chen et al., 2013; Fracasso et al., 2018; Kashyap et al., 2018). Thus, the angioarchitecture information in our mesoscopic images might help extend classical models of fMRI signals to consider the heterogeneity of the underlying vasculature and improve the interpretability of laminar BOLD fMRI profiles.

5 Data and Code Availability Statement

Unprocessed data, sequence (MP2RAGE and MEGRE) parameters PDFs, and part of the processed data (due to data storage constraints) used in this study are available at: <https://osf.io/n5bj7/> under *Data* folder. Geometric analysis algorithms developed for this study (LN2_MULTILATERATE and LN2_PATCH_LATTEN) implemented in C++ within LayNii software suite v2.2.0 are available at: <https://github.com/layerfMRI/LayNii>. Data processing pipelines used in this study are available at: <https://github.com/ofgulban/meso-MRI>.

6 Author Contributions

According to the CRediT system (<https://casrai.org/credit/>)

Conceptualization: O.F.G., D.I.

Data curation: O.F.G., D.I.

Formal Analysis: O.F.G.

Funding acquisition: D.I., R.G.

Investigation: O.F.G., D.I.

Methodology: O.F.G., D.I., K.K., S.B., R.H.

Project administration: O.F.G., D.I., K.K.

Resources: O.F.G., R.G., R.H., B.A.P.

Software: O.F.G., R.H.

Supervision: O.F.G., D.I., K.K.

Validation: O.F.G., D.I., K.W., S.B.

Visualization: O.F.G., K.K., D.I.

Writing – original draft: O.F.G., D.I., K.K.

Writing – review & editing: O.F.G., D.I., K.K., S.B., K.W., R.H., B.A.P., R.G.

7 Acknowledgements

We thank Federico De Martino for his contributions in the early stages of this study. We thank Valentin Kemper, Martin Havlicek, Kamil Uludag, Nikolaus Weiskopf, Logan Dowdle, Jonathan Winawer, Simon Robinson, Korbinian Eckstein, and Michelle Moerel for discussions and comments at various stages. This study was approved by the local ethics committee. SB was funded from the NHMRC-NIH BRAIN Initiative Collaborative Research Grant APP1117020, and NIH grant 1R01MH111419. R.H. was funded from the NWO VENI project 016.Veni.198.032. K.W. was funded by the Wellcome Trust (215901/Z/19/Z). B.P. was partially funded by the NWO VIDI grant 16.Vidi.178.052, by the National Institute for Health grant R01MH/111444 (PI: David Feinberg) and by the H2020 FET-Open AROMA grant agreement no. 88587. R.G. received funding from the European Union's Horizon 2020 Framework Programme for Research and Innovation under the Specific Grant Agreement No. 945539 (Human Brain Project SGA3). O.F.G. and R.G. have financial interest tied to Brain Innovation. Scanning was supported by FPN (faculty of psychology and neuroscience) via the MBIC grant scheme. Scanning was performed at the facilities of Scannexus B.V. (Maastricht, Netherlands). T₂*-mapping was done with an ASPIRE sequence, kindly provided by Simon Robinson via SIEMENS C2P.

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