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4	The dynamic emergence of musical pitch structure in human cortex
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24 Abstract:

Tonal music the world over is characterized by a hierarchical structuring of pitch, whereby 25 26 certain tones appear stable and others unstable within their musical context. Despite its 27 prevalence, the cortical mechanisms supporting such a percept remain poorly understood. The current study probed the neural processing dynamics underlying the representation of 28 29 pitch in Western Tonal Music. Listeners were presented with tones comprising all twelve 30 pitch-classes embedded within a musical context whilst having their 31 magnetoencephalographic (MEG) activity recorded. Using multivariate pattern analysis 32 (MVPA), decoders attempted to classify the identity of tones from their corresponding MEG 33 activity at each peristimulus time sample, providing a dynamic measure of their cortical 34 dissimilarity. Time-evolving dissimilarities between tones were then compared with the 35 predictions of several acoustic and perceptual models. Following tone onset, we observed a 36 temporal evolution in the brain's representation. Dissimilarities between tones initially 37 reflected their fundamental frequency separation, but beyond 200 ms reflected their status 38 within the *tonal hierarchy* of perceived stability. Furthermore, when the dissimilarities 39 corresponding to this latter period were transposed into different keys, cortical relations between keys correlated with the well-known circle of fifths. Convergent with fundamental 40 principles of music-theory and perception, current results detail the dynamics with which the 41 42 complex perceptual structure of Western tonal music emerges in human cortex within the 43 timescale of an individual tone. 44 45 46 47

49 Significance statement:

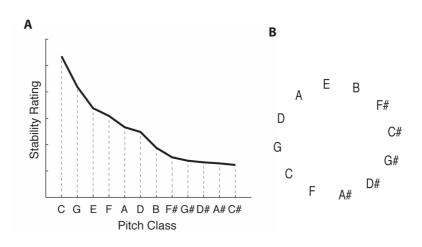
50	In music, pitch is organized along a hierarchy of perceived stability. Applying stimulus
51	decoding techniques to the Magnetoencephalographic activity of subjects during music-
52	listening, we examined the structure of this hierarchy in cortex and the dynamics with which
53	it emerges at the timescale of an individual tone. Following its onset, we observed a temporal
54	evolution in the brain's representation of a tone. Activity initially reflected its pitch-value
55	(fundamental frequency) before reflecting its status within the tonal hierarchy of perceived
56	stability. 'Transposing' this later period of activity into different musical keys, we found that
57	inter-key distances reflected the well-known circle of fifths. Our results provide a link
58	between the complex perceptual structure of tonal music and its dynamic emergence in
59	cortex.
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74 Introduction

75 In musical systems throughout the world, pitch is organized hierarchically (1). Depending on

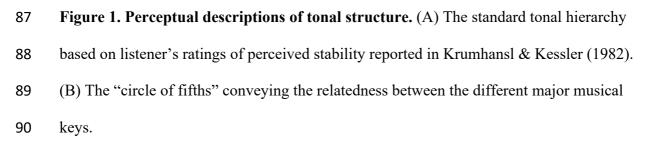
76 the prevailing key or tonality of a musical passage, certain pitch-classes occur more

- 77 frequently and occupy positions of melodic, harmonic and rhythmic prominence (2).
- 78 Perception mirrors this compositional hierarchy, whereby those privileged pitch-classes also
- have greater *stability* (3, 4). For example, within the Western key of C major, the first scale
- 80 degree (C) is maximally stable and therefore heads the hierarchy. This is followed by the fifth
- 81 and third scale degrees (G and E respectively), the other scale tones (D, F, G, A, B), and
- 82 finally the non-scale or "out-of-key" tones (C#, D#, F#, G#, A#). We refer to this collective
- 83 structure as the *standard tonal hierarchy* (STH; figure 1A).
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92 Despite functioning as the principle organizing schema of Western Tonal Music, the neural

93 substrates supporting the STH remain unknown. After core auditory areas extract basic

