- 1 <u>Title:</u>
- 2 Recruitment orders underlying binocular coordination of eye position and velocity in the
- 3 larval zebrafish hindbrain
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- 16 <u>Keywords:</u>
- 17 Oculomotor mechanics, hindbrain, vertebrate, binocular, velocity, neural integrator, motor,
- 18 calcium imaging
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#### 24 Abstract:

#### 25 Background:

The oculomotor integrator (OI) in the vertebrate hindbrain transforms eye velocity input into persistent position coding output, which plays a crucial role in retinal image stability. For a mechanistic understanding of the integrator function and eye position control, knowledge about the tuning of the OI and other oculomotor nuclei is needed. Zebrafish are increasingly used to study integrator function and sensorimotor circuits, yet the precise neuronal tuning to motor variables remains uncharacterized.

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#### 33 Results:

Here, we recorded cellular calcium signals while evoking monocular and binocular optokinetic 34 eye movements at different slow-phase eye velocities. Our analysis reveals the anatomical 35 36 distributions of motoneurons and internuclear neurons in the nucleus abducens as well as those of oculomotor neurons in caudally adjacent hindbrain volumes. Each neuron is tuned 37 38 to eye position and/or velocity to variable extents and is only activated after surpassing particular eye position and velocity thresholds. While the abducens (rhombomeres 5/6) 39 40 mainly codes for eye position, in rhombomeres 7/8 a velocity-to-position coding gradient exists along the rostro-caudal axis, which likely corresponds to the velocity and position 41 42 storage mechanisms. Position encoding neurons are recruited at eye position thresholds distributed across the behavioral dynamic range, while velocity encoding neurons have more 43 44 centered firing thresholds for velocity. In the abducens, neurons coding exclusively for one eye intermingle with neurons coding for both eyes. Many of these binocular neurons are 45 preferentially active during conjugate eye movements, which represents a functional 46 diversification in the final common motor pathway. 47

# **Conclusions:**

49	We localized and functionally characterized the repertoire of oculomotor neurons in the
50	zebrafish hindbrain. Our findings provide evidence for a mixed but task-specific binocular
51	code and suggest that generation of persistent activity is organized along the rostro-caudal
52	axis in the hindbrain.
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#### 69 Background:

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The oculomotor system is responsible for moving the eyes in vertebrates and is highly conserved across species. Zebrafish are increasingly used to improve our understanding of the oculomotor population code and eye movement control [1]–[6].

The oculomotor system for horizontal eye movements consists of multiple elements (Fig. 1a). 74 It is responsible for generating and maintaining stable eye positions as well as eye movements 75 during saccades, optokinetic and vestibulo-ocular reflexes (OKR, VOR), and other behaviours. 76 77 The lateral and medial rectus (LR, MR), which represent the extraocular eye muscles 78 responsible for horizontal eye movements, are controlled by motoneurons (MN) in the 79 nucleus abducens (ABN) and the oculomotor nucleus (OMN), respectively. The OMN MNs are activated by internuclear neurons (INN) residing in the contralateral ABN. The ABN receives 80 input from a range of structures such as the burst (B) system for driving saccades, the 81 82 horizontal eye velocity-to-position neural integrator (termed oculomotor integrator, OI) for 83 maintaining eye positions (P), and the velocity storage mechanism (VSM) associated with slow 84 eye velocities (V) during optokinetic and vestibular responses.

The oculomotor integrator is of particular interest, as its persistent firing and dynamic integration of inputs manifest a short-term memory of eye position. It mathematically integrates eye velocity inputs in order to generate a neural representation of eye position via persistent firing [7], [8]. Its mechanisms of operation [9]–[11] are not fully understood and could provide insights into memory functions of other, higher, brain areas as well. The OI neurons in zebrafish are functionally heterogeneous and their differential function is likely related to the mechanism of integration. The zebrafish OI is located in hindbrain 92 rhombomeres 7 and 8 and is organized internally along both the rostro-caudal and dorsal-93 ventral axes, resulting in a gradient of neuronal persistence times [12]. Neurotransmitter 94 identities as well as axonal projection patterns have been characterized previously ([13]– 95 [15]). In theoretical models of integration mechanisms [9]–[11], [16], [17], the existing 96 recruitment order of integrator neurons is crucial: each neuron carries an eye position 97 threshold and once surpassed, the firing rate is linearly related to the eye position in the ON 98 direction [18]–[20].

In the cat and primate brain, the OI is located in two nuclei, the nucleus prepositus hypoglossi (NPH) and the medial vestibular nucleus (MVN). It contains position coding neurons, which in addition encode saccadic eye velocity to variable extents ([19], [20]). In the goldfish OI (termed Area I in goldfish) position neurons typically also encode saccadic velocity [18].

103 The velocity storage mechanism is a second short-term memory system in the oculomotor 104 hindbrain, which is charged by vestibular or optic flow stimulation via vestibular nuclei and the pretectum/accessory optic system. It supports retinal and global image stabilization and 105 106 maintains the eye velocity for a certain time after cessation of stimulus movement in an after-107 response. While the monkey NPH has been reported to encode eye/head velocity during 108 vestibular stimulation [19] as well, in goldfish such head velocity signals are restricted to an 109 anatomical region termed Area II, which is located rostral to the OI [21]–[23]. The low-velocity encoding neurons have not been functionally identified in zebrafish yet [but see anatomical 110 regions in [2], [22]]. Zebrafish readily generate slow-phase optokinetic reposes and therefore 111 velocity encoding neurons are needed. However, the VSM is still immature in developing 112 113 larvae: velocity is only stored for very brief periods of time – if at all [24], [25].

In summary, the differential eye position and velocity tuning of zebrafish hindbrain neurons is still elusive but crucial for understanding the functional architecture of the OI and other oculomotor nuclei. Here, we employ stimulus protocols designed to measure eye position and eye velocity encoding independently and reveal an anatomical velocity-to-position gradient in rhombomeres 7 and 8 as well as recruitment orders for eye position and eye velocity during the slow phase of the OKR.

In addition to the position/velocity tuning, we characterize the ocular tuning in this study. 120 Since vertebrates possess two eyes, the drive for each eye needs to be binocularly 121 122 coordinated to facilitate stable perception of the whole visual field. This binocular coordination is a readily observable feature in human and zebrafish oculomotor behaviour: 123 124 most of the time both eyes move in the same direction with the same amplitude. Historically, 125 two different mechanism have been suggested: The two eyes could receive conjugate commands to move together "as two horses on the one rein" (Hering's hypothesis), or each 126 eye could be controlled independently so that binocular coordination would need to be 127 128 learned (Helmholtz' hypothesis, [26], [27]). It remains uncertain how binocular coordination is implemented, with the likelihood that a full explanation contains elements of both theories 129 130 [28], [29]. Here, we employ monocular and binocular stimulation protocols to drive conjugate and monocular eye movements while measuring neuronal activity. We present evidence for 131 a mixed mono-/binocular code in the hindbrain. Within the abducens nucleus different 132 neurons are recruited preferentially during binocular versus monocular optokinetic 133 responses, which represents a deviation from a strict final common motor pathway. 134

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#### 137 **Results:**

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#### 139 Zebrafish hindbrain neurons group into distinct mono- and binocular clusters

To localize and functionally characterize hindbrain neurons active during oculomotor behaviour, we stimulated larvae with patterns of moving gratings to elicit optokinetic responses while measuring GCaMP6f calcium signals in individual neurons (Fig. 1a-b).

Zebrafish show a high degree of binocular coordination: most of the time, the eyes are moved 143 in a conjugate fashion with the notable exception of convergence during prey capture and 144 spontaneous monocular saccades [[30], own observations]. In order to assess the binocular 145 146 coordination within the oculomotor system and to identify the location of internuclear neurons (INNs) and other structures, we applied a stimulus protocol geared to decouple both 147 eyes and reduce the gain of the non-stimulated eye to <0.1 by showing a moving grating to 148 149 the stimulated and a stable grating to the non-stimulated eye [24]. This enabled us to classify neurons according to their innervated eye(s) based on their response profile. The stimulus 150 151 consisted of stimuli driving primarily monocular and conjugate eye movements, respectively. The large decorrelation of left and right eye movements enabled us to classify the monocular 152 or binocular coding of each neuron (Fig. 2a-b'). For the characterization of neuronal response 153 types, we calculated the correlation of neural activity traces with each of 52 regressors 154 155 formed to identify neurons primarily coding for different directions, eye muscles, eye position 156 or OKR slow-phase eye velocity (Supplemental Fig. 1a-a'). We found that eye-correlated 157 neurons are virtually always active during clockwise or counter-clockwise binocular 158 stimulation (2380 out of 2508 neurons, from 15 larvae with each recording depth sampled 8-159 fold). They only differ from each other with regard to the extent of recruitment during monocular eye movements (Fig. 4c, Supplemental Fig. 1e). 160

We identified four primary response types in our hindbrain data: two monocular (M) types with activity for either the left or the right eye (LE, RE), which were also active during the binocular stimulus phase (MLE, MRE, Fig. 2a', Fig. 3a-b, Supplemental Fig. 3a-b), and two binocular response types. The binocular response types (types BA and BP, Fig. 2b-b' and Fig. 3c-d) were either always active ('binocular always', BA, Fig. 2b), or showed a preference towards binocular eye movements ('binocular preferred', BP, Fig. 2b').

167 Since the motor range for eye movements during the binocular stimulation phase was mostly 168 larger than during the monocular phases, we excluded all neurons that did not reach their 169 firing threshold during the monocular phase (Supplemental Fig. 2).

98 % of eye movement correlated neurons, caudal to the Mauthner cells, responded in an ipsiversive manner (2110 vs. 37), though this hemispheric restriction was less prominent rostral to the Mauthner cells (65%, 228 vs. 133). Eye movement correlated neurons on the right side of the hindbrain are increasingly active during rightward eye positions (of the left and/or right eye) and vice versa.

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#### 176 Monocular neurons

Monocular position encoding neurons are primarily located in rhombomeres 5 and 6 – based 177 178 on mapping performed using the HGj4a line [31] –, forming two distinct columns in each rhombomere (Fig. 3a; Supplemental Fig. 3a). A second cluster can be seen around 150 µm 179 caudal to the Mauthner cells and 40 µm lateral to the medial longitudinal fasciculus (MLF). 180 This region in rhombomere 7/8 partially overlaps with the areas previously described as the 181 OI in zebrafish [12]–[14], extending caudal-ventrally into the inferior olive (IO) which we find 182 183 is mostly monocular encoding. The putative OI region contains a high number of position 184 neurons encoding the contralateral eye and only few neurons encoding the ipsilateral eye.

Within our imaged brain volume containing rhombomeres 5 and 6 position neurons coding 185 for the ipsilateral eye span only a narrow band 30 to 70  $\mu$ m ventral to the MLF. Based upon 186 the wiring diagram (Fig. 1a) and their response profile (ipsilateral, ipsiversive, position 187 188 coding), these neurons located in the ABN correspond to motoneurons innervating the lateral 189 rectus. Internuclear neurons carrying the information used to innervate the medial rectus 190 should be located on the contralateral side and respond to contraversive positions. Such 191 putative INNs are abundant and located more medially and dorsally than motoneurons, 192 spanning a wider range from 60 µm ventral to around 30 µm dorsal to the MLF. These two clusters of putative moto- and INNs in the ABN are mirror-symmetrical between monocular 193 left and right eye encoding neurons (Fig. 4a). Monocular contralateral encoding neurons 194 195 showed a volume with fewer neurons 10 to 30  $\mu$ m ventral to the MLF rotated roughly by 20 degrees along the RC-axis, separating them into two groups (black arrows/inset Fig. 4a). 196

197 Monocular slow phase eye velocity neurons are mainly located ventrally to the MLF in rh7/8 198 and code for the contralateral eye. They are clustered slightly ventro-rostrally to the putative 199 OI position neurons with some overlap between both clusters. As is the case for the 200 monocular position neurons, the rh7/8 region contains only few monocular velocity coding 201 for the ipsilateral eye. Rostral to these identified velocity neurons, some sparse, ungrouped 202 neurons are located in both hemispheres, extending to the caudal end of rh6 (Fig. 3b; 203 Supplemental Fig. 3b).