94 frequency information from an acoustic signal, a representation of complex pitch is thought to emerge in lateral auditory regions (5-9). How does this isolated sensory representation then 95 96 acquire the perceived attributes of musical pitch? The surrounding musical context must be 97 integrated, and cortical populations reflecting a prior knowledge of Western tonal structure must be recruited. Both lesion and neuroimaging studies have identified regions implicated in 98 the processing of both melodic (10) and harmonic (11-13) structure, while 99 100 electrophysiological research has identified cortical response components sensitive to the 101 hierarchical status of evoking tones (14-15). More recently, Sankaran et al. (2018) (16) 102 showed that, independent from acoustics, the tonal *class* of pitches can be decoded from their 103 multivariate patterns of Magnetoencephalographic (MEG) activity, suggesting that the perceptual structure of musical pitch may be directly recoverable from cortical activity. 104 105 Despite these advances, empirical work is yet to map the neural representational space of 106 musical pitch and explicitly test the predictions of specific perceptual and music-theoretic 107 models. The current study therefore evaluated two major questions: Firstly, do cortical populations encode musical pitch in a manner that precipitates the organization of the STH? 108 109 Secondly, what are the temporal dynamics with which afferent sensory representations of 110 pitch interface with high-level tonal-schematic ones?

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To probe these questions, we recorded the MEG activity of subjects listening to each pitchclass presented within a tonal musical context. We used Multivariate Pattern Analysis (MVPA) (17) to decode the identity of tones from their corresponding MEG activity. Within this framework, the accuracy with which classifiers can discriminate between the spatiotemporal response patterns elicited by two different tones provides an intuitive measure of their dissimilarity in cortex. As MEG responses were sufficiently time-resolved, classification was applied using a sliding time window, enabling us to track the temporal

119 dynamics of the neural distinctions between tones. Finally, comparing the time-varying MEG

120 dissimilarities with the predictions of relevant acoustic and perceptual models of pitch, we

121 evaluated how the evolving cortical structure between tones relates to stimulus-driven

122 features and the perceptual organization of the STH.

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In addition to examining the brain's representation of pitch within one key, we also measured 124 125 the relationship between different major keys in cortex. This was motivated by the musical practice of modulation, in which a passage shifts from one key to another. In music theory, 126 127 inter-key distances are described by the *circle of fifths* (figure 1B). In this arrangement, keys 128 separated by intervals of a fifth are closest, and the pattern of relatedness folds back on itself to form a closed circle. Perceptual research has shown that these key-relations emerge when 129 130 correlating the STH of different keys with one another (4), suggesting that the cognitive basis 131 of tonality resides in the "scaffold" of individual pitch relationships rather than the general 132 accumulation of information across a tonal passage. While prior research has investigated key-relationships using fMRI (18), the relatively poor temporal resolution prohibits an 133 134 understanding of the neural mechanisms underlying the emergence of tonal structure at the timescale of an individual tone. We therefore derived a neural representation of key-distances 135 136 using the measured MEG distinctions between tones. Remarkably, the extent to which two keys were related in cortex was predicted by the circle of fifths. Thus, convergent with 137 138 fundamental principles in both music-theory and perception, current results provide a 139 neuroscientific conceptualization of how complex tonal structure emerges from individual pitch-relationships within music. 140

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142 **Results and Discussion**

Results are derived from MEG recordings during the presentation of twelve different "probe-143 tones" that spanned all pitch-classes within an octave range following a C major context (see 144 145 methods). Discriminant classifiers attempted to decode the MEG activity of two different tones at each time-point in the neural epoch (from -100 ms to 1000 ms relative to onset), and 146 the resulting curve of time-varying accuracy provided a dynamic estimate of the dissimilarity 147 148 in their neuronal population codes. Applying this classification procedure to every pairwise 149 combination of the twelve different tones, we characterized the dynamic representational 150 structure of musical pitch in cortex.

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152 Representational structure of musical pitch in cortex

To examine the dynamics of stimulus-specific information in cortex, we first assessed the average decoding performance when classifying all pairwise combinations of tones (figure 2A). As expected, average accuracy was at chance (50%) prior to the onset of tones (t=0) as stimulus-related information was yet to activate cortex. Following onset, neural distinctions between tones first emerged at 100 ms. Distinctions were maximal at 250 ms and remained above chance for the full extent of the neural epoch.