204 Monocular neurons preferentially active during one monocular stimulation phase and silent 205 during binocular movements (monocular exclusive) were heavily underrepresented for both 206 position and velocity (159 of 2508, Supplemental Fig. 4). Neurons exclusively active during 207 both monocular stimulation phases were virtually absent (Supplemental Fig. 1a & 1e).

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#### 209 Binocular neurons

210 We identified binocular neurons that were always active (BA) or were preferentially active during the binocular eye movements (binocular preferred, BP). The vast majority of BP 211 neurons encode eye position, not velocity (Fig. 3c). They overlap with monocular position 212 coding neurons in rhombomere 7/8, but their centre of mass is biased to a more lateral 213 214 position. The rightward and leftward tuned BP neurons are distributed in the right and left 215 hemispheres, respectively, as expected from the ipsiversive coding scheme. In the ABN, BP 216 neurons were clustered more ventrally with more neurons in the left hemisphere than in the right (100 vs. 144; caudal to the Mauthner cells). 217

Binocular position neurons active regardless of stimulated eye or stimulus phase (BA) are homogeneously distributed in the ABN and putative OI (Fig. 3d), following the pattern of their monocular counterpart, and no lateralization across hemispheres was observed. However, those BA neurons that encode velocity form a narrow band (Fig. 3d, right panel) spanning from the dorsal end of rh6 (within our imaged region) to the location of monocular velocity coding neurons in rh7/8 and are absent from the remaining ABN and caudal rh7/8 region.

While BA neurons responded during all stimulus phases, their responses during monocular stimulus phases were typically smaller than those during binocular stimulus phases, which can likely be attributed to the smaller explored motor range during monocular stimulation (for an assessment of response type classification see discussion in the Methods section, Supplemental Fig. 3d).

229 While monocular and binocular position neurons shared the same anatomical locations in the 230 zebrafish hindbrain, an anatomical response type gradient existed for velocity neurons caudal 231 to rh6 (Fig. 4b): binocular velocity neurons are located more rostro-dorsally while monocular 232 velocity neurons formed a cluster in the ventral part of rh7/8.

Having identified the four primary response types, we next sorted all occurring response types 233 234 according to the number of identified neurons for each response type and grouped them according to the encoded eye direction (CW, CCW), controlled eye muscles (lateral rectus, 235 medial rectus, or both) and kinematic parameter (eye position or OKR slow-phase velocity). 236 237 This analysis (Fig. 4c) reveals that i) position neurons are more frequent in the hindbrain than slow-phase eye velocity neurons (1938 position vs. 570 velocity), ii) more monocular neurons 238 239 coding for the medial rectus exist than monocular neurons coding for the lateral rectus eye 240 muscle (1043 medial vs. 618 lateral), and iii) using our stimulus protocol we found more neurons coding for the position of the right eye than for the left eye position (779 right vs. 241 582 left; this might have been caused by a history dependence, as in 90 % of the recordings 242 243 the left eye was monocularly stimulated before the right eye). For all mono- and binocular regressors we find neurons dorsal to the MLF and rostral to the Mauthner cells which show 244 245 an intermingled anatomical distribution of ipsiversive and contraversive response types. This 246 cluster corresponds to the caudal end of the previously described "hindbrain oscillator" [also termed ARTR, [3], [5], [6]]. 247

To check how tightly the neurons are correlated to each specific eye, we calculated - for all 248 four major groups - the difference in the correlation to the left and right eye (Supplemental 249 250 methods). As expected, binocular neurons were located in the centre and had a unimodal distribution, while monocular neurons had a more bimodal distribution caused by the left and 251 right coding population [Fig. 4d, Index running from -1 (more monocular left eye coding) to 1 252 (more monocular right eye coding)]. When comparing the velocity influence of BA (n=206) 253 and BP (n=306) position coding neurons (Supplemental methods, Fig. 4e) we found that both 254 255 groups showed similar velocity-position distributions, with BA position neurons having a 256 slightly stronger position component than BP position neurons (two-sided Wilcoxon rank sum

test, p=5.7\*10<sup>-7</sup>, Index running from -1 (Velocity) to 1 (Position)). The firing thresholds (from 257 258 the firing threshold analysis, Supplemental Fig. 2) of BP position neurons were shifted towards the ON direction compared to BA and monocular position neurons and, for the right eye, BA 259 neurons showed significantly earlier thresholds than MRE neurons (Fig. 4f-g). While the 260 261 response type classification used in this study (Fig. 1-3, Fig. 4a-c) is instructive for understanding the processing repertoire of the oculomotor hindbrain, the results presented 262 in Fig. 4d-g show that the responsivity of oculomotor neurons forms gradients within the 263 264 parameter space spanned by the regressors used for our response type classification. For example, the BP Position classification could be affected by velocity components and a larger 265 dynamic range of eye positions during the binocular stimulation phase, and furthermore 266 some BP neurons were also active during the monocular stimulation phases, albeit at low 267 activity levels preventing their classification as BA or monocular. Taken together, this suggests 268 269 that BA and BP neurons might not be two distinctively separate groups but that they exist 270 along a continuum, with the extreme cases being BA and BP.

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#### 272 Differential encoding of velocity and position in individual neurons

273 Our first experiment was geared towards identifying monocular versus binocular tuning. We 274 also classified neurons as either mainly position or mainly velocity encoding (Fig. 3) in this experiment, although intermediate 'multi-dimensional' responsivity likely occurs as well. ABN 275 neurons should receive slow-phase velocity signals during optokinetic stimulation, e.g. via the 276 pretectum/accessory optic system, vestibular nuclei and the OI [Fig. 1a'; [20], [32]–[35]] since 277 a muscle force step is needed to overcome the dampened, viscous kinetics of the oculomotor 278 279 plant [36], [37]. In order to investigate the differential coding of oculomotor neurons and to 280 visualize the anatomical distribution of position and velocity coding within rhombomeres 7/8,

we developed a binocular closed-loop stimulation protocol to disentangle eye position from 281 282 eye velocity correlations by eliciting different eye velocities at different eye positions (Fig. 5aa", Methods). This allowed us to consistently evoke combinations of eye position and velocity 283 which would only occur sporadically during optokinetic responses to fixed stimulus 284 285 sequences. At the same time the stimulus protocol minimized the occurrence of fast phase eye movements (saccades) in order to improve our ability to relate neuronal activity to slow 286 phase behaviour in this correlative experiment; i.e. the experiment was not designed to 287 288 identify or characterize the burst system responsible for generating saccades [3], [38]. From the whole recording we constructed two-dimensional tuning curves covering the activity for 289 almost all different eye position and slow phase eye velocity combinations within a certain 290 range (eye position: -15° to +15°, eye velocity: -7 to +7 degrees/sec, Fig. 5b-d, Supplemental 291 292 Fig. 5a-c). Using this protocol we analysed 889 neurons, which exhibited different 293 combinations of eye position and slow-phase eye velocity tuning. To classify the differences 294 in position and velocity coding for each neurons we calculated a Postion-Velocity index (PV<sub>Index</sub>) based on the correlation of the neuronal response to behavioural regressors (see 295 Methods). This index runs from -1 (pure velocity coding) to +1 (pure position coding). Both 296 297 neurons tuned exclusively to position (neurons 1) or velocity (neuron 3) exist, as well as 298 intermediate cases (neuron 2, Fig. 5b-d). For neurons with an intermingled position and velocity component ( $-0.5 < PV_{Index} < 0.5$ ) the preferred direction was almost always the same 299 for position and velocity (94%, 440/470). 300

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# Firing thresholds of positon neurons are distributed across the dynamic range of eye positions while velocity neurons mainly get activated at velocities close to 0°/sec

To quantify the neuronal recruitment we used the two-dimensional tuning curves and 306 analysed the position and velocity firing thresholds in the position and velocity planes 307 308 intersecting with the origin. This procedure results in one-dimensional eye position tuning curves around eye velocities of 0°/s (black and red line in Fig. 5b-d middle panel) and eye 309 velocity tuning curves around eye positions of 0° (right panel) for the same neurons. For 310 311 position encoding neurons (PV<sub>Index</sub> > 0, n=533 neurons with identified position threshold) we find that the eye position thresholds were distributed across the full motor range (roughly -312 10° to +10°, Fig. 5e). Leftward and rightward eye position encoding neurons had slightly 313 314 different eye position thresholds in our dataset [Wilcoxon rank sum p= 0.000016, median for rightward coding neurons pooled on ON direction (n=250): 5.5, leftward 4.5 (n=283)]. For the 315 316 velocity encoding neurons (PV<sub>Index</sub> < 0, n=279) the activation thresholds for velocity mostly 317 span a small range mostly between  $\pm 2^{\circ}$ /s, so that the calcium signals started to increase at eye velocities close to 0°/sec. No difference was observed between velocity neurons coding 318 for leftward vs. rightward velocities (Fig. 5f, Wilcoxon rank sum p=0.24; rightward n=104, 319 leftward n=175). For the majority of velocity neurons, the velocity tuning curve did not cross 320 321 the velocity of 0 °/s, i.e. the neurons were only active for either positive or negative velocities. Also the strongest fluorescence increases were usually observed after crossing a velocity of 322 0°/s. However, the true firing thresholds may start further into the OFF direction ( $\leq$ 0°/s) as 323 we likely couldn't reliably detect single action potentials using GCaMP6f in our preparation 324 [39]. 325

Visual inspection of all strong velocity neurons ( $PV_{Index} < -0.5$ ) revealed that some of the identified velocity neurons showed firing saturation at higher velocities (29 %; 40 of 139; Fig.

5g). Calcium indicator saturation, which occurs at high calcium concentrations ( $[Ca]^{2+}>K_d$ ), is unlikely to account for the observed fluorescence saturation, since the dynamic range of fluorescence values ( $F_{Max}/F_{Min}$ ) was (i) much smaller (~2.5) than the published range of the GCaMP6f indicator (51.7) [39], and (ii) similar for non-saturating position neurons and saturating velocity neurons (Fig. 5g).

For neither of the two velocity tuning types (saturating vs. non-saturating) a clear anatomical clustering is visible (Supplemental Fig. 6) and we therefore merged the corresponding neurons into one group (potentially the non-saturating neurons could still saturate at higher eye velocities not reached in our experimental protocol).

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#### 338 No anatomical gradients of oculomotor tuning thresholds in the hindbrain

In order to investigate topographical arrangements of tuning thresholds in the hindbrain, we 339 340 generated anatomical maps of firing thresholds for position (P<sub>Thres</sub>) and velocity (V<sub>Thres</sub>) for 341 position neurons with an identified threshold (PV<sub>Index</sub> > 0, n=533, Supplemental Fig. 7a) and for velocity neurons (PV<sub>Index</sub> < 0, n=279, Supplemental Fig. 7b). Position thresholds do not 342 appear to be anatomically grouped and no clear anatomical gradient within any of the 343 neuronal clusters could be identified (Kruskal-Wallis test for position threshold differences 344 p=0.07; rh5: 214; rh6: 249; rh7/8: 27). We investigated whether MNs (based on anatomical 345 location) are distributed topographically according to position firing threshold, but were 346 unable to identify a significant gradient [Kruskal-Wallis p=0.22, Supplemental Fig. 7a]. 347

Eye velocity thresholds (V<sub>Thres</sub>) also did not show any spatial clustering and no gradient could
be observed within the hindbrain. No statistical difference was observed (Kruskal-Wallis
p=0.79; rh5: 11; rh6: 10; rh7/8: 184).