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160 Next, we studied the dissimilarity between specific tones whose acoustic or perceptual 161 properties generated explicit predictions regarding their representational distance. Firstly, as 162 tones acoustically differed from one another, we reasoned that their distinctions in cortex 163 may be commensurate with their fundamental frequency (f_0) separation, which we term *pitch*height (PH). Decoding performance was therefore examined for pairwise combinations of 164 165 tones grouped based on whether their PH difference was small (1–4 semitones), medium (5–7 semitones), or large (8–11 semitones). A period from approximately 100 to 250 ms was 166 found in which the above hypothesis held true (figure 2B). For example, cortical distinctions 167

between tones that had large PH differences (blue curve) significantly exceeded those 168 between tones that had small PH separation (red curve). Secondly, in addition to acoustic 169 170 differences, tones differed in their perceived stability given the preceding musical context. We therefore hypothesized that distinctions in their cortical encoding may honor their 171 perceptual differences, embodied by the Standard Tonal Hierarchy (STH) of stability. If so, 172 MEG decoding performance would be greatest for tones located at opposite ends of the 173 174 hierarchy, and poorest for tones that are hierarchically equal. In general, results confirmed this hypothesis (figure 2C). MEG responses to the most stable tone [C] were highly distinct 175 176 from those of the unstable tones [F#, G#, D#, A#, C#] (green curve), but less discriminable 177 from those of the second and third most stable tones [G and E respectively] (orange curve). Additionally, classifiers performed poorly when attempting to distinguish the neural activity 178 179 of unstable tones from one another (purple curve). These results suggest that the extent to which the cortical activity elicited by two tones differ corresponds to the difference in their 180 position within the STH. Unlike the earlier neural distinctions based on pitch-height, the 181 correspondence between decoding accuracy and hierarchical distance only emerged 182 183 approximately 200 ms after onset and persisted throughout the duration of the neural epoch. 184

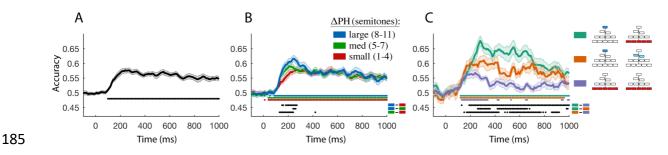


Figure 2. Temporal decoding of tones from evoked MEG responses. The time axis in all
plots are aligned to onset of tones. (A) Average classification accuracy for decoding all
pairwise combinations of the twelve tones. (B) Average classification accuracy when
decoding tone-pairs grouped based on their pitch-height separation: large (8-11 semitones;

190 blue), medium (5-7 semitones; green) and small (1-4 semitones; red). (C) Classification of tone-pairs grouped based on their difference in the hierarchy of perceived stability: large 191 difference (green), medium difference (orange), and little-to-no difference (purple). Colored 192 193 boxes in the schematic legend specify the hierarchical position of tones being decoded for 194 each curve, with blue and red boxes indicating stable and unstable tones respectively. Results 195 in plots B-C are averaged across all appropriate pairwise combinations of tones. Colored 196 markers underneath curves in B-C indicate timepoints when decoding performance differs significantly from chance levels (p<0.05; Wilcoxon sign-rank tests, FDR corrected). Black 197 198 markers indicate timepoints during which two decoding curves, specified by the bottom-right 199 colored boxes, are significantly different from one another. Shaded regions indicate standard 200 errors across all participants (N=18).

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202 The results of MVPA suggest that early cortical distinctions between tones reflect their absolute pitch (i.e. f_0) differences, while later distinctions reflect the musical pitch structure 203 204 of the STH. We next sought to explicitly test this hypothesis within the framework of 205 representational similarity analysis (RSA) (19). The set of dissimilarities corresponding to 206 all pairwise combinations of tones were indexed in a time-varying *representational* 207 dissimilarity matrix (RDM; figure 3A). For a given subject and timepoint, each cell of the 208 diagonally symmetric RDM indicates the cortical dissimilarity between the tones indexed by the cell's row and column. We found that the RDMs of individual subjects were correlated 209 210 with one another from 100 ms onwards (figure 3B), verifying that the representational structure was consistent across listeners over the same temporal extent in which average 211 212 stimulus-distinctions (in figure 3A) were apparent.

Next, we evaluated the predictive capacity of several models that attempt to explain the 214 observed structure of time-varying cortical RDMs. Each model was coded as a candidate 215 216 RDM, making its predictions about the expected dissimilarities between tones explicit (figure 217 3C). One candidate RDM was based on the Standard Tonal Hierarchy (STH), where distances between tones corresponded to their difference in perceived stability, as reported by 218 219 Krumhansl & Kessler (1982) (4). Another candidate RDM coded for differences in Pitch 220 *Height (PH)* in order to evaluate whether distinctions between tones were driven by their f_0 221 separation. We additionally tested two purely sensory models; one based on the Spectral 222 Distance (SD) between tone-pairs, and another based on the differences in their Spectral 223 Overlap (SO) with the preceding musical context (see methods for details). Each listener's cortical RDM at every time point was compared with the four-different candidate RDMs 224 225 using a rank-order correlation measure, resulting in four curves tracking neural-model 226 correlation across time (figure 3D). Consistent with the earlier findings from MVPA, the PH 227 and STH models significantly explained cortical RDMs in early (100 - 250 ms) and later (190 ms onwards) regions of neural processing respectively. Crucially, both PH and STH 228 229 correlations closely tracked the noise ceiling (20), indicating that these models offered 230 optimal predictive power given the noise levels inherent in the MEG data (see methods). The 231 temporal order of model correlations is consistent with dominant conceptions of melodic 232 processing, which posit the extraction of complex pitch before the integration and analysis of 233 broader tonal-harmonic structure (21). Interestingly, from 190 to 250 ms, PH and STH 234 models were both significantly correlated with cortical RDMs, suggesting an intermediary period during which the brain holds a combined representation of both the tone's f_0 and pitch-235 236 class.

To better visualize the above results, neural-model correlations were averaged into three time 238 bins (figure 3E): the first corresponded to a period before stimulus-specific information was 239 240 present in cortical activity (-100 to 100 ms); the second corresponded to the period during which cortical structure was most strongly correlated with PH differences (100 to 200 ms); 241 and the third corresponded to the remainder of the neural epoch, during which cortical 242 243 structure reflected the STH (200 to 1000 ms). Time-averaged neural RDMs corresponding to 244 each of the three bins are displayed in the top panels of figure 3F-H. To more intuitively visualize their dissimilarity structure, we applied multidimensional scaling (MDS) to each 245 246 RDM, obtaining a 2-dimensional solution in each case (Figure 3F-H; bottom panel). The 247 MDS solution in figure 3G clearly demonstrates the organization of pitch from low to high as the space is traversed from upper-left to lower-right respectively. Similarly, the spatial 248 249 organization of the MDS solution in figure 3H illustrates many key properties of the STH. 250 Traversing the space from right to left reveals the structure of the hierarchy, with the most 251 stable pitch-class (C) situated on the right side, closest to the next most stable classes (G and 252 E) but distant from the cluster of unstable classes (F#, G#, D#, A#, C#) in the lower left 253 corner. Prior behavioral research has underscored the perceptual primacy of this hierarchical arrangement (4). Our findings now provide evidence of its origins in the cortex and reveal the 254 temporal dynamics with which it emerges from the acoustic signal via an intermediate 255 256 representation of pitch-height.

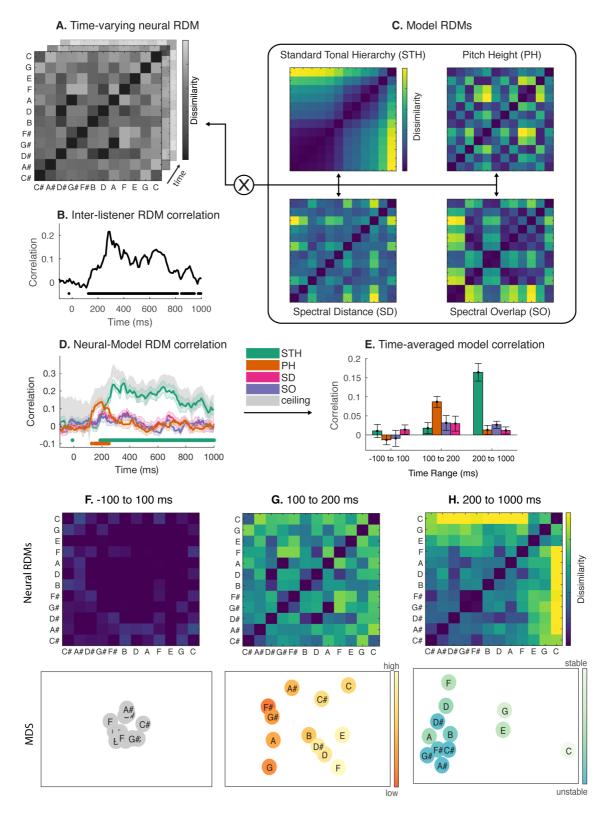




Figure 3. Representational similarity analysis of pitch-class. (A) Neural representational
similarity matrix (RDM) indexing measured cortical dissimilarities between pairs of pitchclasses at each time point in the neural epoch. (B) The mean rank-order correlation between
the RDMs of individual listeners (N=18). Significant time points are indicated underneath