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#### 352 Neurons in rhombomere 7/8 exhibit a velocity-to-position gradient

353 The anatomical clusters of position and velocity coding neurons that we identified using the PV<sub>Index</sub> are generally in agreement with those obtained from the separate experiment 354 355 described above (compare Fig. 6a-c to Fig. 3 & Supplemental Fig. 3). Neurons in the ABN 356 (rh5/rh6) displayed an average PV<sub>Index</sub> of 0.44 (±0.23 STD; n=521) indicating position tuning with some minor velocity sensitivity. Within the ABN, the velocity component was strongest 357 around the previously described gap (see Fig. 4a, black arrows) in-between two clusters of 358 359 neurons 20 µm ventral to the MLF. The velocity neurons identified using the velocity-position stimulus reside in the ventral part of rh7/8 and extend into the area caudal to rh6, overlapping 360 with the volumes containing the BA, MLE and MRE velocity neurons (Fig. 3b-d, Supplemental 361 Fig. 3b). In the caudal part of rhombomeres 7/8 we find neurons with more position coding 362 dependence than in the rostral part, especially laterally (Fig. 6a-c). Following the anterior-363 364 posterior and ventral-dorsal axes in the caudal hindbrain (rh7/8), our analysis therefore reveals a prominent PV<sub>Index</sub> gradient, shifting from velocity towards an intermingled 365 velocity/position tuning with neurons exhibiting a stronger position coding at the dorso-366 caudal end (Fig. 6a). 367

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#### 376 **Discussion:**

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We investigated the binocular coordination, eye velocity and position sensitivities, as well as associated recruitment orders and anatomical distributions of oculomotor neurons in the zebrafish hindbrain.

We find four predominant response types, comprised of two monocular and two binocular 381 types (Fig. 7). Monocular neurons consist of MNs, INNs, putative OI, VSM and IO neurons. We 382 found that abducens INNs are mainly located dorsally to the MNs (Fig. 4) and together mainly 383 384 code for eye position (Fig. 7b). In the caudally adjacent rhombomeres 7 and 8, oculomotor 385 neurons mainly code for eye velocity and form a rostro-caudal velocity-to-position gradient. 386 No clear segregation between velocity and position encoding neurons could be identified in this volume, suggesting that oculomotor integrator and the velocity storage mechanism 387 merge smoothly at this developmental stage. A large fraction of neurons preferentially 388 389 encode binocular eye movements showing that the recruitment of neurons depends on the 390 executed behaviour (monocular or binocular OKR). Given the number of identified neurons, those coding monocularly for the lateral rectus in OI and VSM are almost absent (Fig. 4, Fig. 391 392 7c), which is discussed further below.

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#### 394 Anatomical organisation of MNs and INNs in the ABN

To reveal the anatomical volumes containing MNs and INNs in the ABN we made use of the fact that the lateral rectus eye muscle is innervated by ABN MNs and should increase its activity during ipsiversive (temporal/abducting) movements of the ipsilateral eye. We report the location of MNs to be limited to the ventral ABN, which is in line with transgenic marker

lines for mnx1+ motoneurons [*vu504Tg*, [40]]. The INNs are located more dorsally with only
a small intermingled zone between the MNs and INNs. This is in line with data from goldfish
where ventral MNs and more dorsal INNs form 4 separate clusters with 2 of them being
adjacent and - to some extent - intermingled with each other [41], [42].

403 In our data we see a faint gap (20  $\mu$ m ventral to the Mauthner cells) running along a dorso-404 lateral to medio-ventral axis in the cluster of putative INNs, which separates them into two 405 groups (black arrows Fig. 4a). While the dorsal and the ventral domain both carry mainly the 406 same information (contralateral eye encoding, ipsiversive eye positions), the dorsal group is in close proximity to a group of neurons recently investigated and identified as the medial 407 vestibular nucleus (MVN) by D. Schoppik and colleagues [[43], which has been registered in 408 409 the z-brain atlas using the Tg(-6.7FRhcrtR:gal4VP16) line [44]]. However, our dorsal group of neurons covers a larger volume and extends more medially than the annotated MVN in the 410 411 z-brain atlas and mainly codes for eye position, not slow-phase velocity. It is nonetheless 412 possible that the dorsal group partially corresponds to the MVN.

Very ventrally we find a group of neurons extending rostrally from the pool of rh5 MNs coding
for eye position monocularly and binocularly (Fig. 7b, [40 to -40 µm on AP axis, -60 µm on DV
axis]). As they are not located in the ABN nor labelled in a line specifically labelling MNs
(*vu504Tg*), these neurons likely do not project to the extraocular muscles and instead might
carry efference copy signals.

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#### 419 Anatomical organisation of the caudal hindbrain (rhombomeres 7/8)

Neurons at the ventral-caudal end of the hindbrain were located very close to the floor plate
of the brain, and overlapped with the anatomical location of the inferior olive [45], as were
neurons more than 70 μm lateral from the MLF in the caudal hindbrain. We did not see a clear

anatomical-functional segregation of eye-movement correlated putative OI and inferior olive 423 424 neurons. Our results and the previous studies suggest that within our cluster of oculomotor neurons in rh7/8, the medial-rostral, as well as the medial-caudal-dorsal neurons correspond 425 to the OI, while the ventral-caudal neurons correspond to the inferior olive [compare Fig. 5g-426 427 j in [46], Fig. 2 in [13]]. Comparing the medio-lateral extent of our putative OI neurons we do 428 not find neurons closely located to the midline as shown in other studies [12]–[14], [46]. As 429 these medially located neurons were reported to be located more dorsally, our recordings 430 might have missed such neurons in dorso-caudal regions. However, in a recent EM study medially located neurons have been found exclusively at the rostral end of rh7 [boundary to 431 432 rh6, Fig. 1d and Supplemental Fig. 3 in [14]], an area which we extensively imaged and which 433 contains many velocity sensitive neurons (rh7) as well as position sensitive neurons in rh6 (ABN/MVN). 434

The axonal projection patterns of our reported functional neuron types remain to be identified. The majority of our OI neurons are located ventral to the MLF, likely overlapping with the glutamatergic stripes 1 & 2 [Fig. 2a in [13]] and the GABAergic stripe S2, which contain both ipsilaterally and contralaterally projecting axons.

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#### 440 Lack of monocular coding for the lateral rectus muscle in the caudal hindbrain

We show that monocular neurons in rhombomeres 7/8 almost exclusively encode the contralateral eye in larval zebrafish. In monkeys it was reported that 50 % of monocular bursttonic neurons in the nucleus prepositus hypoglossi (NPH) and medial vestibular nucleus (MVN, mammalian equivalents to the OI) code for the ipsi- or contralateral eye during disjunctive fixation/saccades [47], while another study reports "most" (*sic*) of monocular NPH neurons to be related to the ipsilateral eye [48]. Data from goldfish also shows that only 4% of neurons in Area I (equivalent to OI) code for the contralateral eye and 57 % for theipsilateral eye during monocular stimulation [49].

Therefore, a lack of monocular coding for one extraocular eye muscle can be observed in the oculomotor integrator. While Debowy and colleagues [49] find almost no monocular integrator neurons coding for the nasal part (medial rectus) of the contralateral eye in goldfish, in the present study we are missing monocular neurons encoding the temporal hemisphere (lateral rectus) of the ipsilateral eye (Fig. 7c). This part would only be encoded in the binocular context.

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#### 456 A mixed, but task-specific monocular-binocular code

Almost all neurons described in this study were active during conjugate eye movements. 457 According to Hering's hypothesis monocular eye movements are not effected by monocular 458 459 signals, but by the summation of binocular signals, which oppose each other in one eye and 460 summate in the other eye, thereby effecting monocular eye movements by means of binocular conjugacy and vergence commands. While we did find BA neurons (whose response 461 profiles are in line with conjugacy commands), the (almost complete) lack of neurons coding 462 for vergence (which would be active only during disconjugate/monocular eye movements in 463 our experiments) is in disagreement with Hering's hypothesis. On the other hand, functional 464 465 neuron types tuned to a single eye are abundant in the zebrafish hindbrain. These neurons 466 are active regardless of whether the eye movement was monocular or conjugate and their existence conforms to Helmholtz' hypothesis. 467

The functional structure of the zebrafish ABN shows that recruitment of neuronal pools depends on the executed OKR behaviour. The BP pool is preferentially activated during conjugate eye movements and less active during monocular eye movements. The anatomical

location of the dominant cluster of BP neurons in the ventral part of the zebrafish ABN, 471 472 intermingled with monocular coding neurons, suggests that many of these BP neurons are indeed MNs. The fact that ABN motoneurons differ in their eye preference and also encode 473 binocular information has previously been shown in monkeys by W. M. King and colleagues 474 475 [[48], [50]–[52], discussed in [53]]. The functional classification (monocular or binocular 476 encoding) thus does not necessarily correspond to the connected extraocular eye muscle, as 477 ABN motoneurons connect exclusively to the LR muscle of the ipsilateral eye. Our finding 478 represents a deviation from a strict final common pathway: neurons coding for the same eye in different behavioural contexts (binocular vs. monocular OKR) are differentially recruited in 479 480 these two contexts. Furthermore, if an extraocular motoneuron gets recruited only in certain behavioural contexts (e.g. conjugate eye movements), the lack of motoneuron activity for the 481 innervated eye (e.g. during monocular eye movement) must be compensated by other 482 483 neurons or elsewhere in the system [54]–[56] to maintain the eye position. Future studies are 484 needed to reveal how the oculomotor system reconciles this apparent paradox, and the small 485 number of cells involved in the larval zebrafish could facilitate corresponding experiments.

486

#### 487 **Recruitment orders for eye position and eye velocity**

The analysis of one-dimensional tuning curves for eye velocity revealed that velocity encoding neurons in the zebrafish hindbrain each increase their firing for one out of the two directions tested, but are not strictly direction-selective: a minority of neurons already start firing during slow-phase eye movements into the non-preferred direction. This feature of eye velocity tuning has previously been observed in individual neurons of the goldfish Area II as well (cf. Fig. 7b in [23]). However, activations for non-preferred directions were mostly of small magnitude in our data and it remains possible that recording noise or sampling errors affected

the identified velocity thresholds. Due to the above described saturation of velocity signals, a 495 fraction of velocity neurons exclusively encode information for very slow eye velocities, which 496 might enable more precise control of eye velocity in the velocity regime close to 0°/s. The eye 497 position firing thresholds of position neurons, however, distribute across the dynamical range 498 499 of eye positions, which is in agreement with previous reports on the recruitment order in the ABN and OI of other species [18]–[20], [57]–[59]. Our analysis of tuning thresholds did not 500 501 reveal any anatomical gradients for these eye position and velocity thresholds. This includes 502 the MNs located in the ABN (Supplemental Fig. 7a) for which a soma size gradient has been reported recently [60]. 503

504

#### 505 The existing correlations to retinal slip signals remain to be investigated

In order to generate many and quickly changing eye movements within the limited recording 506 507 time of our experiments, we chose to use relatively high stimulus velocities. This caused low 508 optokinetic gains [24] and considerable error signals resulting from the remaining retinal slip 509 during slow-phase eye movements. Next to the eye velocity correlations which we describe 510 in this study, these slip signals correlate with the activity of velocity neurons as well. We 511 checked the full dataset of the velocity/position experiment and found that only 4 out of 635 neurons showed a better correlation to a retinal slip signal than to eye position or velocity 512 513 (correlation analysis, data not shown).

514

# 515 **Persistent activity generation likely relies on the observed velocity-to-position gradient in** 516 **the caudal hindbrain**

517 Our analysis of differential position versus velocity encoding (PV<sub>Index</sub>) revealed dominance of 518 position coding in the ABN (rh 5/6) and an anatomical velocity-to-position gradient of

oculomotor neurons in rhombomere 7/8, which have stronger velocity weights in the rostral
part of rhombomere 7/8 and stronger position weights in the caudal part.