the curve (p<0.05; randomization test, FDR corrected). (C) Four different candidate RDMs 263 based on models that attempt to explain neural dissimilarities. (D) Rank-order correlations 264 265 between each model and neural RDMs at each time point. Shaded regions indicate standard errors across listeners. Significant time points are indicated by colored markers beneath 266 curves (p<0.05; Wilcoxon sign-rank tests, FDR corrected). (E) For visualization purposes, 267 268 neural-model RDM correlations were averaged across three different peristimulus time bins. 269 (F-H) Average neural RDMs (top) and multidimensional scaling solutions (bottom) for the 270 three regions in E. Colormaps indicate pitch-height (low to high) or perceived stability 271 (unstable to stable) in G and H respectively.

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273 Representation of major musical keys in cortex

In tonal music, the perceptual structure that exists between individual pitch-classes is thought to generate the second-order percept of a harmonic center or "key" (22). Logically therefore, we reasoned that two keys should be related in the brain to the extent that they impose a similar neural structure amongst the constituent tones. Adapting the procedure of prior behavioral research (4) to the neural domain, we next used the MEG-based distinctions between tones to derive an empirical measure of inter-key distances, comparing the resulting structure with the *circle of fifths* (figure 1B).

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In order to only capture the cortical processing of tonal-schema in our analysis, neural RDMs
were first averaged across 250–1000 ms; a time during which only the STH model
significantly predicted cortical RDMs. Next, we used MDS to geometrically express the
dissimilarity structure between the twelve tones as points in representational space. An
eleven-dimensional MDS solution was found for each subject's neural RDM, noting that *n*objects will perfectly fit into *n-1* dimensions (23). To transpose the representational structure

between tones (measured in the key of C major) into different keys, the configuration of 288 tones was shifted in MDS-space by the appropriate number of steps entailed by a given 289 290 transposition. For example, to transpose the MDS structure from C major to G major, the 291 point representing the tone 'C' was shifted to that occupied by 'G', the point occupied by 'C#' was shifted to that of 'G#', and the process was repeated for all twelve pitch-classes. 292 293 The overall dissimilarity between two keys was computed as the mean Euclidean distance 294 across all twelve tone-translations. Application of this procedure to all pairwise combinations of the twelve major keys resulted in a cortical *inter-key* RDM in which the rows and columns 295 296 correspond to different keys and cells code the corresponding distance between two keys. 297 The average inter-key RDM across subjects is displayed in figure 4A, alongside a candidate RDM based on the circle of fifths (figure 4B). Rows and columns are ordered such that 298 299 adjacent cells progress in intervals of a fifth. We found that the two structures were 300 significantly correlated (Kendall's Tau_A = 0.26; p = 0.002) and shared several essential properties. For example, keys separated by fifths were most proximate (e.g. C major and G 301 major), while those separated by 6-semitones were most distant (e.g. C major and F# major). 302 303 The generative nature of tonal music has been established by decades of perceptual research showing that the perceived structure between keys emerges directly from the constituent 304 305 structure that exists between tones (24, 25, 26, 22). Current results establish the 306 neurophysiological basis of this generative property, deriving the same musical key-relations 307 directly from the MEG response structure to individual tones.

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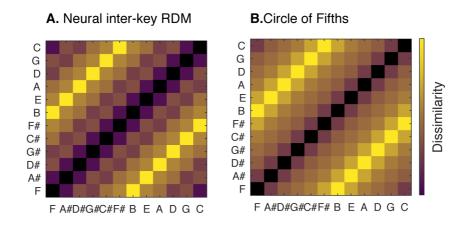


Figure 4. Inter-key relationships. (A) Neural RDM indicating the pairwise distances
between the twelve different major keys. (B) A candidate RDM based on the "circle of
fifths".