521

The rostral part of our identified velocity coding neurons (in rh7) likely corresponds to the 522 523 velocity storage mechanism [Area II in fish, [21], [22]], which is rostrally adjacent to the OI (Area I) in goldfish. While in adult goldfish a clear functional separation of Areas I and II has 524 been reported, in the larval zebrafish, the velocity and position encoding in rh7/8 appears to 525 526 form a gradient, making it difficult to draw a border between the velocity storage mechanism and the OI. While the velocity storage mechanism is still maturing in 5 dpf old larval zebrafish 527 (it only stores the velocity for one or two seconds as measured using the optokinetic after-528 529 nystagmus [[25], and own observations]), the hindbrain already contains a high number of velocity coding neurons. 530

Our data suggests that the velocity-to-position gradient extends well into the anatomical 531 region of the OI and does not reach exclusive position sensitivity. Therefore the OI appears to 532 533 perform only a partial integration (at this developmental stage), where the velocity signals are integrated into an intermediate velocity-position state [61], [62]. This gradient is in 534 535 agreement with a previous publication which identified a change of persistence times in the OI along the rostral-caudal and dorsal-ventral axis [12]. These results suggest that integration 536 is achieved by a feed-forward organisation of neurons, which gradually change in their 537 position/velocity coding and persistence time. While partial integration can theoretically 538 explain the heterogeneity and spatial gradients of time constants within the integrator some 539 540 contradictions to integrator models still remain [63].

It has been previously reported that the activity of the zebrafish OI encodes two separate 541 542 parameters [64]: while the amplitude of OI neuron activity represents eye position, the spatial pattern of persistent firing represents the context of how the eyes reached that position. If 543 eye positions were reached during optokinetic behaviour, the rostral neurons of the OI 544 545 showed more persistent activity, while during spontaneous saccadic movement the spatial pattern was reversed. Our results show that in parallel to the previously reported context-546 dependent anatomical gradient, slow-phase eye velocity is encoded in a similar gradient as 547 548 well, such that (based on their anatomical rh7/8 location) neurons recruited during OKR are likely to also have a higher velocity sensitivity. 549

550

## 551 **Conclusion:**

552 Our findings characterize the functional layout of the oculomotor hindbrain in zebrafish. They 553 reveal the functional oculomotor architecture regarding a set of key parameters 554 (monocular/binocular encoding, position/velocity encoding, tuning curve/firing thresholds, 555 anatomy) useful for future investigations into mechanisms underlying persistent activity and 556 sensorimotor transformations. We provide evidence for a mixed but task-specific binocular 557 code and suggest that generation of persistent activity is organized along the rostro-caudal 558 axis in the larval hindbrain.

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#### 565 Material & Methods:

#### 566 <u>Fish husbandry:</u>

Zebrafish (*danio rerio*) expressing GCaMP6f were used in the experiments [*Tg(ubi:nls-GCaMP6f)m1300*; Additional file 1]. Larvae were raised in a 14/10 h day/night cycle incubator at 29 °C in E3 solution containing methylene blue. Fish were kept in a TL/N [nacre; [65]] background, imaged larvae were *nacre -/-*.

571

572 Transgenesis:

The Tq(ubi:nls-GCaMP6f)m1300 line was created using the Tol2 transposon system [66] and 573 Gateway cloning (Invitrogen, 12537-023, Version D). Briefly, an attB1 primer 574 (GGGGACAAGTTTGTACAAAAAAGCAG*GCTACCATGGCTCCAAAGAAGAAGCGTAAGGTA*TGGGTTCTCATCATCATCA 575 TC) including Kozak [67] and nls [68] sequences was used to amplify GCaMP6f [[39], Addgene 576 plasmid #40755 pGP-CMV-GCaMP6f]; the ubi promoter [3.5 kb, [69], Addgene plasmid 577 #27320] was inserted into the pENTR5' plasmid. pENTR5' (ubi), pME (nls-GCaMP6f) and 578 579 pENTR3' (polyA) sequences were then cloned into the pDestTol2pA2 plasmid via an LR reaction. 25 ng/µl plasmid DNA and 50 ng/µl Tol2 transposase mRNA were co-injected into 580 581 single cell stage embryos (*nacre* +/-). F2 or fish of later generations were used for data 582 acquisition.

583

#### 584 Animal preparation and 2P imaging:

Larvae (5-7 dpf) were screened for *nacre-/-* and strong GCaMP expression under an epifluorescence microscope (Nikon SMZ25, Tokyo, Japan). They were mounted in a 35 mm petri dish lid in 1.6 % low melting agarose in E3. The agarose surrounding the eyes was

removed to ensure unhindered eye movements [70]. During the experiment the fish werekept in E3 solution devoid of methylene blue.

590

#### 591 Microscope Setup:

592 The setup was based on a previously published study [1]. In short, stimuli were presented as vertical gratings (12 roughly equally spaced, red, vertical bars per 360°) rotating horizontally 593 594 around the larvae on a custom-made LED arena. Note that the 700 lp dichroic illustrated in 595 Fig. 1b reflected only a fraction of the 850 nm IR-LED light to the sample, which still sufficed to fill out the hole in the IR-LED ring and thus provide back-illumination of the larval eyes for 596 camera detection. Calcium signals were recorded on a hindbrain patch of ~280 x 280 µm at 2 597 fps on a MOM microscope [Sutter Instruments, Novato, USA; [71]] using C7319 preamplifier 598 (Hamamatsu Photonics K.K., Hamamatsu, Japan) and Sutter's MScan software (Version 599 600 2.3.0.1), a 2-photon IR laser (Coherent Chameleon Vision S; 920 nm excitation wavelength; 601 Coherent Inc., Santa Clara, USA) and a 25x Objective (Nikon CFI75, Tokyo, Japan). Stimulation 602 and eye movement recordings were achieved via an precursory version of ZebEyeTrack [72] running in the LabVIEW environment (National instruments, Austin, USA) and a CMOS camera 603 (DMK 23UV024, The Imaging Source GmbH, Bremen, Germany). Stimulus speed was chosen 604 for each fish individually depending on the experiment conducted (see below) in order to 605 606 preferentially generate robust slow phases covering a large dynamic range of eye positions and minimize the occurrence of quick phases (saccades). 607

608

#### 609 <u>Stimulus protocol for the experiment on monocular versus binocular motor drive</u>

610 The stimulus protocol was subdivided into three parts, each lasting for 150 seconds. In the 611 first two parts only one eye received a moving stimulus (hereafter referred to as the

stimulated eye) while the other eye received a stationary stimulus, and in the third part both 612 613 eyes were stimulated. The binocular zone was blocked by black aluminium foil (BKF12, Thorlabs, Newton, USA) the whole time. Stimulus direction changed every 8-10 sec with a 614 stable stimulus for 2-4 sec after each direction change. The average stimulus speed during 615 616 motion phases across animals was 39 degrees/sec ± 11 degrees/sec (STD). Stimulus parameters were chosen for each fish individually to minimize occurrence of saccades. During 617 618 monocular stimulation a stationary vertical grating was shown to the OFF eye to minimize 619 yoking. In 137 recordings the left eye was stimulated first, in 15 the right. For illustration and 620 analysis purposes the latter were reshaped to match the other recordings.

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#### 622 <u>Stimulus protocol for the experiment on velocity vs. position neuronal tuning</u>

In the beginning of this stimulus protocol, an alternating OKR stimulus was presented (8 sec 623 624 CW, 8 sec CCW, 12 repetitions) which was followed by a closed loop protocol in which 625 successful completion of particular eye position/eye velocity combinations was ensured by real-time eye position monitoring. Here, eye position bins were defined, each 2° wide. In 57 626 recordings, bins were defined between ± 10°, in 3 recordings between ± 8°, which 627 corresponded to the well-explored dynamic range of horizontal eye movements. For each eye 628 629 position bin, the eyes were first driven via the optokinetic response into this bin and then the stimulus velocity was reduced to zero. If the larva kept its gaze centred within that bin for 4 630 seconds, the quality criterion was passed, and if the mean eye position moved outside the 631 respective bin boundaries during the 4 seconds, this part was repeated until it finished 632 successfully. Then, the eye position passed through each bin in CW and CCW directions with 633 634 different stimulation speed (baseline speed, 1.2 x and 1.4 x of the baseline speed). If a saccade 635 occurred, the current step of the protocol was repeated. The whole closed loop protocol was

repeated three times. The average baseline stimulation speed was 31 degrees/sec ± 13
degrees/sec (STD). Stimulation speed was altered if fish behaviour changed during the
experiment.

639

#### 640 Identification of neurons with oculomotor tuning (data analysis):

All data analysis was done in MATLAB (MathWorks, Natick, USA). Regions of interest (ROIs) 641 were semi-automatically identified as previously published [Correlation Analysis, 3D mapping, 642 643 [1]]. This method was altered such that we could apply several regressors at once to a recording, thus enabling us to identify neurons with different coding features at once. For this 644 purpose, each pixel surpassing the z-score threshold for any of the regressors was coloured 645 in the anatomical image according to its absolute maximal z-score across regressors, resulting 646 in a heat map. This was done to identify eye movement related pixels, tighter exclusion 647 648 criteria are applied later in the analysis pipeline depending on the experiment conducted. 649 Regressors used in this study (averaged across both eyes):

rectified low eye velocity (capped at 20 degrees/sec, separate regressors for CW and
 CCW directions)

• rectified high eye velocity (velocities higher than 20 degrees/sec in CW and CCW)

• angular eye position

654 Since the GCaMP expression was restricted to the nucleus, all drawn ROIs corresponded to 655 somatic signals.

656

Each recorded optical slice was manually registered in x, y, and z planes, to a recorded z-stack
of the same animal. The Mauthner cells and the medial longitudinal fasciculus (MLF) served
as landmarks within the z-stack in order to combine data from multiple slices and animals into

a single reference coordinate system in which the point on the midline between the Mauthner
cell somata served as the origin [based on [1]]. This approach accounted for differences in the
pitch, roll and yaw of individual fish. It was ignorant about inter-individual hindbrain size
variations.

664

#### 665 <u>Binocular coordination experiment data analysis:</u>

666 Data used in this experiment was recorded from 15 larvae (5-7 days post fertilization, dpf). 667 Recordings in which the eye movements surpassed the yoking index were excluded from analysis (~ 28 % of original recordings) beforehand (see Supplemental Fig. 1b and 668 Supplemental Methods) which resulted in an 8-fold coverage of the imaged hindbrain region, 669 670 ranging from 30 (dorsal) to -60  $\mu$ m (ventral) in 5  $\mu$ m intervals around the Mauthner cells (rh 4-8; xy position kept stable for different z-levels, 152 recordings total), due to previous reports 671 672 of the ABN and OI location [2], [3], [12]–[14]. The oculomotor neurons of the caudal hindbrain 673 that have been identified in this study were located mostly ventrally to the MLF stretching from the end caudal of rhombomere 6 to the ventro-caudal end of the brain. OI neurons in 674 larval zebrafish have previously been reported ventral to the MLF and extending to the dorsal 675 part as well [12]–[14], [46]. One study reported eye position encoding neurons in rh7/8 to be 676 677 located more dorsal than other studies, but still overlapping the same volume in the brain [2]. It is therefore possible that we missed some more dorsally located OI neurons, because the 678 dorsal parts of the hindbrain were not recorded in this study. However, an optogenetic 679 perturbation study found the maximum effect on integrator performance in rostral areas of 680 the OI 50 to 150 μm caudal to the Mauthner cells [17], suggesting that the relevant anatomical 681 682 regions have been well sampled in this study.

683

To classify the response quality and type of each neuron we performed a regression analysis.

685 For each ROI the  $\Delta$ F/F (DFF) calcium time series was smoothed using a 5-time-points sliding

686 window kernel filter, with the DFF at the time k:

687

$$DFF_{k} = \frac{DFF_{k-2} * 0.25 + DFF_{k-1} * 0.5 + DFF_{k} + DFF_{k+1} * 0.5 + DFF_{k+2} * 0.25}{2.5}$$
(1)

688

Each eye position trace was offset by its respective median to account for individual resting
eye position (negative eye position and eye velocity is defined as left or leftward respectively).
The DFF trace of each ROI was then correlated with several traces derived from behavioural
data (eye position/velocity), which we refer to as "regressors".