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314 We have dynamically characterized distinctions in the spatiotemporal patterns of cortical 315 activity encoding the different classes of Western musical pitch. Our results suggest that, as a 316 tone is received by the auditory system, an evolution exists in the underlying information 317 contained in its cortical population codes. Initially, they represent a localized and intrinsic 318 attribute of the tone. Eventually however, they contain information reflecting its integration with the surrounding context and an acquired knowledge of the pitch-structure of Western 319 320 tonal music. In elucidating the representational dynamics underlying musical pitch 321 perception, we shed light on the neural underpinnings of domain-general perceptual processes in which incoming sensory signals interact with internal structural knowledge. It 322 323 remains the goal of future work to further detail the neural computations involved in integrating these two sources of information to arrive at an ultimate percept. 324 325

326 Materials & Methods

327 Participants.

Eighteen subjects with a minimum of 5 years of formal music training (mean = 11.9 years) were recruited through the Sydney Conservatorium of Music and Macquarie University to partake in the study. All subjects reported having no known hearing loss or brain abnormalities and did not possess absolute pitch. The study was approved by the Human Research Ethics Committee at Macquarie University (REF 5201300804) and all methods were carried out in accordance with the stated guidelines. Informed consent was obtained prior to testing, after all experimental details and potential risks were explained.

335

336 Apparatus.

337 Data were collected with a whole-head MEG system (Model PQ1160R-N2; KIT, Kanazawa,

Japan) consisting of 160 coaxial first-order gradiometers with a 50 mm baseline (27, 28).

339 Prior to recording, each participant's head shape was measured with a pen digitizer

340 (Polhemus Fastrack, Colchester, VT, USA) and the positions of five marker coils on the

341 surface of the scalp were registered. During recording, MEG data was bandpass filtered

online from 0.1 – 200 Hz using first-order RC filters and digitized at 1000 Hz. Participants

343 were in a supine position within a magnetically shielded room containing the MEG sensors.

344 During experimental trials, they were instructed to direct their gaze at a fixation cross. Both

the fixation cross and experimental instructions were projected by an InFocus IN5108 LCD

back projection system (InFocus, Portland, Oregon, USA) to a screen located above the

347 participant at a viewing distance of 113 cm. Sound stimuli were delivered via Etymonic ER-

348 30 insert headphones at a sampling frequency of 44.1 kHz.

349

350 Stimuli & Design.

351 Stimuli were piano tones recorded at 44.1kHz and sampled using Max/MSP (Cycling '74,

352 San Francisco, CA) to construct tones that were 500ms in duration with an additional 150ms

decay. Prior to testing, all tones were passed through a time varying loudness model (29) to 353 normalize for differences in perceived loudness. For each tone, the maximum short-term-354 355 loudness (STL_{max}) was computed and normalized to the mean value of all four tones. 356 Differences in STL_{max} between all probe-tones did not exceed 3 phones. 357 Subjects were presented with a series of trials while having their MEG activity recorded. 358 Each trial consisted of a tonal context followed by a single tone (hereafter referred to as the 359 probe-tone). The tonal context consisted of four major chords written in four-part harmony 360 outlining an I-IV-V-I harmonic progression in the key of C major. The context and probe-361 tone were separated by a silent period equivalent to one beat (650ms, 92 bpm). This temporal 362 separation was introduced in order to prevent the sensory processing of the context from contaminating evoked responses to probe-tones whilst maintaining metric regularity. On a 363 364 given trial, the subsequent probe-tone was one of twelve notes spanning the chromatic range 365 between F#3 (185 Hz) and F4 (349 Hz). This range was chosen to minimize the average 366 pitch-distance between the probe-tone and its preceding context. On each trial, presentation of probe-tones was randomized but constrained to avoid repeated presentation across adjacent 367 trials. To ensure participants were attending to stimuli (30), participants judged whether the 368 probe-tone on each trial was 'in-key' or 'out-of-key', registering their response after the 369 370 occurrence of the probe-tone by pressing one of two buttons. Participants were instructed to 371 use their left and right thumbs to register the two respective responses. The mapping of in-372 key/out-of-key to left/right button was interchanged every two blocks to control for the 373 effect, if any, of motor activity on the measured neural responses. No trial-by-trial feedback was provided during the MEG recording. On average, subjects responded correctly on 78% 374 375 of the trials (SD = 16.3%). All trials, including those with incorrect responses, were included 376 in the subsequent neural analysis (31). Once the response was registered, inter-trial-intervals were randomly roved between 0.5 - 1 sec. Before testing, subjects completed a training 377

session consisting of 20 trials with an identical behavioral task to that of the main
experiment. Feedback was provided after each training trial and the experimenter ensured
that subjects could perform the task (using a threshold of ≥ 75% correct) before proceeding to
the MEG recording session. Each participant's MEG data were collected in a single hour-long
session. The total experiment comprised 672 trials, yielding 56 neural observations of each of
the 12 probe-tones. Testing was divided into 8 blocks, each comprised of 84 trials and
separated by one-minute breaks.