693

We created regressors based on conservative inclusion criteria. Each regressor was i) either 694 coding for eve velocity or eve position, ii) had different combinations of activity during the 695 individual stimulation phases, iii) rectified in plus or minus direction. In addition we tested 696 two (duplicate) types of regressors sets, one in which the monocular phase activity was 697 derived from the eye trace of the respective eye (for monocular regressors), and one in which 698 this monocular phase activity was derived from the average of both eyes during this 699 700 stimulation phase. The second set was more reliable for BA neuron identification as the motor 701 range in the monocular phases was smaller than the one in binocular phases in most of the 702 recordings. This resulted in a total of 52 regressors (Supplemental Fig. 1a+d).

The rectified regressors were then convolved with a "calcium impulse response function" (CIRF) [46] to account for the GCaMP dynamics in our experiments (1.1 sec measured *in vivo* by observing exponential signal decay of position encoding neurons after a saccade in the null

direction). Velocity was capped at 8 degrees/sec (the regressor was set to 8 degrees/sec if the
velocity exceeded 8 degrees/sec) to eliminate burst sensitivity (saccade generator). Neuronal
ROIs with a correlation of at least 0.6 to any of the regressors were then kept for further
analysis.

710 We excluded neurons from recordings in which the non-stimulated eye responded during 711 monocular stimulus phases (Yoking index threshold, Supplemental Fig. 1b).

To exclude the possibility that some neurons were erroneously classified as 712 713 monocular/binocular preferred due to eccentric firing thresholds and the fact that the 714 dynamic eye position range differed during monocular and binocular stimulation (usually it was smaller during monocular stimulation), we calculated the firing threshold during the 715 binocular phase and only kept neurons which reached that threshold during the monocular 716 phases. This resulted in the exclusion of 23% (732 excluded, 2508 revised and confirmed) of 717 718 neurons in this follow-up analysis (for full methods description see Supplemental Methods 719 and Supplemental Fig. 2).

With the exception of regressors for BA neurons (r5, r6, r17, r18 for position), we did not observe any notable difference in the location or amount of identified neurons for averaged and non-averaged regressors (Supplemental Fig. 3 c, d). This is explainable by the fact that the motor range was smaller during the monocular phases and thus the resulting DFF trace is more representative of the averaged eye position trace (Supplemental Fig. 1c). As the resulting differences were small, we pooled the corresponding regressors (average and nonaveraged ones) for further analysis.

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#### 730 Data analysis for experiment on velocity vs. position neuronal tuning

731 Data used in this experiment was collected from 8 recorded fish (5-7 dpf) which resulted in a 6-fold coverage of the imaged hindbrain region (same area imaged as for binocular 732 coordination experiment), ranging from 30 to -60  $\mu$ m around the Mauthner cells in 10  $\mu$ m 733 734 intervals, to cover the same area as in the previous experiment (60 recordings total). ROIs were selected as previously described and considered for further analysis if their correlation 735 to any of the rectified position or slow velocity regressors (capped at 8°/s) used in the ROI 736 737 acquisition exceeded 0.4 (different threshold to previous experiment as this step was only to ensure neurons with position and velocity encoding were still included for downstream 738 analysis). The PV<sub>Index</sub> was calculated based on correlation with the respective highest scoring 739 position and velocity regressor according to the following equation: 740

741

$$PV_{Index-Corr} = \frac{Corr(Position) - Corr(Velocity)}{Corr(Position) + Corr(Velocity)}$$

(2)

742

Of 889 neurons approved in the previous analysis 17 had a negative correlation for either
both position or velocity regressors and were thus excluded from this PV<sub>Index</sub> calculation.
For the 2 dimensional tuning curves, all frames from the recording were used (including OKR
stimulation). Frames with a higher eye velocity than 10°/s and subsequent three frames were
excluded to account for artefacts caused by saccades. Fluorescence was grouped in 1° eye
position bins (from -15° to 15°) with the appropriate velocity (-7 degrees/sec to 7 degrees/sec)
in bins of 1 degree/sec width.

750

#### 752 Firing threshold assessment:

753	To extract the firing thresholds the smoothed (Eq. 1) and deconvolved (CIRF, see above) DFF				
754	was plotted against the binned eye position or velocity (2° increments for position, 1				
755	degree/sec for velocity) tuning curve. Starting three bins from the tail (null-direction) a one				
756	sided, Bonferroni-corrected Wilcoxon rank sum test was calculated for each bin against all				
757	previous bins combined. The firing threshold was defined as the first point with significant				
758	difference to the previous (baseline) data points, where at least one of the following two bins				
759	was also significant.				
760	To verify that inactivity of a neuron in the first experiment during a monocular stimulation				

phase is due to its intrinsic coding properties and not due to a lack of appropriate behaviour,

the dynamic eye position range for the monocular phases was compared to the firing

threshold during the binocular stimulation. If a neuron did not reach its firing threshold in any

764 monocular phase it was excluded from further analysis (see Supplemental Fig. 2).

765

#### 766 <u>Statistical information:</u>

Statistical testing was performed using MATLAB. Statistical significance level was p<0.05. For</li>
 the comparison of firing thresholds in the experiment to determine the velocity and position
 component, a Kruskal-Wallis test was performed to check for significant differences. Other
 statistical tests conducted are reported in the appropriate sections.

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## 775 **Declarations:**

# 776 **Ethics approval:**

All animal procedures conformed to the institutional guidelines of the University of Freiburg,

778 University of Tübingen and local governments (Regierungspräsidium Freiburg,

779 Regierungspräsidium Tübingen).

780

#### 781 **Data/Material availability:**

782 Data and analysis algorithms (Matlab code) will be deposited in a public repository upon783 acceptance of the manuscript.

784

# 785 Competing interests:

All authors declare that they have no competing interests.

787

# 788 **Funding:**

789 This work was funded by the Deutsche Forschungsgemeinschaft (DFG) grants EXC307 (CIN –

790 Werner Reichardt Centre for Integrative Neuroscience) and INST 37/967-1 FUGG, and the

Juniorprofessor programme grant from the Ministry of Science, Research, and the Arts of the

- 792 State of Baden-Württemberg (MWK). The funders had no role in the design, data collection,
- analysis, and interpretation of data and in the writing of the manuscript.

794

## 795 Author contributions:

C.B. and C.L. recorded the data. C.B. analysed the data. C.B., C.L. and A.B.A. wrote the

797 manuscript. A.B.A. conceived and supervised the project and secured funding.

# 798 Acknowledgements:

799	We would like to thank Wolfgang Drie	ver. Emre Aksav. I	Michael B. Orge	r. Christian Machens
				,

- and Claudia Feierstein for helpful discussions on the project. Sebastian Reinig, Kun Wang,
- 801 Konstantin F. Willeke and all lab members of the Arrenberg lab for discussion of the project.
- 802 Bastian Hablitzel for the mapping of the abducens region in the HGj4a line. Rebecca Meier,
- 803 Maximilian Wandl, Sabine Götter for excellent fish care. We would like to thank Fenja Gawlas
- and Philipp Rustler for help with generating transgenic zebrafish lines.
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# 1030 Additional files:

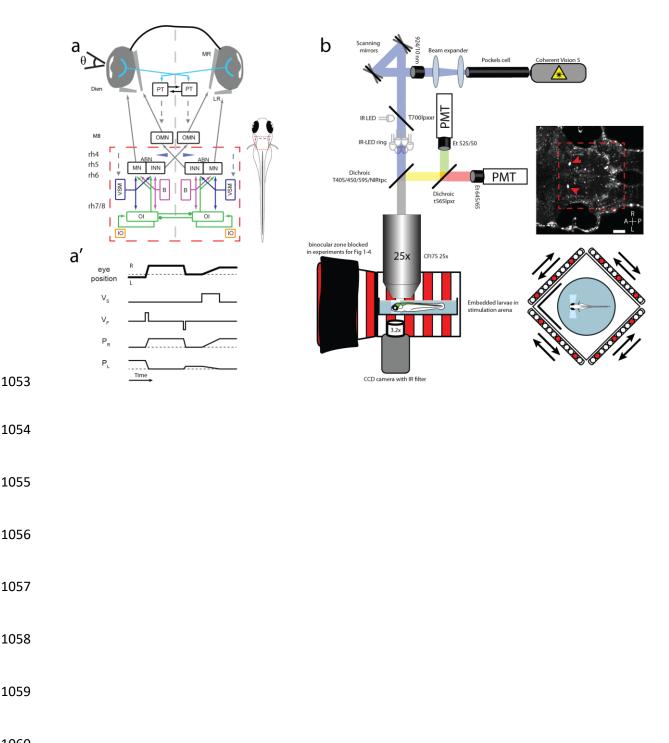
#### 1031 Additional file 1:

- 1032 Movie1.avi: This movie shows a z-stack of a Tg(ubi:nls-GCaMP6f)m1300 larvae at 5 dpf
- imaged under the above mentioned setup (except using a x20/1.0 Zeiss objective) resulting
- in an imaged area of 450.56 x 450.56 μm in x and y with 0.88 μm per slice in z. The movie is
- 1035 contrast enhanced and imaged with increased laser power (roughly 33 mW after the
- 1036 objective) to highlight GCaMP6f expression (same fish as in Fig. 1b).

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# 1051 Figures:

#### 1052 Figure 1: Setup & Circuit overview



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#### 1062 Figure 1: Setup & Circuit overview

1063 a: Circuit schematic for horizontal eve movements. Red dashed rectangle represents imaged 1064 brain area, blue cones show location of Mauthner cells. ABN: abducens nucleus; B: burst neurons; Dien: diencephalon; INN: internuclear neurons; IO: inferior olive; LR: lateral rectus; 1065 1066 MB: midbrain; MN: moto neurons; MR: medial rectus; OMN: nucleus oculomotorius; OI: oculomotor integrator; PT: pretectum; rh 4-8: rhombomeres 4-8; VSM: velocity storage 1067 mechanism;  $\Theta$ : eye position. Dashed arrows indicate direct or indirect inputs from upstream 1068 1069 visual brain areas. a': Simplified schematic response profiles for hindbrain oculomotor 1070 neurons during eye position changes. Dashed line represents an eye position or velocity of 0. L: left  $P_{L/R}$ : Position coding neurons left/right, note that  $P_L$  and  $P_R$  have different firing 1071 thresholds; R: right;  $V_F$ : fast (burst) velocity neurons;  $V_S$ : slow velocity neurons. **b**: Schematic 1072 1073 of microscopy setup. Agarose-embedded zebrafish larvae were visually stimulated, while eye 1074 movements were recorded from below and cellular calcium signals were recorded from 1075 above via a two-photon microscope. Setup not drawn to scale, binocular zone excluded for experiment with monocular stimulation only, scale bar 50 µm, red dashed rectangle 1076 represents imaged brain area, red arrows show GCaMP expression in the nuclei of the 1077 1078 Mauthner cells, which served as a landmark (blue cones in a and in cell maps). A: anterior; L: 1079 left; P: posterior; PMT: photomultiplier tubes R: right.

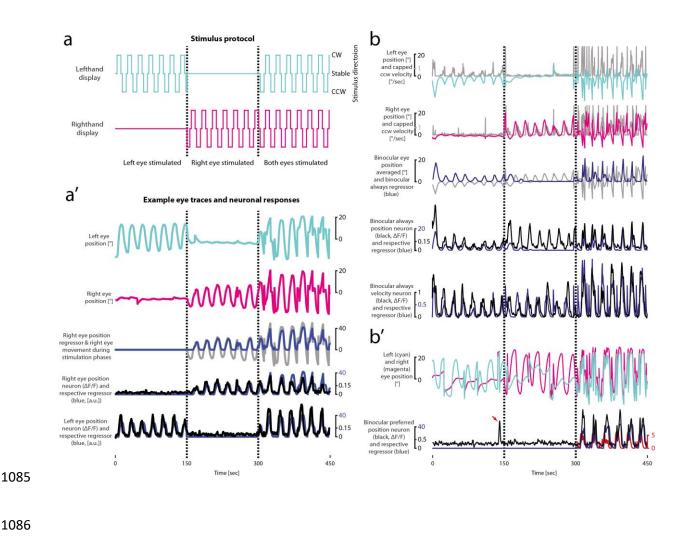
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#### Figure 2: Experimental strategy to assess binocular coordination





#### 1093 Figure 2: Experimental strategy to assess binocular coordination

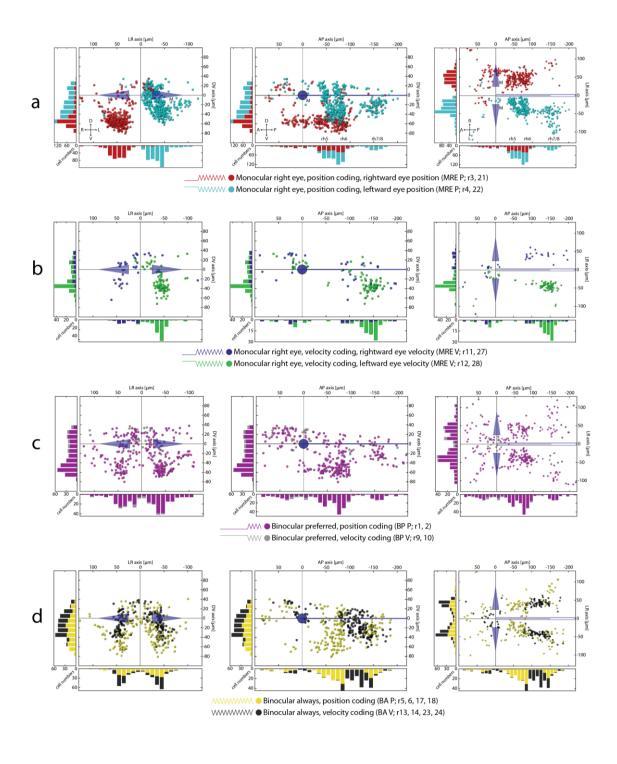
1094 a: Stimulus protocol for data shown in a'. Lines indicate direction in which the stimulus is moving. Dashed lines separate stimulus phases. a': Example eye traces (right eye: magenta, 1095 1096 left eye: cyan) and corresponding neuronal calcium responses (black, ΔF/F) with monocular 1097 coding. The respective highest scoring regressor [Monocular right eye, rightward eye position 1098 (r3); monocular left eye, rightward eye position (r7)] is shown in blue. The grey line shows right eye position from which r3 was derived. b: Example calcium responses of binocular 1099 1100 neurons. Left (cyan) and right (magenta) eye traces with capped counter-clockwise eye 1101 velocity (grey, upper two plots) and averaged eye position (grey, third plot from the top) of 1102 which regressors r14 (binocular always leftward velocity) and r18 (binocular always leftward 1103 position) were derived. Black lines show  $\Delta F/F$  for a binocular always (BA) position (P) and a BA velocity (V) neuron with the corresponding highest scoring regressor in blue. Note that the 1104 1105 eye position for the right eye was mostly shifted towards the right side which resulted in almost no activity for R18 in the middle phase, although the regressor still classified the 1106 neurons correctly. **b**': Example binocular preferred (BP) position neuron with respective eve 1107 trace; note the binocular event during the left eye stimulation and the corresponding activity 1108 1109 (red arrow). The blue trace shows the respective regressor (binocular preferred, rightward 1110 position, r1), the red trace the corresponding velocity regressor (binocular preferred, 1111 rightward velocity, r9).

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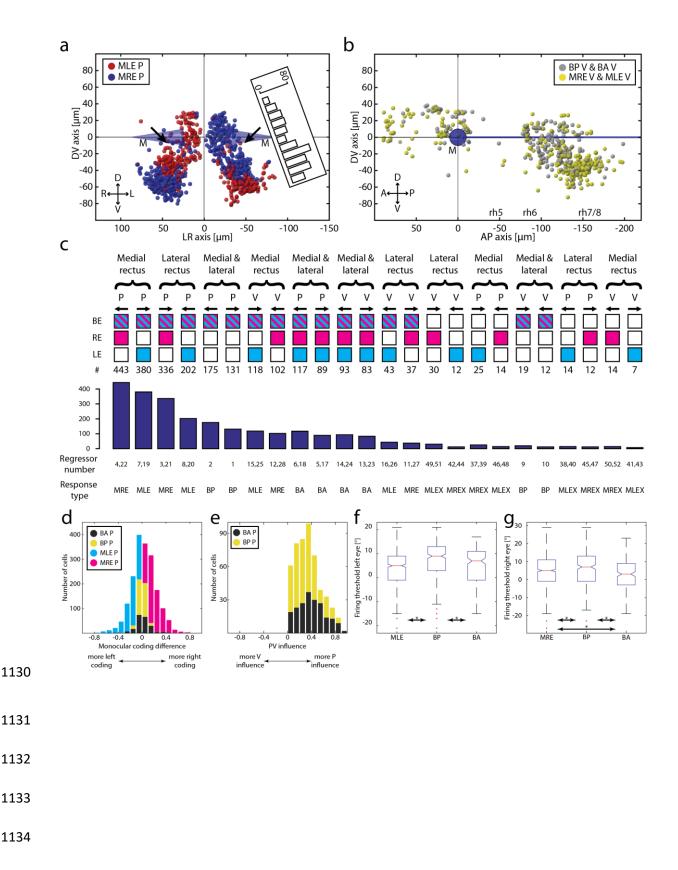
#### 1115 Figure 3: Monocular and binocular cell maps



### 1121 Figure 3: Monocular and binocular cell maps

- 1122 a-d: Transversal, sagittal and dorsal views for MRE and binocular neurons in the hindbrain
- 1123 (see Suppl. Fig. 3a-b for mirror-symmetric MLE neurons). A: anterior; BA: binocular always;
- BP: binocular preferred; D: dorsal; L: left; M: Mauthner cells; MRE: monocular right eye; P:
- 1125 position/posterior; R: right; r: regressor; rh 5-8: rhombomeres 5-8; V: ventral/velocity; each
- 1126 coloured ball represents one neuron identified in one fish.
- 1127

#### 1129 Figure 4: Monocular/binocular synopsis



#### 1136 Figure 4: Monocular/binocular synopsis

1137 a: Transversal projection of monocular coding neurons within rh5/6 (ABN). D: dorsal; L: left; 1138 M: Mauthner cells; MLE: monocular left eye; MRE: monocular right eye; P: position; R: right; 1139 V: ventral. Black arrows indicate position of a faint gap between the ventral and dorsal 1140 neurons. Inset shows the numbers of neurons for the left hemisphere along the D-V axis rotated by 20°. **b**: Monocular and binocular velocity encoding neurons. A: anterior; BA: 1141 binocular always; BP: binocular preferred; P: posterior; rh 5-8: rhombomere 5-8; c: Number 1142 1143 of neurons found for each response type sorted pairwise according to the affected muscle(s). 1144 BA: binocular always; BP: binocular preferred; MLE: monocular left eye; MLEX: monocular left eye exclusive; MRE: monocular right eye; MREX: monocular right eye exclusive P: position; V: 1145 velocity; **d**: Monocular coding differences for all four main response types for position coding 1146 1147 neurons. Index running from -1 (exclusively coding for left eye) to +1 (right eye); e: PV 1148 influence for BA P and BP P neurons. Index running from -1 (exclusive velocity influence) to +1 (exclusive position influence); **f-g:** Left and right eye firing thresholds acquired during the 1149 1150 firing threshold analysis pooled in ON direction. 1151

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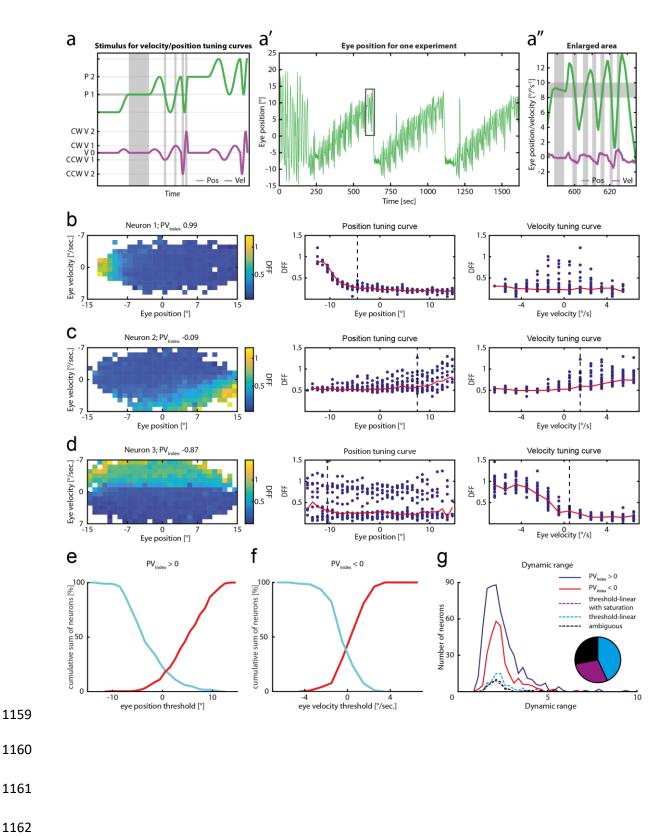
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#### Figure 5: Neuronal tuning for eye velocity and position

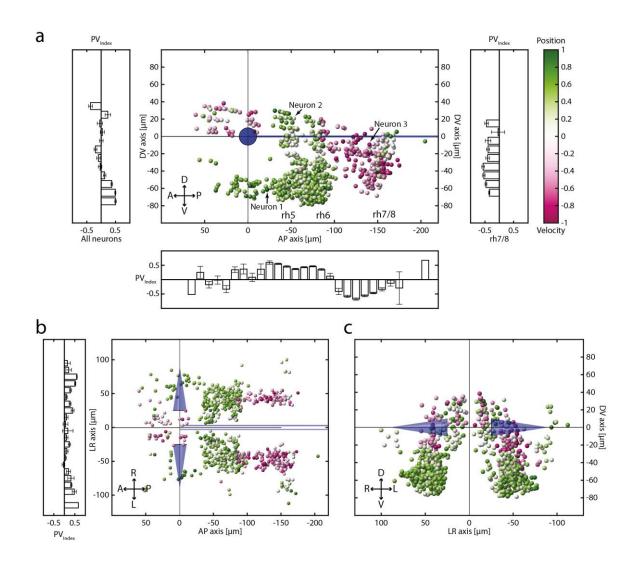


#### 1164 Figure 5: Neuronal tuning for eye velocity and position

1165 a: Schematic of the closed loop velocity/position stimulus for highlighted eve position (P1) at 1166 different slow-phase eye velocities (CCW V2, CCW V1, V0, CW V1, CW V2). Only two velocity steps are depicted for illustration purposes. Grey shaded rectangles show one eye position 1167 bin and different velocities for that bin. CCW: counter-clockwise; CW: clockwise; P: position; 1168 V: velocity a': Example binocular eye trace for one recording. a'': Highlighted area from a'. 1169 Grey boxes as in a. **b-d**: Left panel: Tuning curves showing DFF colour coded for averaged eye 1170 1171 position-velocity bins. Middle panel: Position tuning curve. Red line shows averaged DFF 1172 between  $\pm 0.5$  °/sec eye velocity, blue dots for every other eye velocity bin (as in left panel). A black dashed line shows the firing threshold, if identified. Right panel: same as for the 1173 middle panel, but for eye velocity. Red line shows averaged DFF between ± 2° eye position. e: 1174 1175 Cumulative position threshold plot for position coding neurons ( $PV_{index} > 0$ ) pooled in ON 1176 direction to the right (red, n=250) and left (cyan, n=283). f: Cumulative velocity threshold plot for velocity coding neurons (PV<sub>Index</sub> < 0) pooled in ON direction to the right (red, n=104) and 1177 left (cyan, n=175). g: Dynamic range of fluorescence for position and velocity coding neurons 1178  $(PV_{Index} > 0, PV_{Index} < 0$  respectively) and for neuron with a very strong velocity coding  $(PV_{Index} > 0, PV_{Index} < 0)$ 1179 < -0.5, dashed lines) separated by their response profile. Pie chart showing the relative 1180 1181 numbers for strong velocity coding neurons (w/ saturation: 29 % (40/139), w/o saturation: 43% (60/139), ambiguous: 28 % (39/139)). 1182