385

386 Analysis.

387 *MEG pre-processing*.

Pre-processing of MEG data was performed in MATLAB. Data corresponding to each 388 participant was first epoched from 100 ms before to 1000 ms after onset of probe-tones 389 390 before being down-sampled to 100 Hz with a low-pass Chebyshev Type 1 filter. Down-391 sampling improved the overall SNR while still retaining a suitable level of temporal resolution to examine the time course of neural pitch-processing. Next, spatial Principal 392 393 Components Analysis (PCA) was applied to the dataset of each participant using the MEG 394 sensor channels as input features. We retained components that cumulatively explained 99% of the variance. On average, PCA reduced the dimensionality of datasets from 160 sensor 395 396 channels to 28 principle components (SD = 5.4). PCA has been found to be an efficient pre-397 processing step for optimizing data for MEG decoding analyses (32). In a single step, PCA reduces the dimensionality of the data, and obviates the need for additional artefact rejection 398 or de-noising procedures, as classifiers can "learn" to suppress nuisance variables isolated by 399 400 PCA, e.g. eye-blinks and environmental noise.

401

402 *Multivariate pattern classification of MEG activity.*

To measure the neural dissimilarity between tones, we applied Multivariate pattern analysis 403 (MVPA) (17), whereby a binary classifier learns features of the evoked MEG activity that 404 405 best distinguishes two different tones. MVPA was applied to each subject's pre-processed 406 dataset using MATLAB. Prior to classification, we averaged the MEG responses of 2 trials within the same pitch category in order to boost the overall SNR of classification (32). We 407 408 used a naïve Bayes implementation of linear discriminate analysis (LDA) (33) to perform 409 classification for each pairwise combination of tones. Generalization of the classifier was evaluated using k-fold cross validation with a 9:1 training to test ratio. Specifically, MEG 410 411 data corresponding to the two classes being classified were randomly assigned to 10 bins of 412 equal size, with a balanced number of observations from each class in every bin. Next, nine of the bins were pooled together and used to train the classifier, and the trials in the 413 414 remaining bin were used to test the classifier. This procedure was repeated 10 times such that 415 each bin was utilized for testing once. The reported accuracy is the average across all 10 416 cross-validation runs. A sliding classification time-window was used on the MEG time-417 series, resulting in a curve of classifier accuracy across time that tracks the dynamic 418 emergence of stimulus-related information in the cortex. The classifier window was 50ms 419 long and adjacent classification runs traversed the neural epoch in 10ms steps. Importantly, 420 the neural response at each adjacent time point within the 50 ms window mapped onto a new 421 dimension in the classification feature space. In this fashion, classifiers not only 422 discriminated between responses based on their spatial activation patterns at each time, but 423 also their fine-grained temporal response structure across multiple time-points. Classifier performance at each time point was evaluated in terms of balanced accuracy (32), whereby 424 425 accuracy is evaluated individually for each class and then averaged. Significance at the group 426 level (N = 18) at each time sample was evaluated using two-sided Wilcoxon sign-rank tests

- 427 (p<0.05). Multiple comparisons were corrected by controlling the false discovery rate (FDR) 428 (34, 35) with $\alpha = 0.05$.
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430 Representational similarity analysis of tones.

431 Application of MVPA as described above to every pairwise combination of the twelve tones 432 resulted in a 12x12 diagonally symmetric Representational Dissimilarity Matrix (RDM) for 433 every subject and time sample. To check for consistency across subjects, the mean inter-434 subject RDM correlation (figure 3B) was calculated at each time sample by averaging the rank-order correlation (Kendall's Tau_A) (20) of all pairwise combinations of individual 435 436 subjects' RDMs (N=18). Significance was assessed by way of randomization testing. Briefly, 437 the columns of subjects' RDMs were randomly permuted before being correlated, and this 438 procedure was repeated 1000 times, resulting in a correlation noise floor. Significance was 439 based on the true mean correlation rising above the 95% distribution of the noise floor (FDR 440 corrected). Next, MEG RDMs for each subject and at each time sample were compared with four candidate RDMs coded according to the predictions of several perceptual and sensory 441 442 models of pitch. Candidate RDMs were as follows: [1] An RDM based on the Standard Tonal Hierarhcy (STH) was constructed in which each cell coded the difference in perceived 443 444 stability between the two corresponding tones using the major-profile ratings reported in 445 Krumhansl & Kessler (1982). [2] In order to test the hypothesis that MEG dissimilarities 446 reflected the difference in each tone's fundamental frequency (f_0) , we constructed a *Pitch*-447 *Height (PH)* RDM, in which each cell corresponded to the semitone difference in f_0 for the two tones in question. [3] To assess whether neural dissimilarities between tones reflected 448 their sensory differences, a Spectral Distance (SD) RDM was constructed in which each cell 449 450 corresponded to the Euclidean distance between the 128-channel stimulus spectrograms of 451 two tones. Spectrograms for each tone were extracted by passing the raw audio through a