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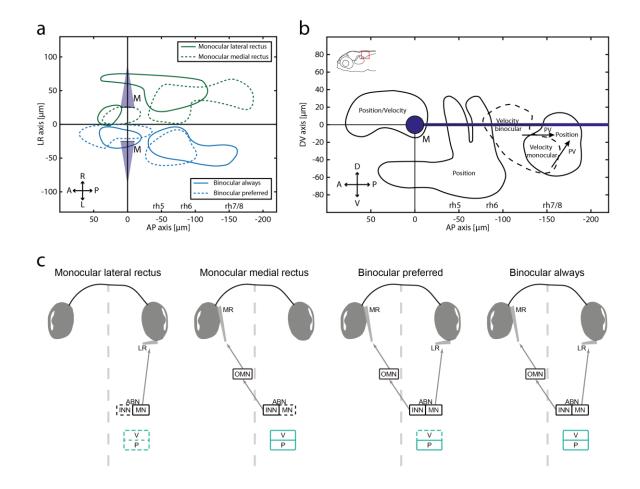
# 1188 Figure 6: PV<sub>Index</sub> distribution and spatial location of identified neurons



1198	Figure 6: PV <sub>Index</sub> distribution and spatial location of identified neurons
1199	a-c: Sagittal (a), dorsal (b) and transversal (e) anatomical views of eye-correlated neurons
1200	color-coded for the $PV_{Index}$ . Histograms show the anatomical distribution of neurons along the
1201	appropriate axis for either all neurons or exclusively for rh7/8. Blue cones: Mauthner cells,
1202	blue line: MLF; A: anterior, D: dorsal; P: posterior; V: ventral; Error bars are SEM.
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#### 1216 Figure 7: Summary for binocular coordination and PV encoding in the larval zebrafish

### 1217 <u>hindbrain</u>



# 1226 Figure 7: Summary for binocular coordination and PV encoding in the larval zebrafish

## 1227 <u>hindbrain</u>

a: Anatomical separation of monocular and binocular neurons in the dorsal view. For illustrative purposes, all monocular domains are depicted in the right hemisphere, and binocular domains in the left hemisphere (no difference across hemispheres was identified). A: anterior; L: left; M: Mauthner cells; P: posterior; R: right; rh5-8: rhombomere 5-8. b: Distinct clusters of eye movement coding neurons in the hindbrain (side view). Arrows indicating position-velocity shift in the OI. D: dorsal; V: ventral. c: Schematic illustrating each response type. Note the absence of slow-phase velocity neurons with preferred binocular (BP) encoding and the lack of monocular neurons for the temporal half of the ipsilateral eye outside of the nucleus abducens. Dashed lines represent "missing" neuronal clusters, i.e. only a small numbers of neurons were found for the respective eye movements.

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# 1266 Supplemental information

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1268	Relating to the manuscript "Recruitment orders underlying binocular coordination of eye
1269	position and velocity in the larval zebrafish hindbrain" by
1270	
1271	Christian Brysch, Claire Leyden and Aristides B. Arrenberg
1272	
1273	
1274	<u>Contains:</u>
1275	<ul> <li>Supplemental material and methods (3 equations)</li> </ul>
1276	Chemicals and Solutions (1 table)
1277	• Supplemental figures (7)
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### 1286 Supplemental Material & Methods:

#### 1287 <u>Exclusion of recordings with too much yoking:</u>

For each eye the velocity was calculated as the difference of eye position at successive time points. The eye velocity was capped at 8 degrees/sec – to prevent artefacts from saccades – and smoothed (Eq. 1). We calculated a "yoking index" (YI) according to the following equation using sums across time series data points from a given recording:

1292

$$YI = \frac{\sum abs(Velocity_{ON}) - \sum abs(Velocity_{OFF})}{\sum abs(Velocity_{ON}) + \sum abs(Velocity_{OFF})}$$
(3)

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1294 The YI was calculated for each monocular phase and only recordings where both values were 1295 bigger than 0.5 were used in the analysis. The "ON" eye was defined as the stimulated eye 1296 (Supplemental Fig. 1b).

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1298 *Monocular coding differences (binocular coordination experiment):* 

1299 For each major group of position coding neurons the correlation coefficient of the highest

1300 scoring left and right eye monocular regressor was chosen and the difference in monocular

1301 coding was calculated in the following way:

$$Monocular \ coding \ difference = \frac{Corr_{left} - Corr_{right}}{Corr_{left} + Corr_{right}} \tag{4}$$

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#### 1303 <u>PV influence:</u>

For each BA and BP coding neuron the velocity influence was calculated by choosing thecorrelation coefficient of the appropriate velocity regressor depending on the highest scoring

1306 regressor used to identify this neuron (i.e. if the highest scoring regressor was r2 it would be

1307 compared to r10) according to:

$$PV_{Influence} = \frac{Corr_{pos} - Corr_{vel}}{Corr_{pos} + Corr_{vel}}$$
(5)

1308 If the appropriate velocity coefficient was negative, it was set to 0.

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# 1311 **Chemicals and solutions:**

## 1312 <u>Table 2: Chemicals</u>

Chemical	Supplier:
NaCl	AppliChem, A3597
KCI	Carl Roth, 6781.1
CaCl	AppliChem, A1873
MgSO4	Merck, 1.05886.05000
Methylene blue	AppliChem, A4084
Agarose	Biozym, 850080

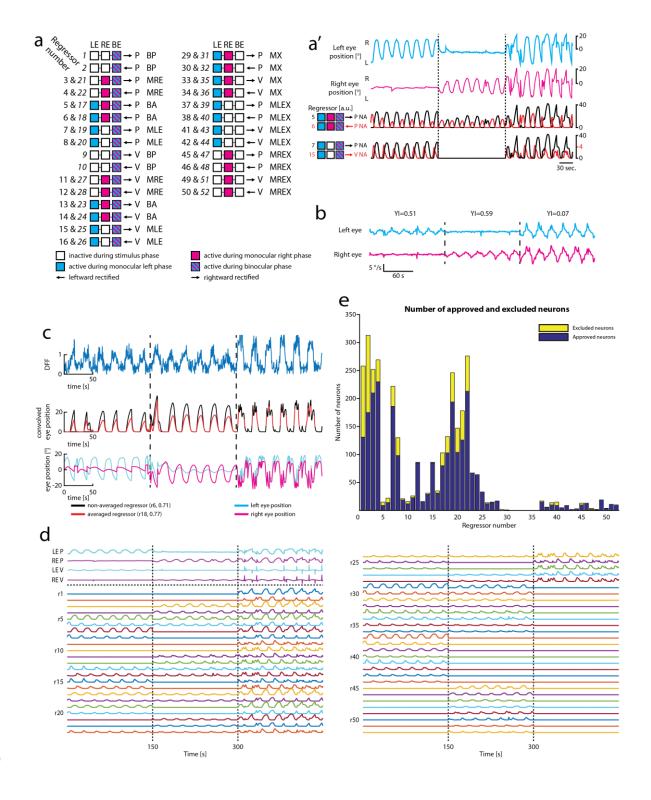
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1314 E3: NaCl (5 mM), KCl (0.17 mM), CaCl (0.33 mM), MgSo<sub>4</sub> (0.33 mM) with 0.01 % methylene

1315 blue.

# 1317 Supplemental Figures:

#### 1318 Supp. Figure 1: Methods for monocular/binocular analysis



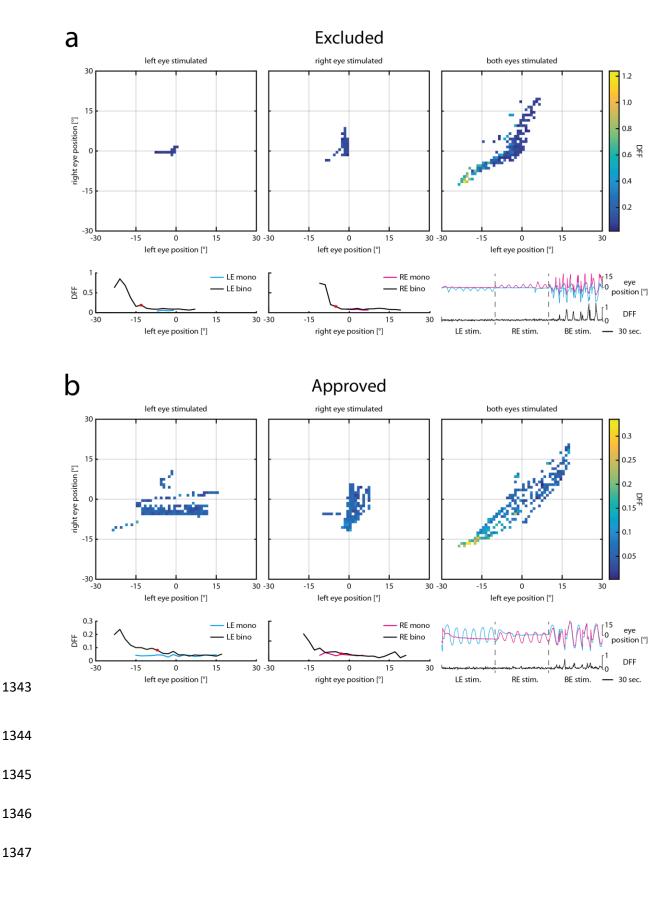
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#### 1321 Supp. Figure 1: Methods for monocular/binocular analysis

1322 a: Overview of regressors used to classify response types. Each set of three squares 1323 (connected by a black line) corresponds to one (or two) types of regressors, see colour legend. Regressors with italic numbers correspond to averaged regressors; BA: binocular always; BE: 1324 1325 both eyes; BP: binocular preferred; LE: left eye; MX: monocular exclusive; MLE: monocular left eye; MLEX: monocular left eye exclusive; MRE: monocular right eye; MREX: monocular 1326 right eye exclusive; P: position; RE: right eye; V: velocity; a': Example regressors and 1327 respective eye traces. NA: non-averaged (see Methods); P: position; V: velocity; eye traces 1328 1329 same as in figure 1c-c'; b: Example eye traces for yoking index exclusion. YI: yoking index; c: Example binocular always (BA) neuron and the highest scoring regressor r6 (non-averaged) 1330 with the corresponding averaged regressor (r18) and eye traces they are based upon. **d:** All 1331 1332 derived regressors from recording shown in figure 1c-c'. LE: left eye; P: position; RE: right eye; 1333 V: velocity; r: regressor. e: Overview of all approved and excluded neurons for each regressor based on the firing threshold analysis. 1334

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#### 1342 Supp. Figure 2: Firing threshold analysis



#### 1348 Supp. Figure 2: Firing threshold analysis

1349 Tuning curves during the monocular and binocular stimulus phases for one neuron excluded 1350 from further analysis (a) and one neuron included in further analysis (b). a: The upper row shows the neural activity ( $\Delta F/F$ ) colour coded during the monocular left eye (left plot), right 1351 1352 eye (middle plot) and binocular (right plot) stimulus phases for individual eye position bins. 1353 Monocular tuning curves (cyan left eye, magenta right eye) were plotted for the respective monocular stimulus phase and the binocular stimulus phase (black). Only bins with at least 1354 three individual data points were used. Red dot shows firing threshold. For this neuron, the 1355 1356 eye position never explored the eye position threshold during the monocular stimulus phases, it was thus excluded from further analysis. In the lower right the corresponding eye positions 1357 and neural activity ( $\Delta F/F$ ) are plotted versus time. **b**: Tuning curves and eye positions for one 1358 1359 threshold approved neuron. Note that for this neuron, the monocular tuning curves covered 1360 the eye position threshold (red dot). 1361 1362