biologically inspired model of the auditory periphery (36). The model consisted of three main 452 stages: (i) a cochlear filter bank comprised of 128 asymmetric filters equally distributed in 453 454 log-frequency, (ii) a hair cell stage consisting of a low-pass filter and nonlinear compression 455 function, and finally (iii) a lateral inhibitory network modelled as a first-order derivative along the tonotopic axis followed by a half-wave rectifier. (4) Lastly, although the tonal 456 457 context and probe-tone were separated by 650ms (see experiment design), models of auditory 458 short-term memory involve time-constants of up to 4 seconds (37, 38). Thus, it was possible that neural dissimilarities between tones were driven by the sensory memory of the context. 459 460 To test this possibility, we constructed a Spectral Overlap (SO) RDM. First, the context stimulus waveform was passed through the auditory peripheral model described above in 461 order to obtain a context spectrogram. Next, the Euclidean distance between the context and 462 463 each probe-tone was calculated from their respective spectrograms. Each cell in the SO RDM 464 was then coded as the difference in spectral distance between context and probe-tone for the 465 two tones in question. Additional perceptual models were considered - for example the "basic 466 space" of the Tonal Pitch Space Theory (25). However, the candidate RDMs arising from 467 such models shared an identical rank-order structure to that of the STH and were therefore 468 precluded from the analysis. Using the framework of Representational Similarity Analysis (RSA) (19), we studied the brain's emerging representation by comparing each candidate 469 470 RDM with the empirical time-varying MEG RDM (see statistical analysis below). 471 Correlations between neural and model RDMs were assessed by computing a rank-order 472 correlation measure (Kendall's Tau_A). We used the 'noise ceiling' as a benchmark for testing model performance (20). The noise ceiling uses inter-subject variance in RDMs to estimate 473 474 the magnitude of the expected correlation between a "true" model RDM and the empirical RDM given measurement noise. To visualize the structure of RDMs, Multidimensional 475 Scaling (MDS) was applied using Kruskal's normalized stress 1 criterion. 476

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478 *Representational similarity analysis of musical keys.*

479 Inter-key distances in the cortex were derived by adapting the analytical approach established 480 in Krumhansl & Kessler (1982) (4) to the neural domain. First, MEG RDMs from 250 - 1000 ms were averaged to obtain a single time-averaged neural RDM for each subject. In order to 481 geometrically express the RDM distances between tones as points in representational space, 482 483 we applied nonmetric MDS to the time-averaged RDMs of each subject. Because *n* objects will always fit into *n*-1 dimensions (23), MDS solutions were obtained in eleven dimensions. 484 485 Accordingly, all solutions had stress equal to zero, indicating that the MDS decomposition 486 perfectly preserved distance information in the RDMs. To transpose the representational structure between the twelve tones into different keys, the twelve points corresponding to 487 488 each pitch-class were shifted in MDS-space by the appropriate number of steps implicated by 489 the transposition. For example, to transpose the MDS structure from C major to G major (seven semitone steps), the point representing the tone 'C' was shifted to that occupied by 490 491 'G', the point occupied by 'C#' was shifted to that of 'G#', and the process was repeated for 492 all twelve pitch-classes. The distance between two keys was then defined as the mean 493 Euclidean distance between the original and new positions of all twelve tones. In this fashion, distances were computed between all twelve major keys, resulting in a neural inter-key RDM 494 495 for each subject, in which rows and columns correspond to different musical keys and each 496 cell codes the corresponding distance between two keys (figure 4A). Finally, neural inter-key 497 RDMs of each subject were rank-order correlated (using Kendall's Tau_A) with a candidate inter-key RDM based on the circle of fifths (figure 4B). 498

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