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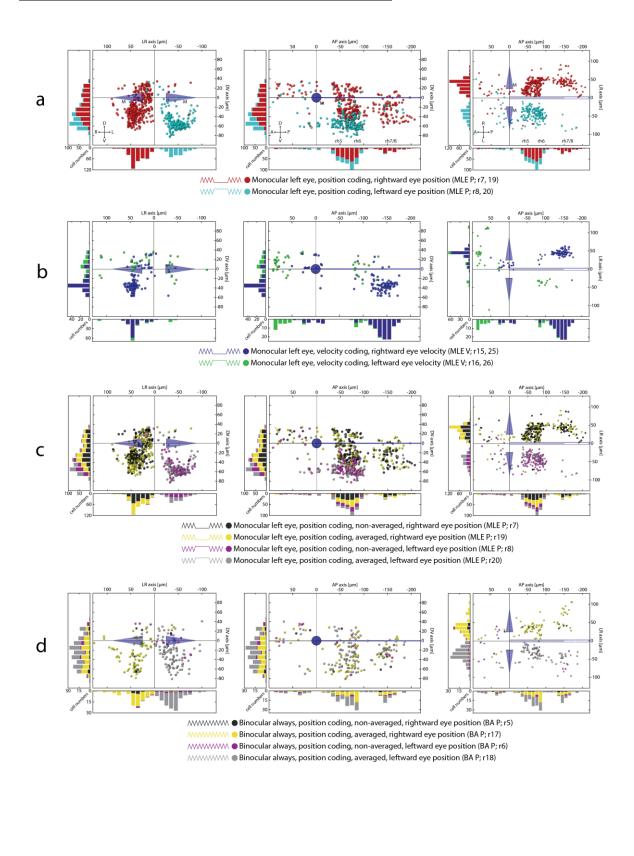
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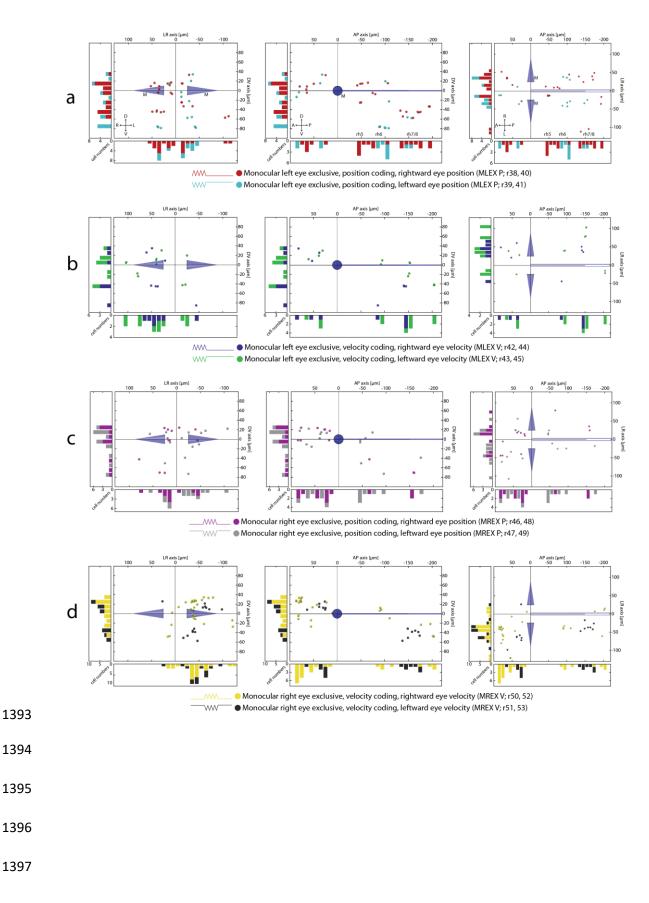
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#### 1369 Supp. Figure 3: Additional monocular/binocular cell maps



1373	Supp. Figure 3: Additional monocular/binocular cell maps
1374	a-d: Transversal, sagittal and dorsal views for MLE and BA neurons in the hindbrain. A:
1375	anterior; BA: binocular always; D: dorsal; L: left; M: Mauthner cells; MLE: monocular left eye;
1376	P: position/posterior; R: right; r: regressor; rh 5-8: rhombomeres 5-8; V: ventral/velocity;
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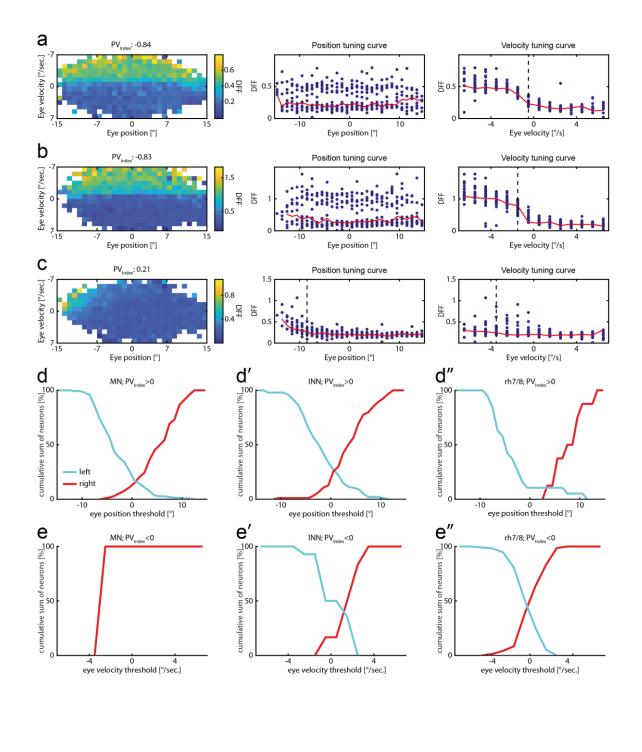
#### 1392 Supp. Figure 4: Cell maps for monocular exclusive neurons



# 1398 Supp. Figure 4: Cell maps for monocular exclusive neurons

1399	a-d: Transversal, sagittal and dorsal views for MLEX and MREX neurons. A: anterior; D: dorsal;
1400	L: left; M: Mauthner cells; MLEX: monocular left eye exclusive; MREX: monocular right eye
1401	exclusive; P: position/posterior; R: right; r: regressor; rh 5-8: rhombomeres 5-8; V:
1402	ventral/velocity;
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#### 1417 Supp. Figure 5: Additional tuning curves and threshold analysis

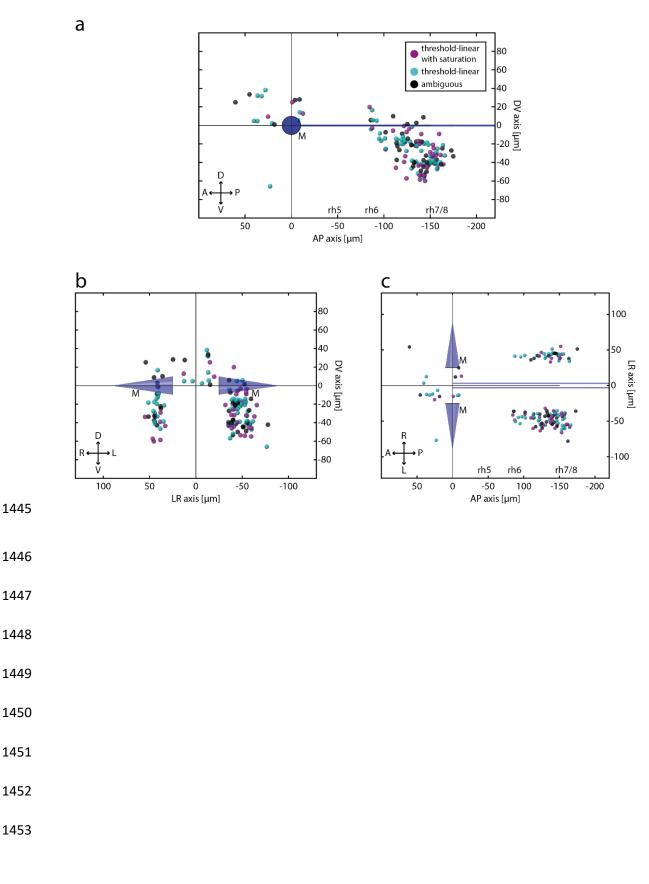




#### 1424 Supp. Figure 5: Additional tuning curves and threshold analysis

1425	Additional tuning curves and firing thresholds for different neuron populations. a-c:
1426	Additional tuning curve plot same as in Fig. 4. d-d": Cumulative position threshold plots for
1427	position coding neurons ( $PV_{Index} > 0$ ) pooled in ON for motoneurons (d, left: 147, right: 127),
1428	internuclear neurons (d', left: 95, right: 94, both based on their anatomical location) and the
1429	caudal hindbrain (d", left: 19, right: 8). e-e": Cumulative velocity threshold plots for velocity
1430	coding neurons (PV <sub>Index</sub> < 0) pooled in ON for motoneurons (e, left: 0, right: 1), internuclear
1431	neurons (e': left: 14, right: 6) and the caudal hindbrain (e'': left: 113, right: 71).
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# 1444 Supp. Figure 6: Different response profiles for velocity neurons

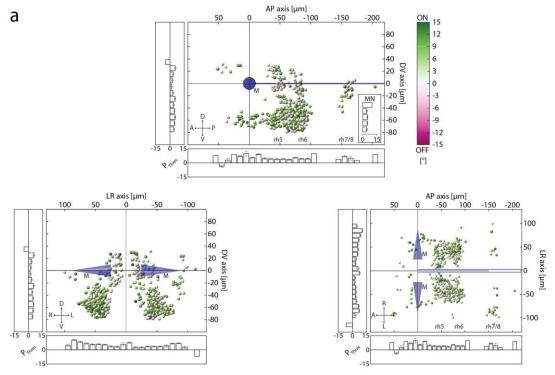


#### 1454 Supp. Figure 6: Different response profiles for velocity neurons

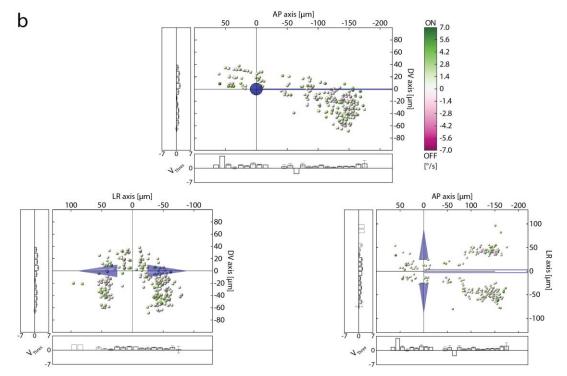
1455	Velocity neurons	with different	response	profiles s	show no	spatial	clustering.	a-c: Sagittal,
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- 1456 transversal and dorsal view of threshold-linear (n=60), threshold-linear with saturation (n=40)
- and ambiguous (n=39) neurons (PV<sub>Index</sub> < -0.5) color-coded according to their response type.
- 1458 A: anterior; D: dorsal; L: left; M: Mauthner cells P: posterior; R: right; rh5-8: rhombomeres 5-
- 1459 8; V: ventral.

#### 1473 Supp. Figure 7: Position and velocity thresholds



Position thresholds ( $P_{Thres}$ ) for all position encoding neurons ( $PV_{Index} > 0$ ; n=533) pooled in ON direction



Velocity thresholds ( $V_{Thres}$ ) for all velocity encoding neurons ( $PV_{index} < 0$ ; n=279) pooled in ON direction

# 1475 Supp. Figure 7: Position and velocity thresholds

1476	Transversal, sagittal and dorsal views of position and velocity coding neurons colour-coded
1477	for their thresholds. <b>a</b> : Position thresholds (P <sub>Thres</sub> ) colour-coded for all position coding neurons
1478	( $PV_{Index} > 0$ ) with an identified firing threshold pooled in ON direction (n=533). Inset shows
1479	thresholds for motoneurons based on their anatomical location (no statistical significance was
1480	observed: Kruskal-Wallis p=0.22; n=2, 41, 98, 89, 43) b: Velocity threshold (V <sub>Thres</sub> ) colour-
1481	coded for all velocity coding neurons ( $PV_{Index} < 0$ ) with an identified firing threshold pooled in
1482	ON direction (n=279).